

# Lifted Probabilistic Inference in Relational Models

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# About the Tutorial

Slides available online.  
Bibliography is at the end.  
Your speakers:

<http://www.guyvdb.eu/>  
<https://homes.cs.washington.edu/~suciu/>



I work in AI



I work in DB

# About the Tutorial

- The tutorial is about
  - deep connections between AI and DBs
  - a unified view on probabilistic reasoning
  - a logical approach to Lifted Inference
- The tutorial is NOT an exhaustive overview of lifted algorithms for graphical models (see references at the end)

# Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# Part 1: Motivation

- Why do we need relational representations of uncertainty?
- Why do we need lifted inference algorithms?

# Why Relational Data?

- Our data is already relational!
  - Companies run relational databases
  - Scientific data is relational:
    - Large Hadron Collider generated 25PB in 2012
    - LSST Telescope will produce 30TB per night
- Big data is big business:
  - Oracle: \$7.1BN in sales
  - IBM: \$3.2BN in sales
  - Microsoft: \$2.6BN in sales



# Why Probabilistic Relational Data?

- Relational data is increasingly probabilistic
  - NELL machine reading (>50M tuples)
  - Google Knowledge Vault (>2BN tuples)
  - DeepDive (>7M tuples)
- Data is inferred from unstructured information using statistical models
  - Learned from the web, large text corpora, ontologies, etc.
  - The learned/extracted data is relational

# Representation: Probabilistic Databases

- Tuple-independent probabilistic databases

**Actor:**

Name	Prob
Brando	0.9
Cruise	0.8
Coppola	0.1

**WorkedFor:**

Actor	Director	Prob
Brando	Coppola	0.9
Coppola	Brando	0.2
Cruise	Coppola	0.1

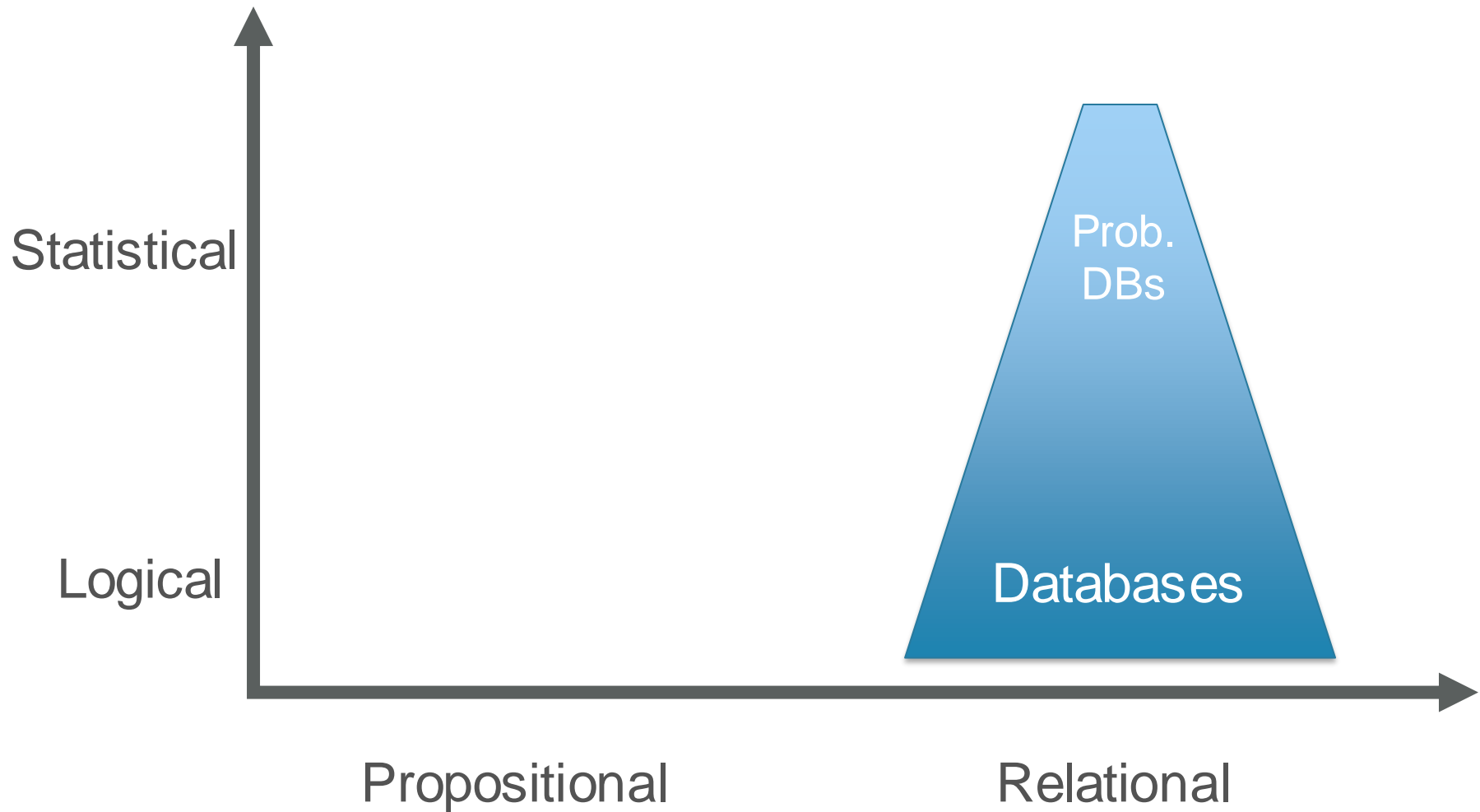
- Query: SQL or First Order Logic

```
SELECT Actor.name  
FROM Actor, WorkedFor  
WHERE Actor.name = WorkedFor.actor
```

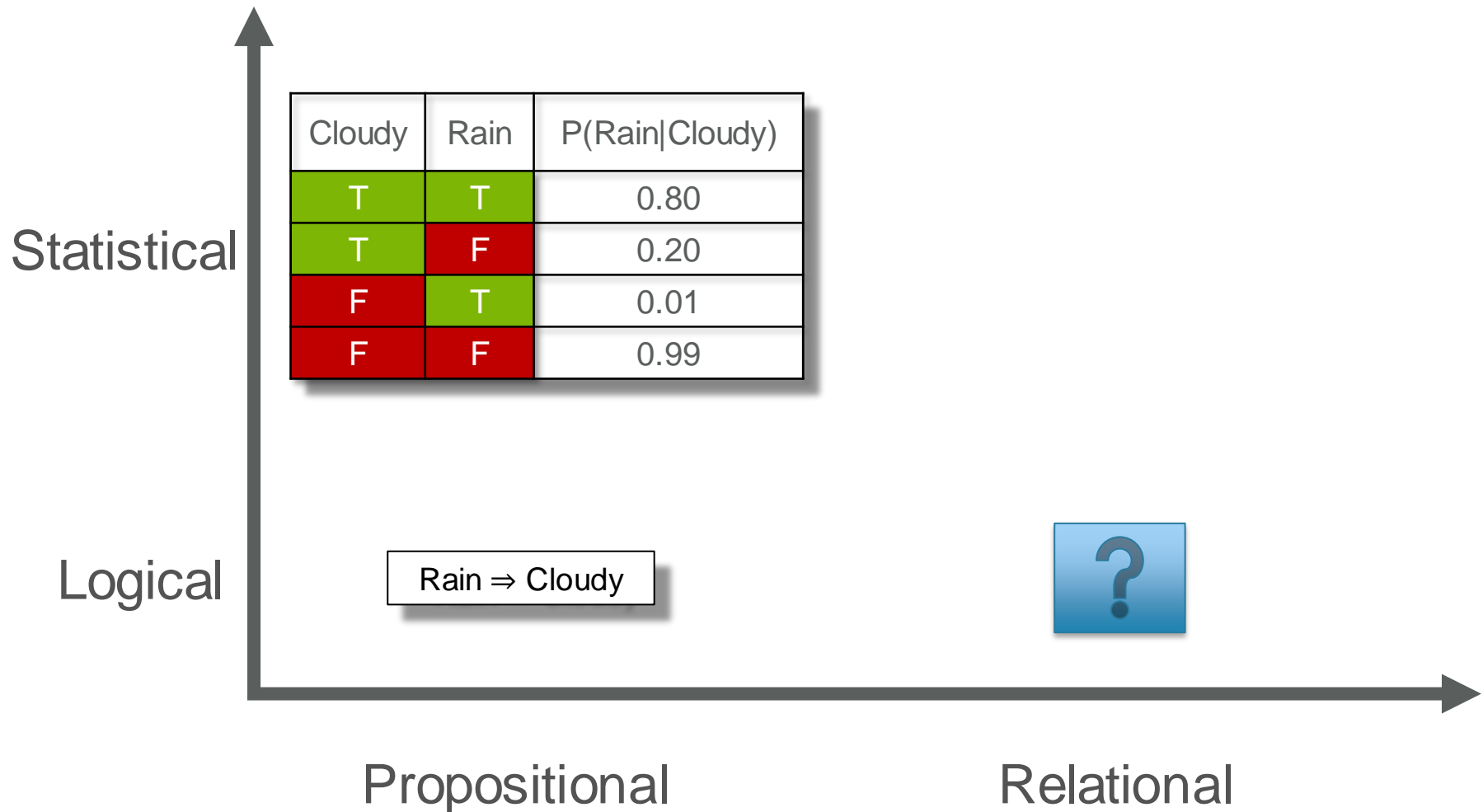
$$Q(x) = \exists y \text{ Actor}(x) \wedge \text{WorkedFor}(x,y)$$



# Summary

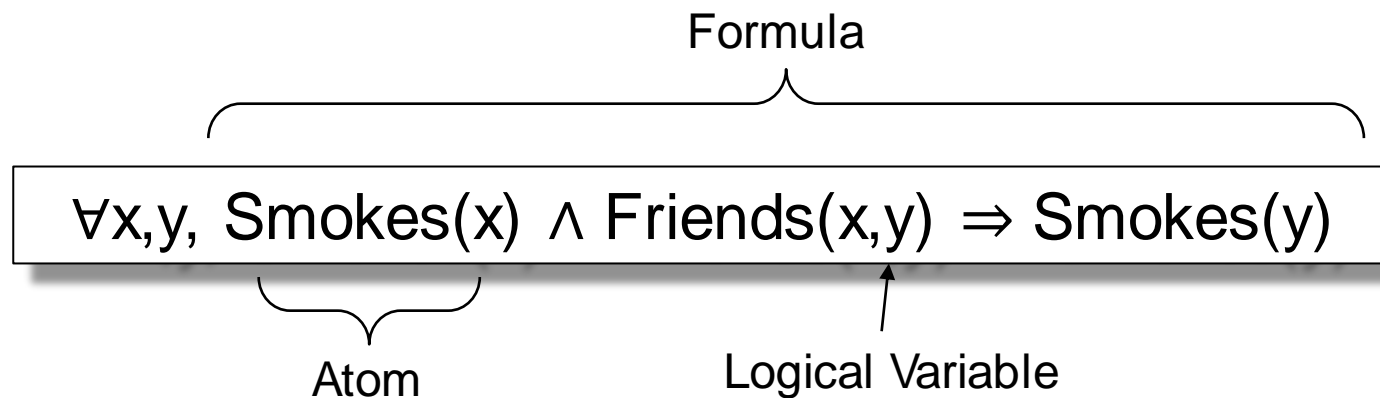


# Representations in AI and ML



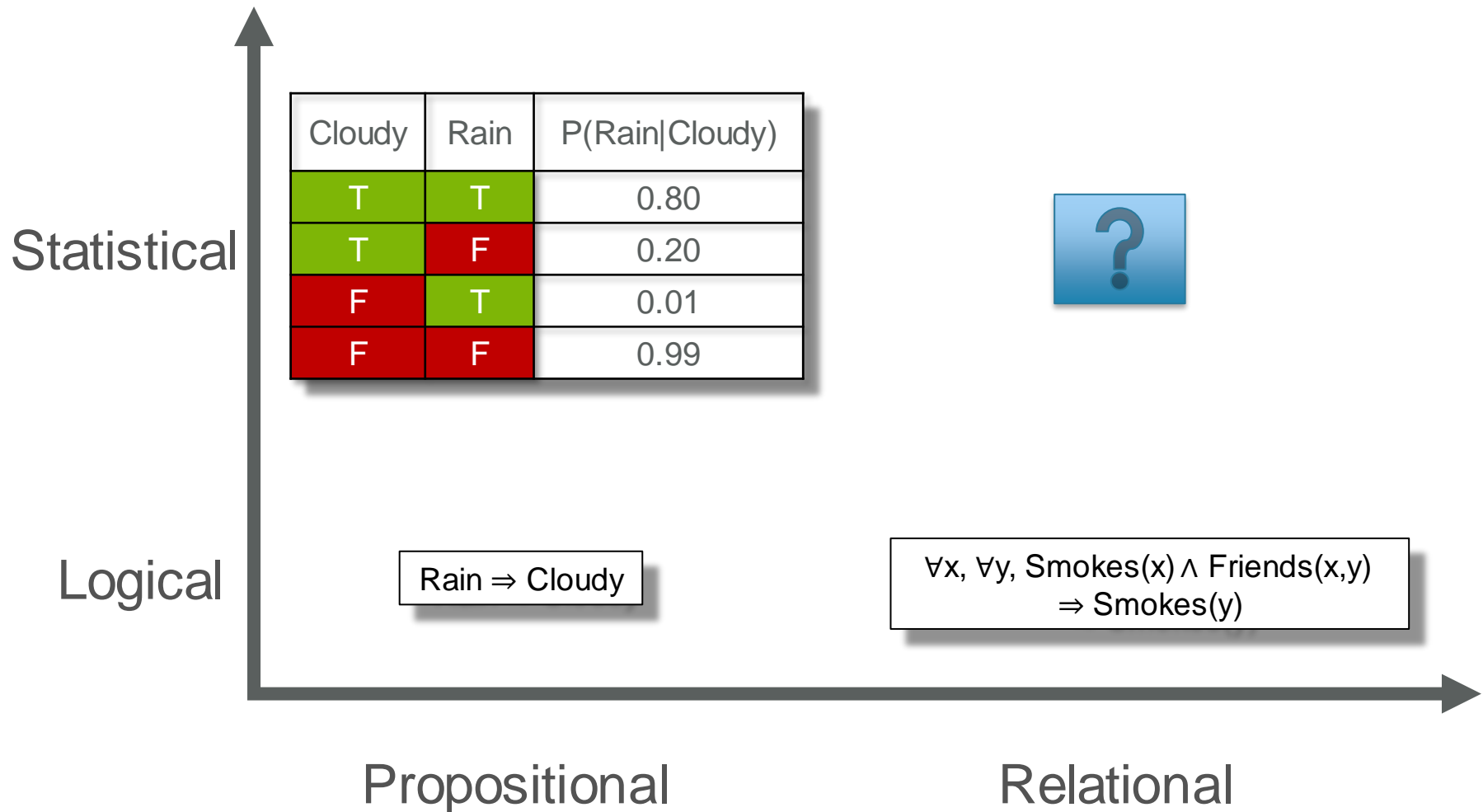
# Relational Representations

- Example: First-Order Logic



- Logical variables have domain of constants  
 $x,y$  range over domain  $\text{People} = \{\text{Alice}, \text{Bob}\}$
- Ground formula has no logical variables  
 $\text{Smokes}(\text{Alice}) \wedge \text{Friends}(\text{Alice}, \text{Bob}) \Rightarrow \text{Smokes}(\text{Bob})$

# Representations in AI and ML

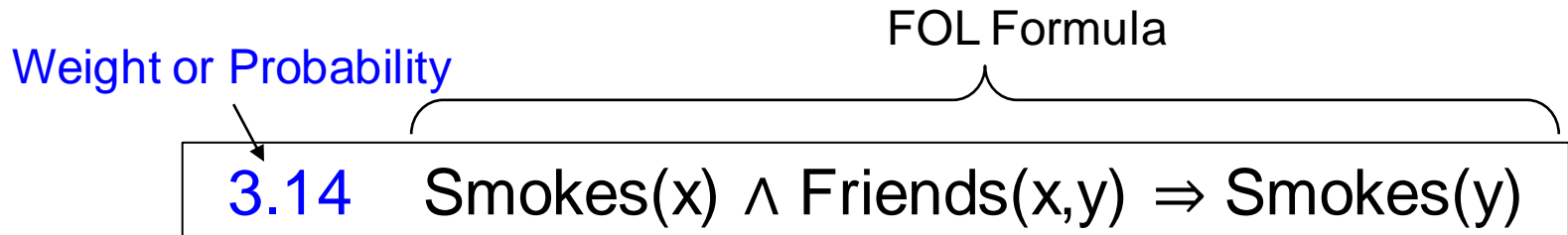


# Why Statistical Relational Models?

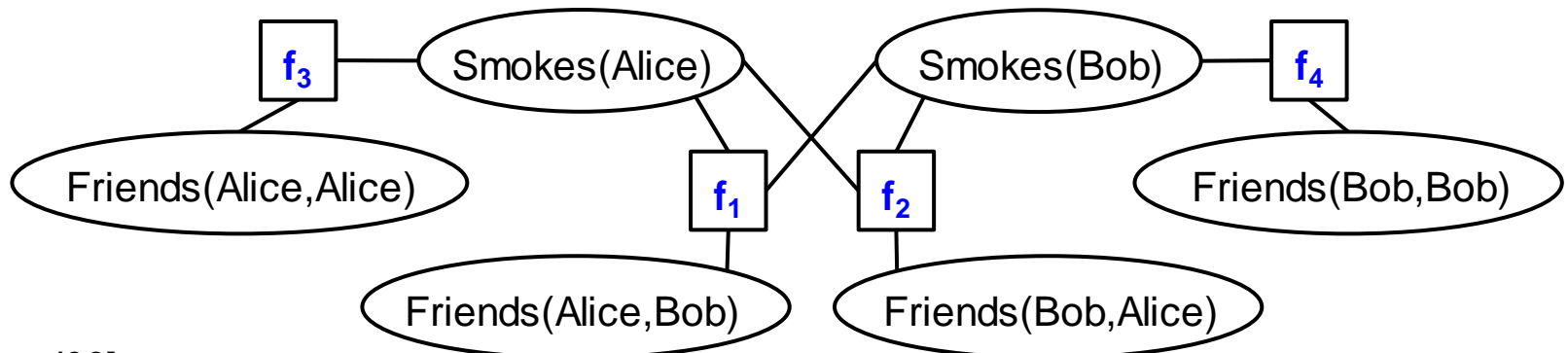
- Probabilistic graphical models
  - ✓ Quantify uncertainty and noise
  - ✗ Not very expressive
    - Rules of chess in ~100,000 pages*
- First-order logic
  - ✓ Very expressive
    - Rules of chess in 1 page*
  - ✓ Good match for abundant relational data
  - ✗ Hard to express uncertainty and noise

# Example: Markov Logic

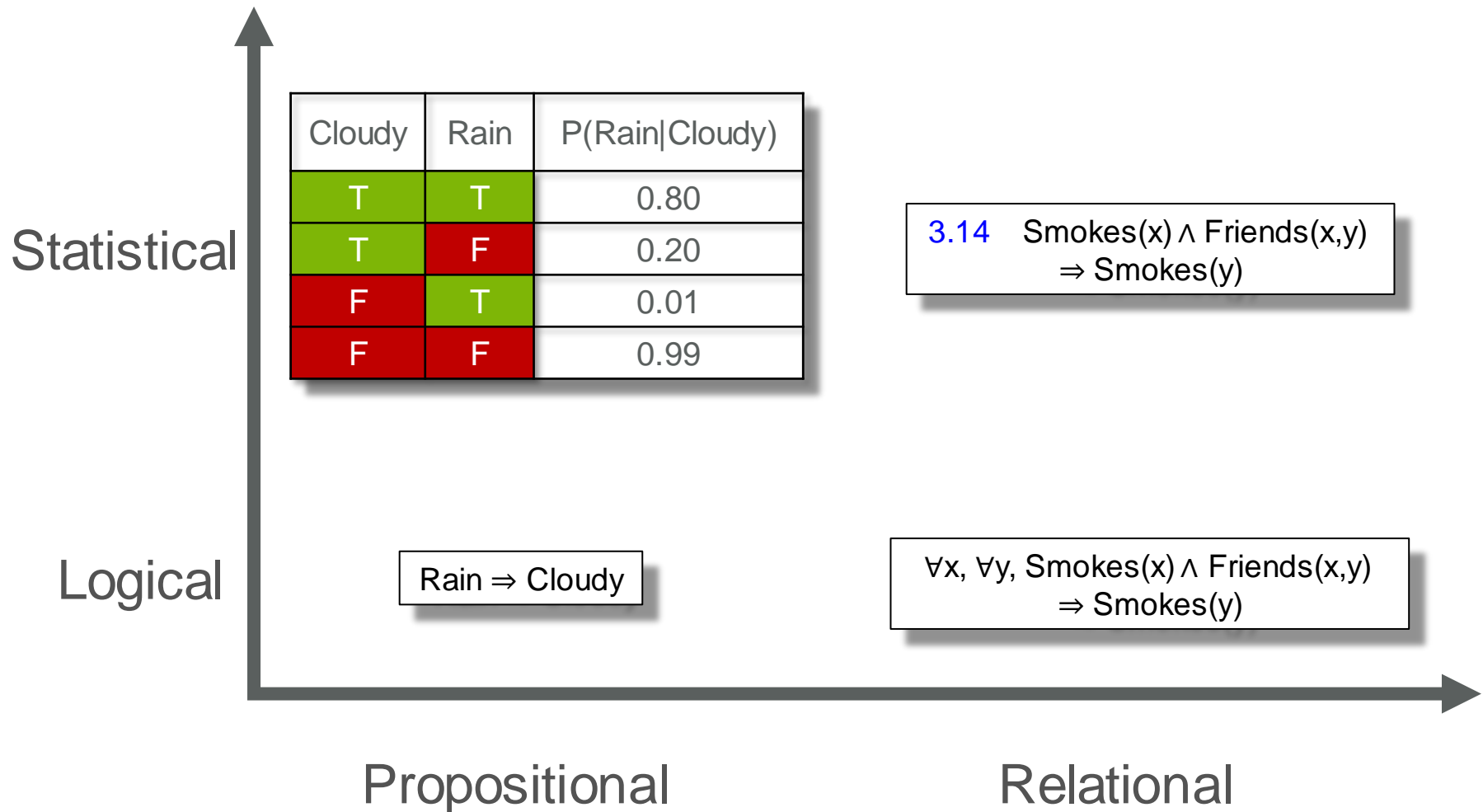
- Weighted First-Order Logic



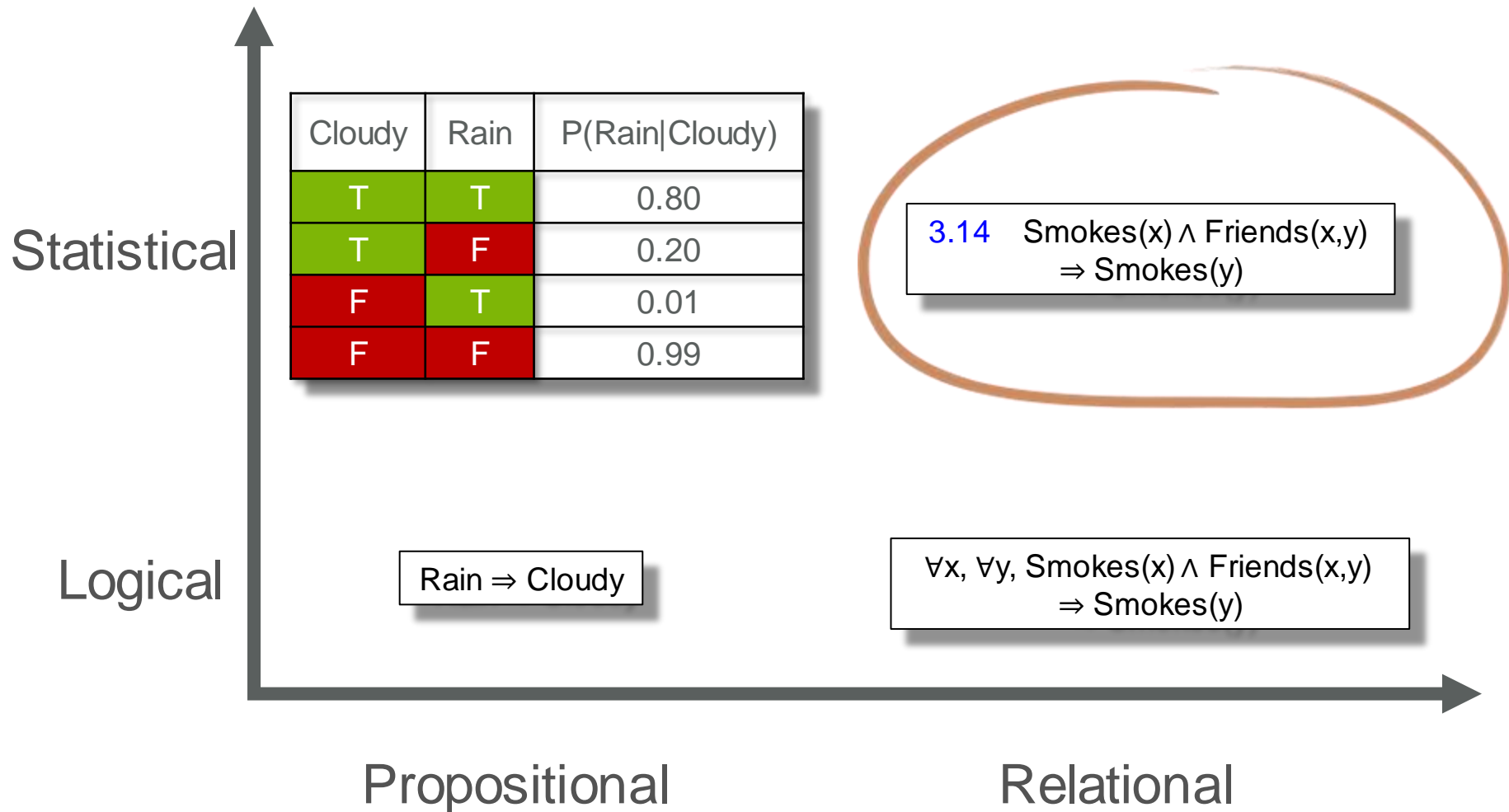
- Ground atom/tuple = **random variable** in {true,false}  
e.g.,  $\text{Smokes}(\text{Alice})$ ,  $\text{Friends}(\text{Alice},\text{Bob})$ , etc.
- Ground formula = **factor** in propositional factor graph



# Representations in AI and ML

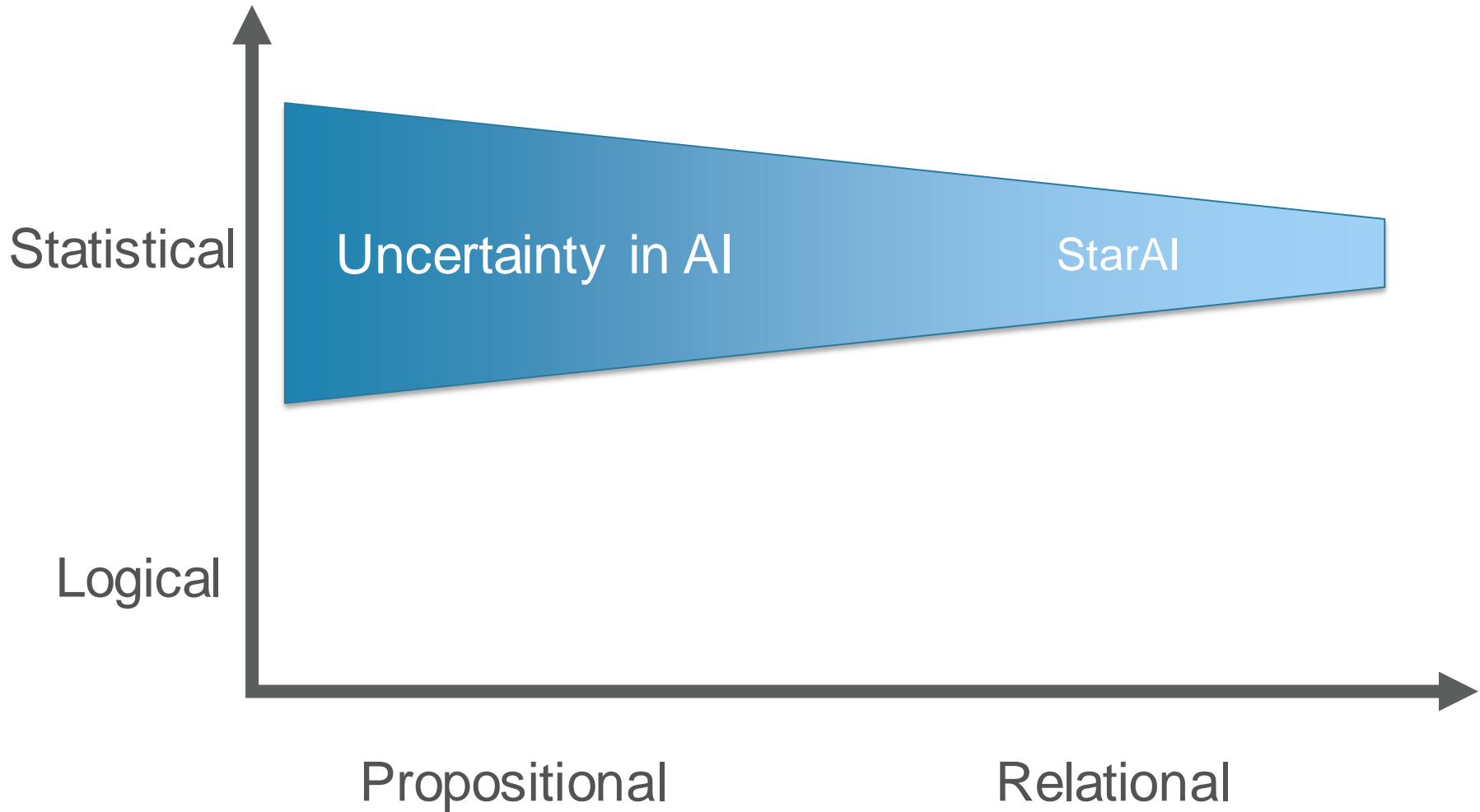


# Representations in AI and ML

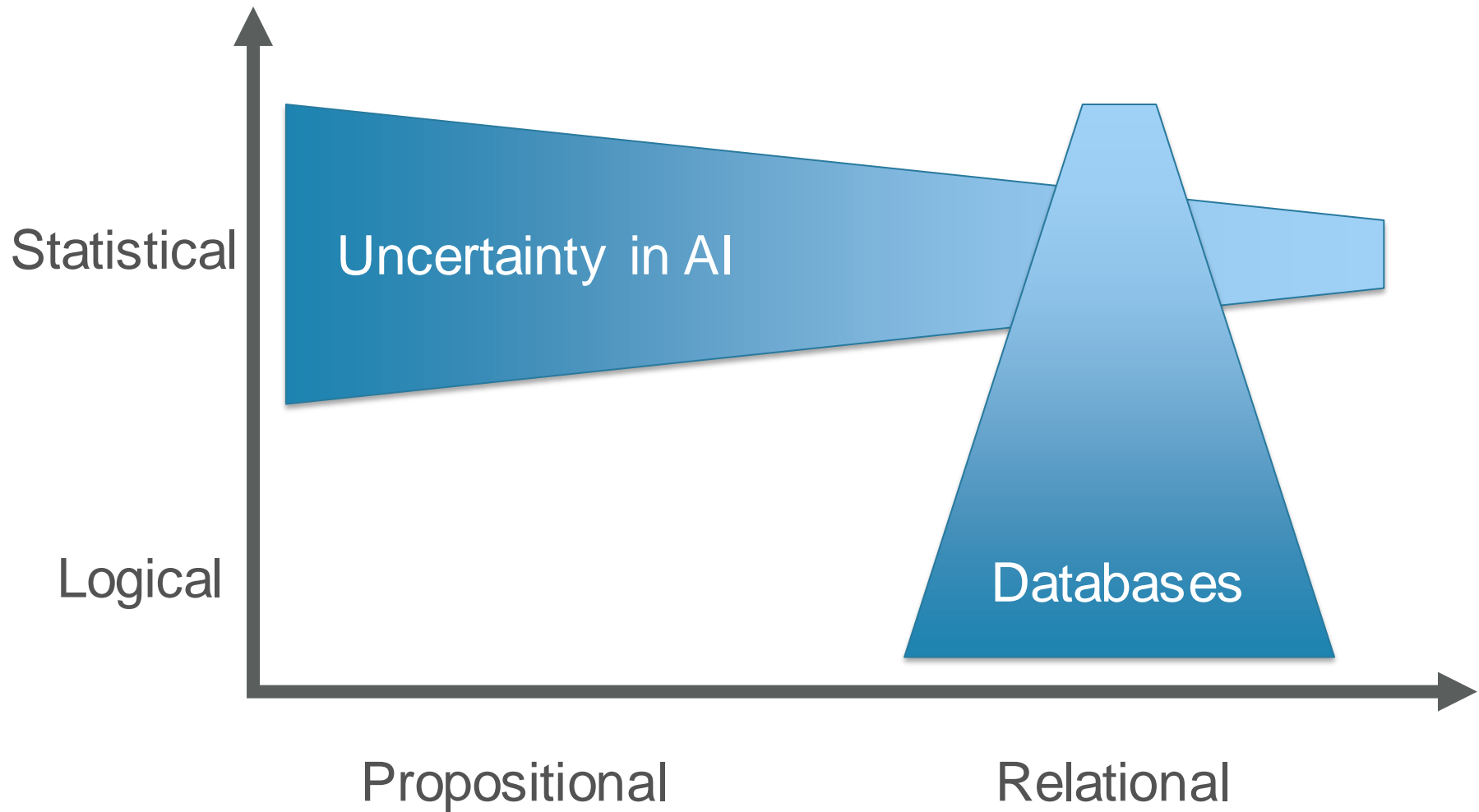




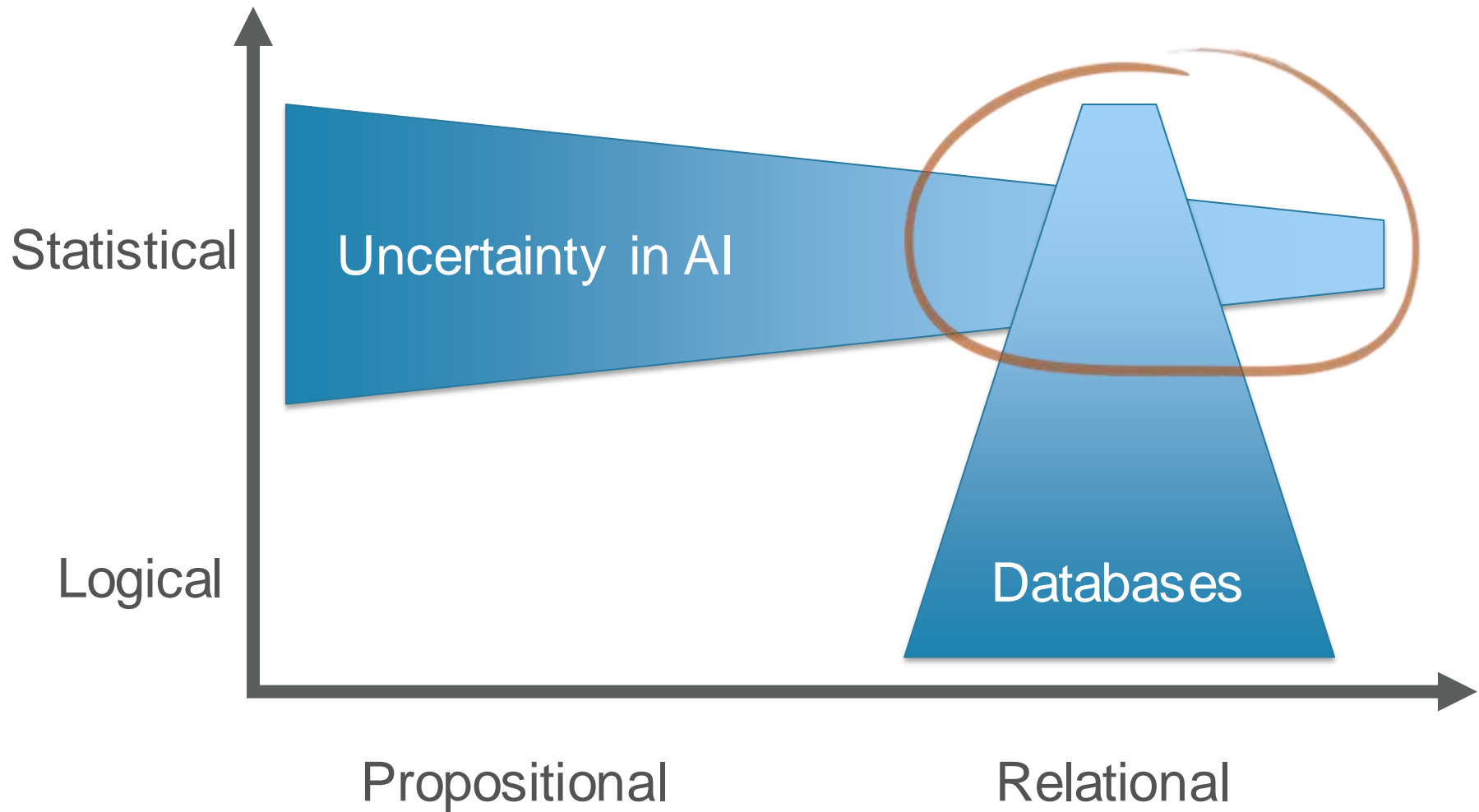
# Summary



# Summary



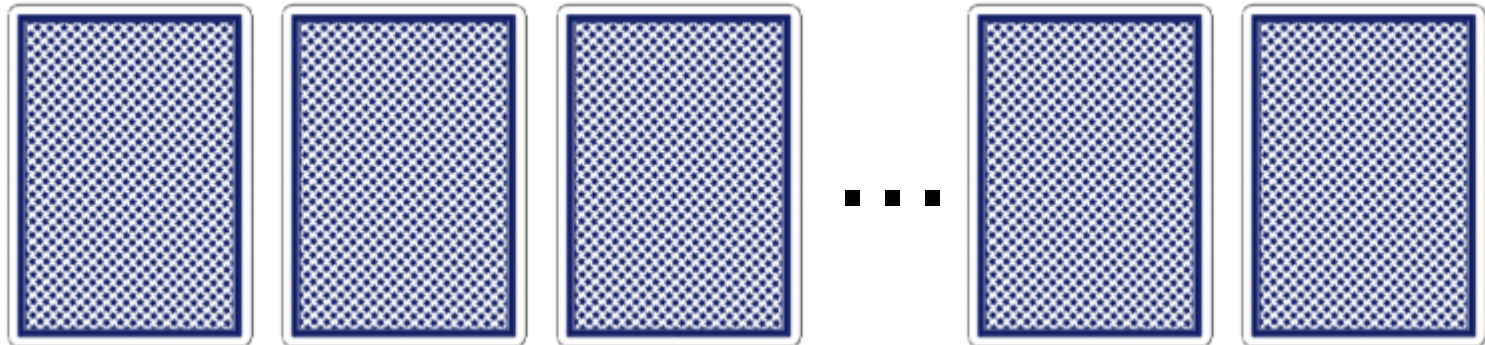
# Summary



# Lifted Inference

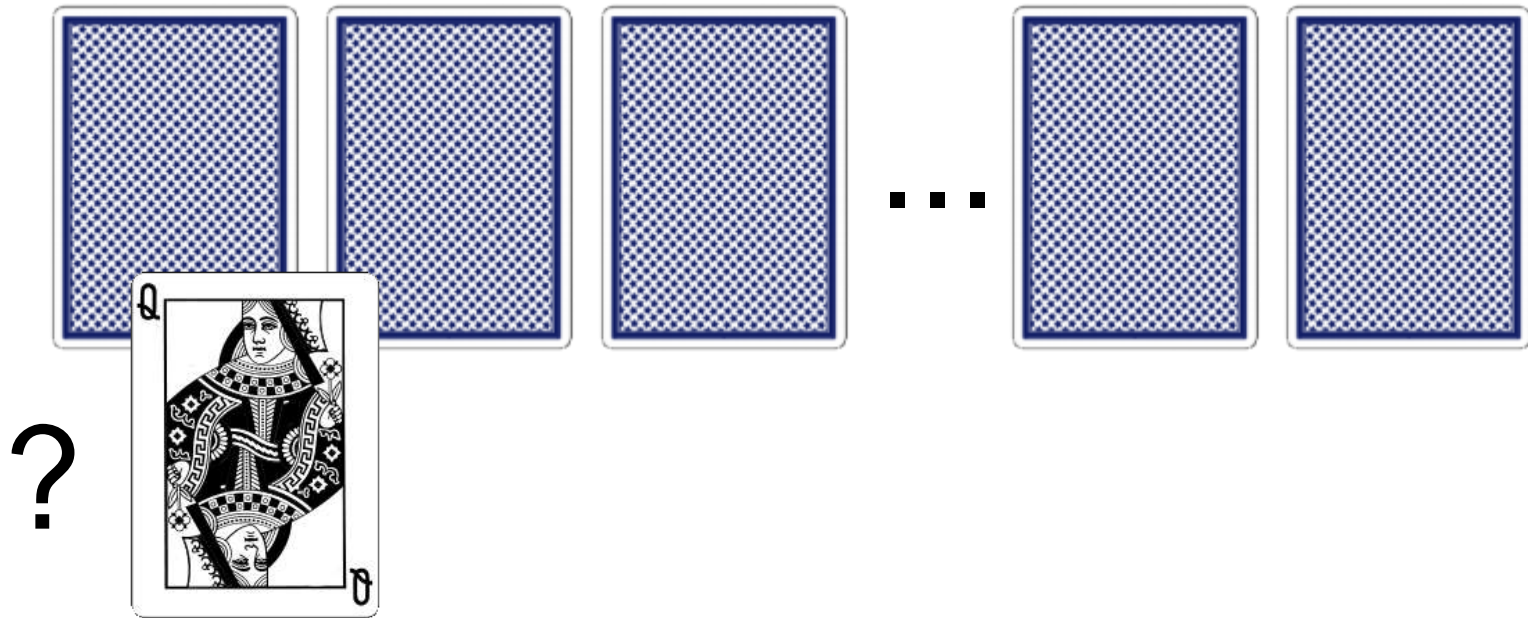
- Main idea: exploit high level relational representation to speed up reasoning
- Let's see an example...

# A Simple Reasoning Problem



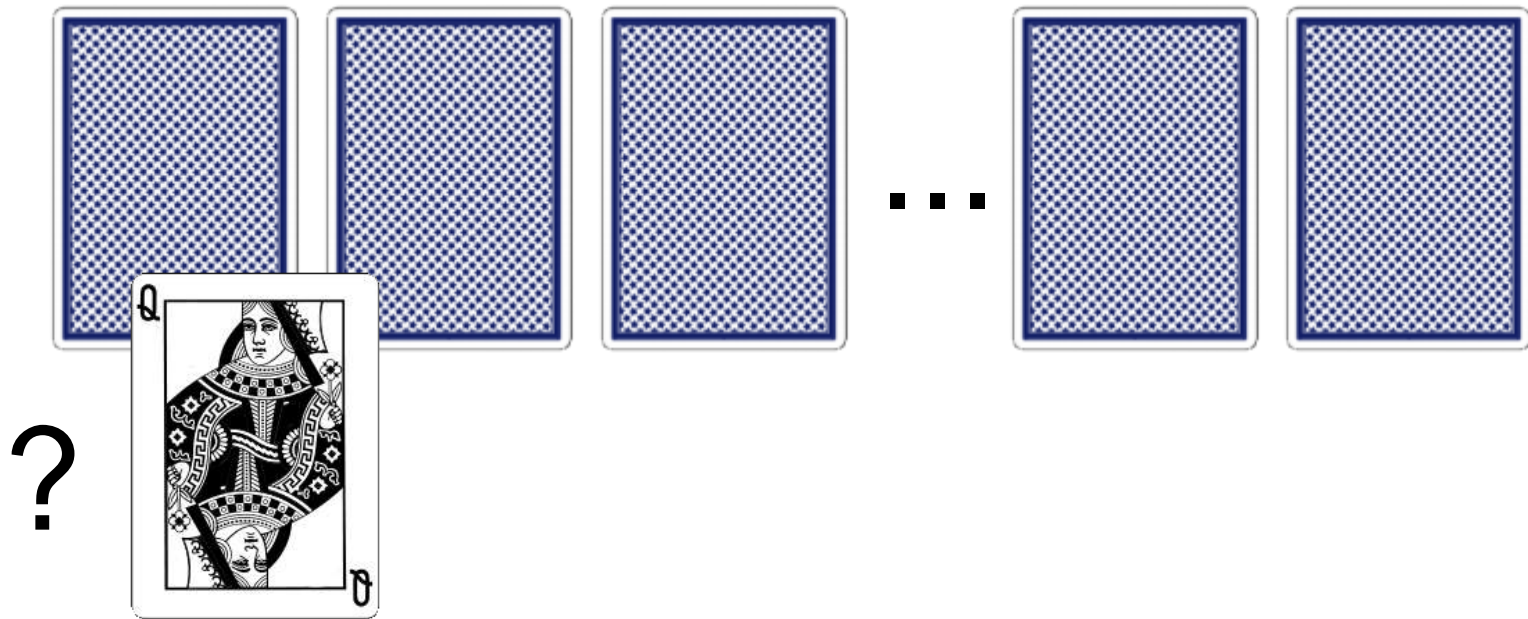
- 52 playing cards
- Let us ask some simple questions

# A Simple Reasoning Problem



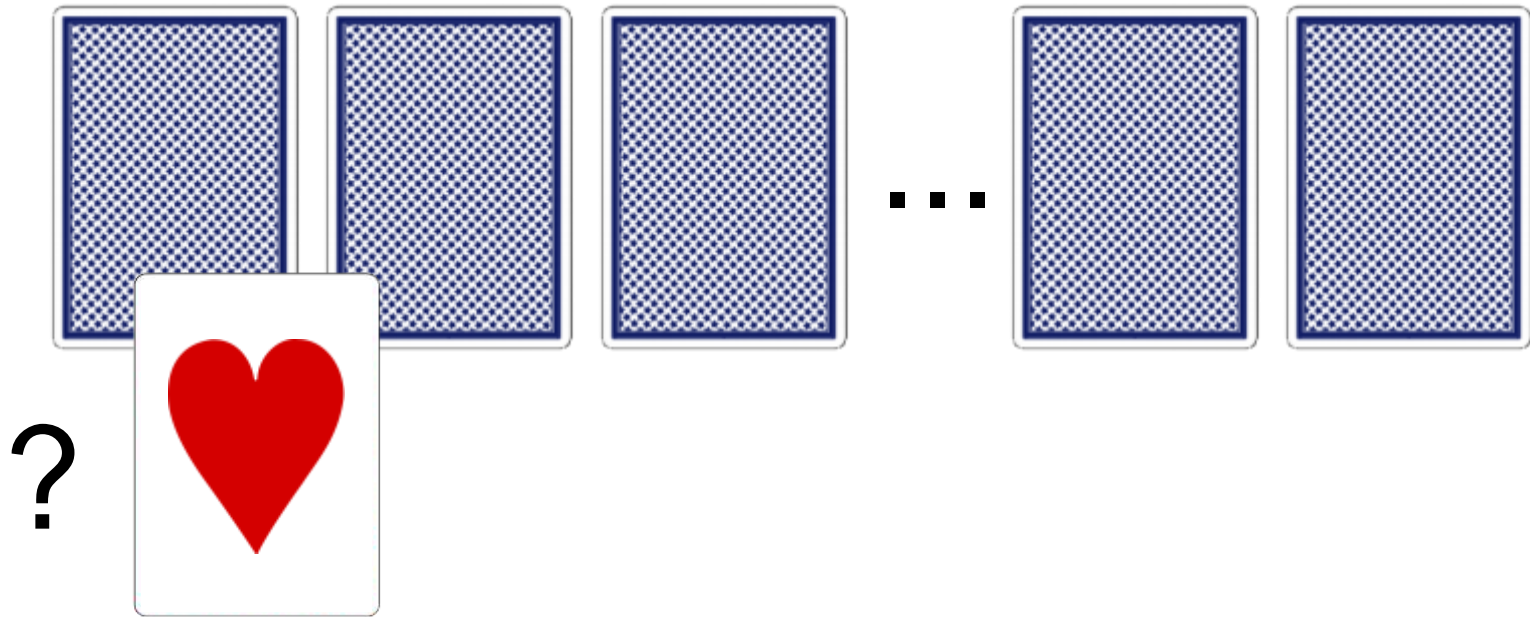
*Probability that Card1 is Q?*

# A Simple Reasoning Problem



*Probability that Card1 is Q?    1/13*

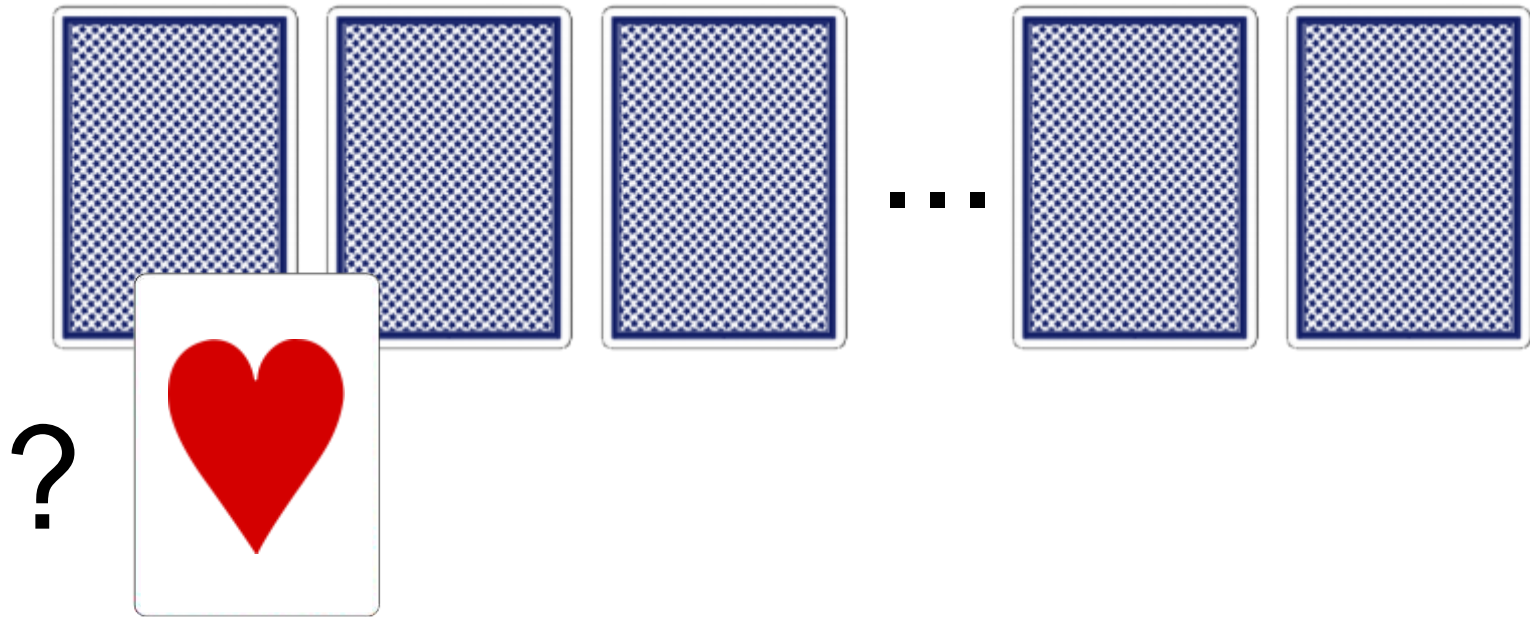
# A Simple Reasoning Problem



*Probability that Card1 is Hearts?*

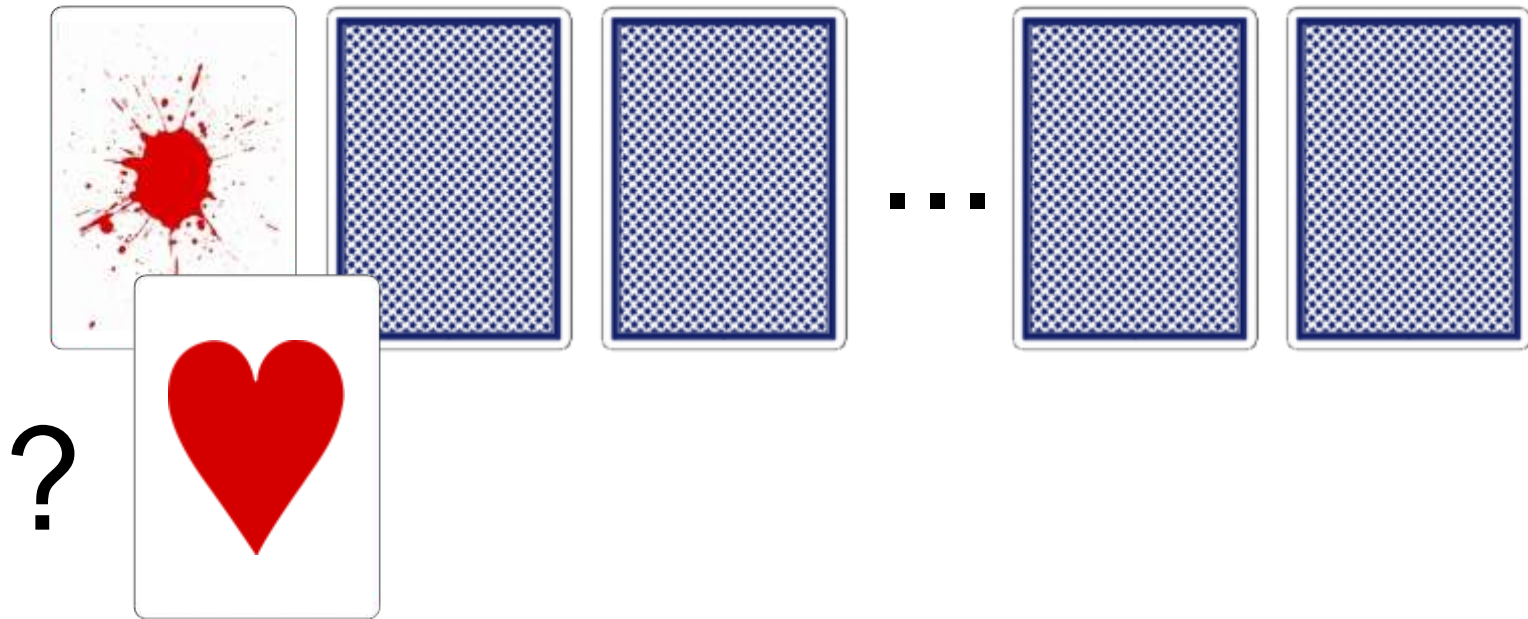


# A Simple Reasoning Problem



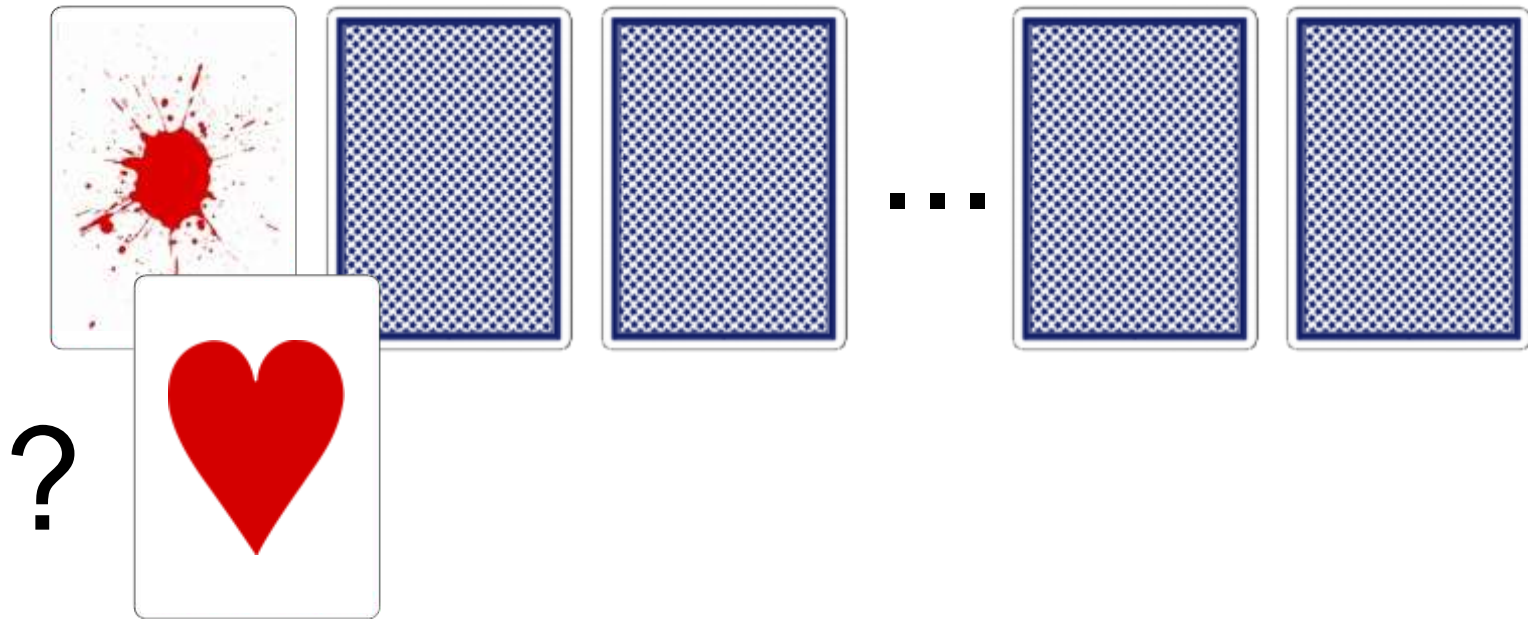
*Probability that Card1 is Hearts? 1/4*

# A Simple Reasoning Problem



*Probability that Card1 is Hearts  
given that Card1 is red?*

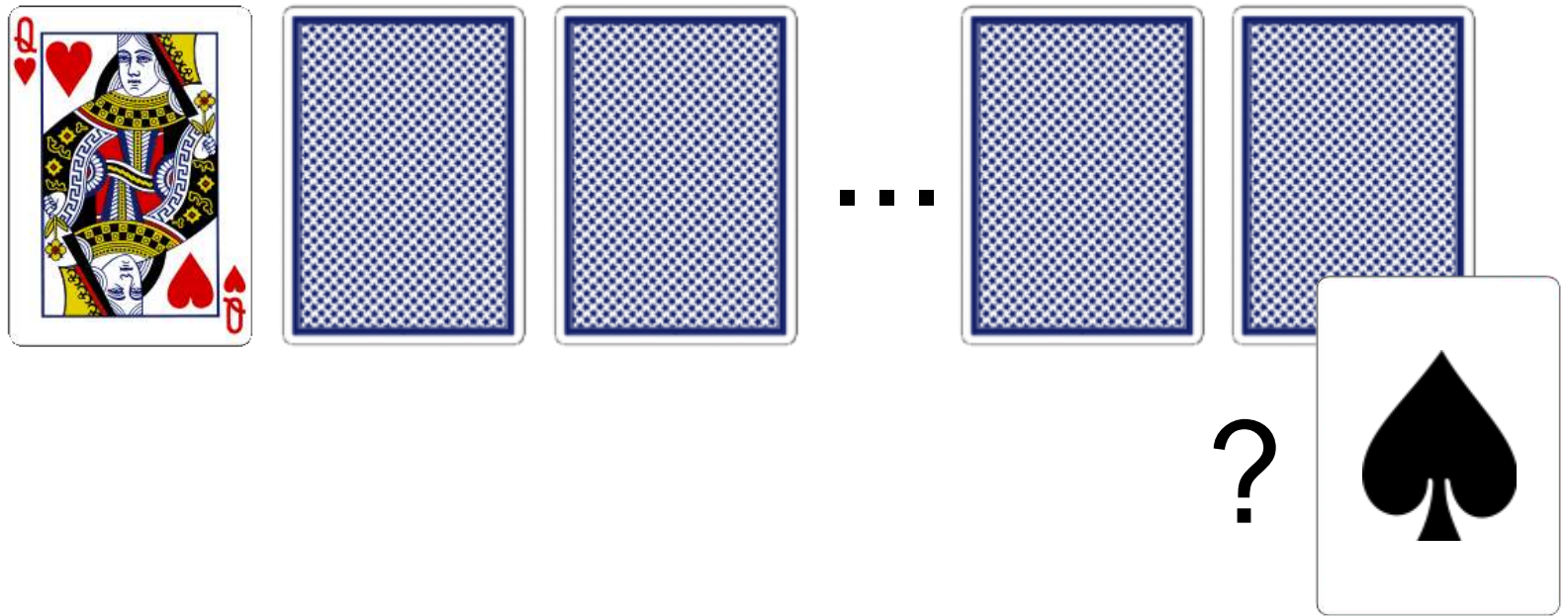
# A Simple Reasoning Problem



*Probability that Card1 is Hearts  
given that Card1 is red?*

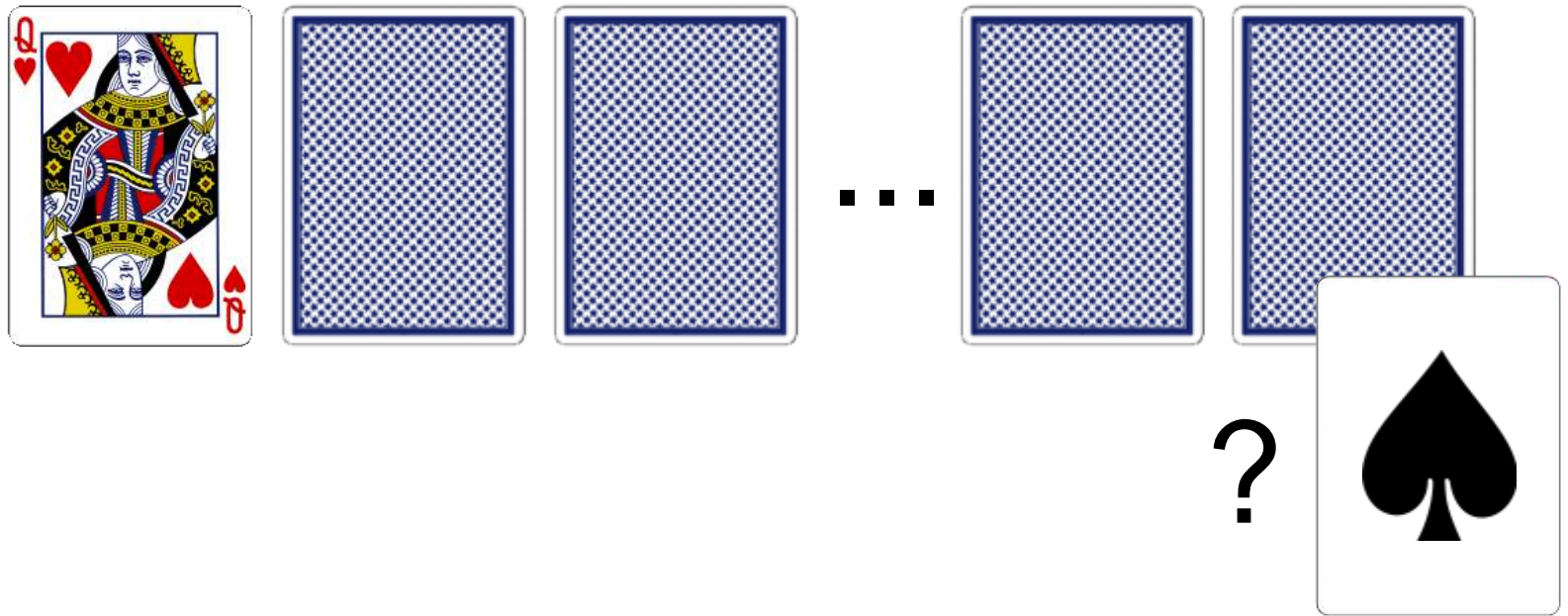
$1/2$

# A Simple Reasoning Problem



*Probability that Card52 is Spades  
given that Card1 is QH?*

# A Simple Reasoning Problem



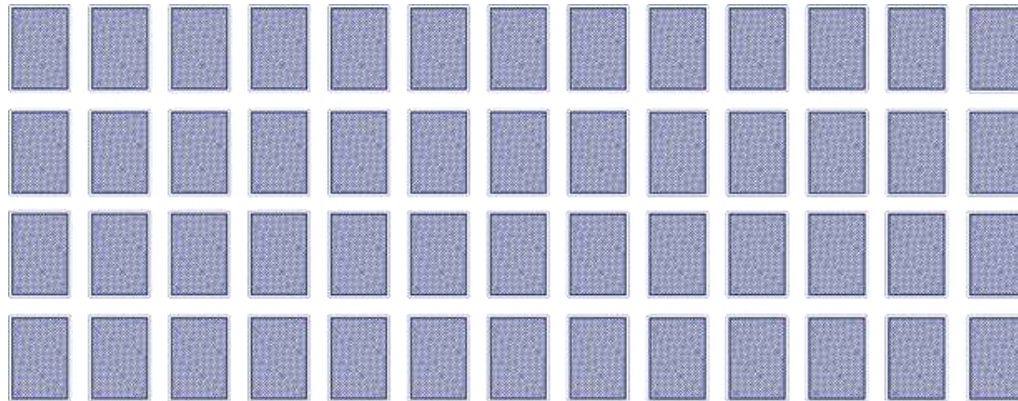
*Probability that Card52 is Spades  
given that Card1 is QH?*

13/51

# Automated Reasoning

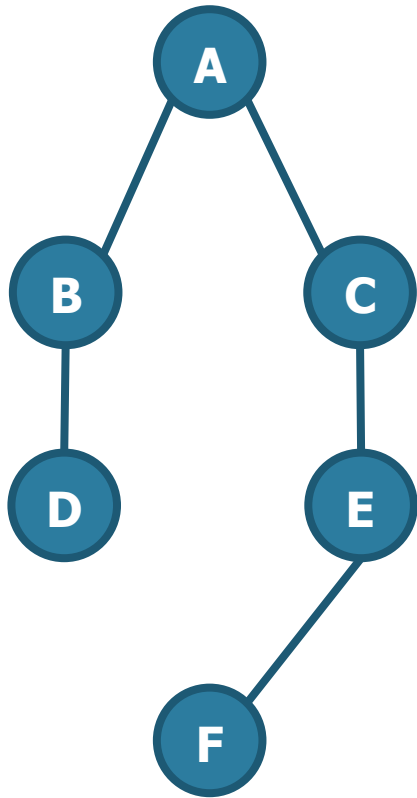
Let us automate this:

1. Probabilistic graphical model (e.g., factor graph)

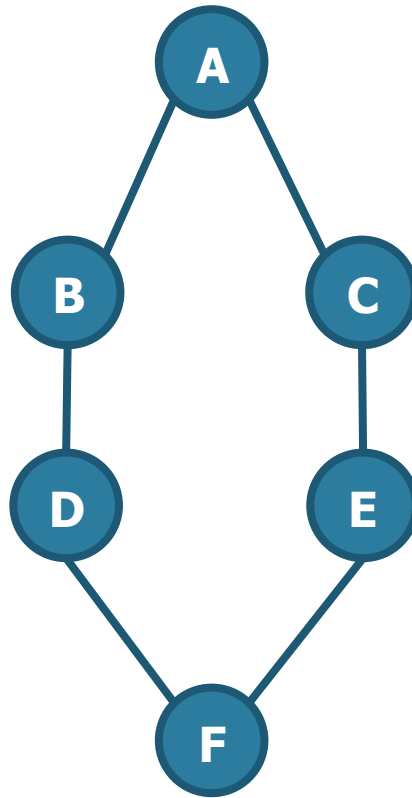


2. Probabilistic inference algorithm  
(e.g., variable elimination or junction tree)

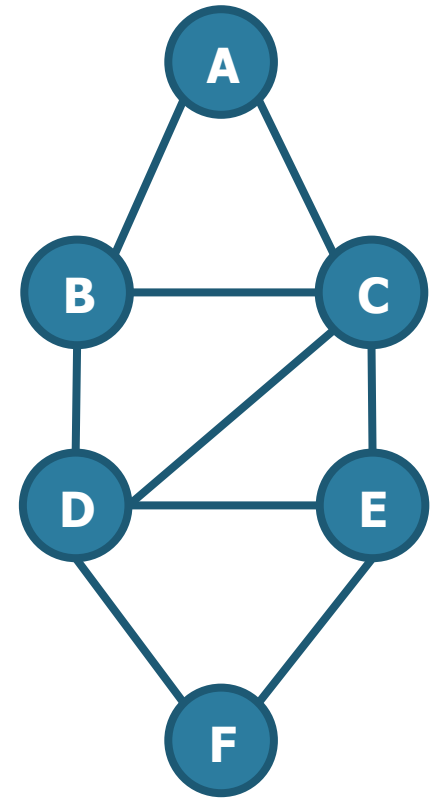
# Reasoning in Propositional Models



*Tree*



*Sparse Graph*

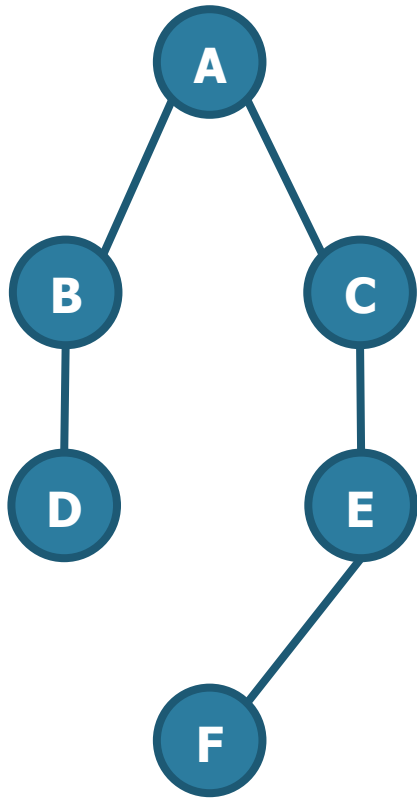


*Dense Graph*

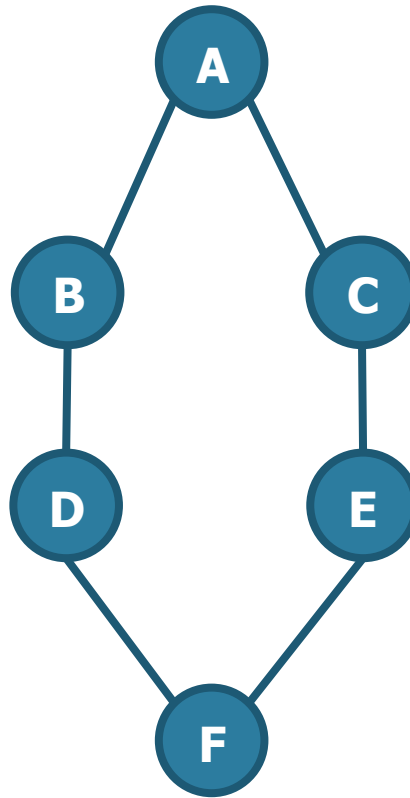
A key result: **Treewidth**

Why?

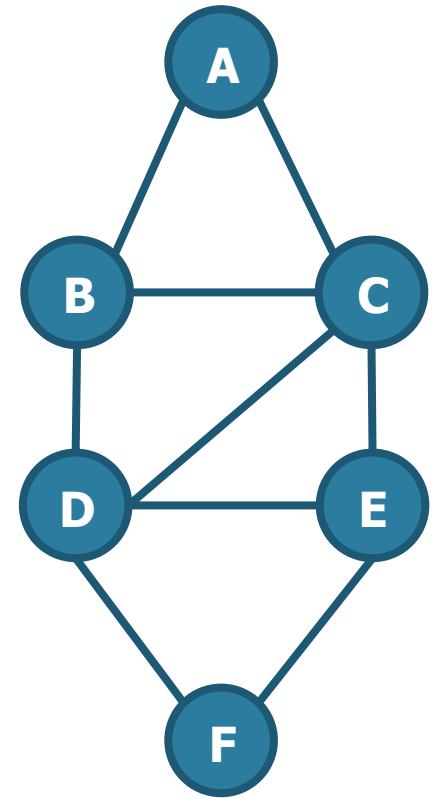
# Reasoning in Propositional Models



*Tree*



*Sparse Graph*



*Dense Graph*

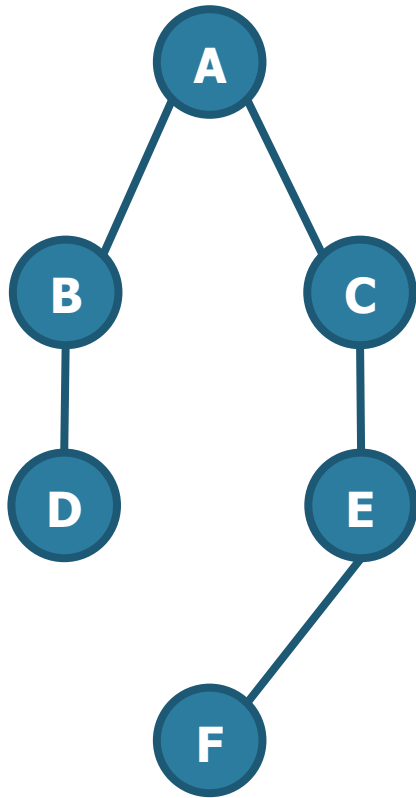
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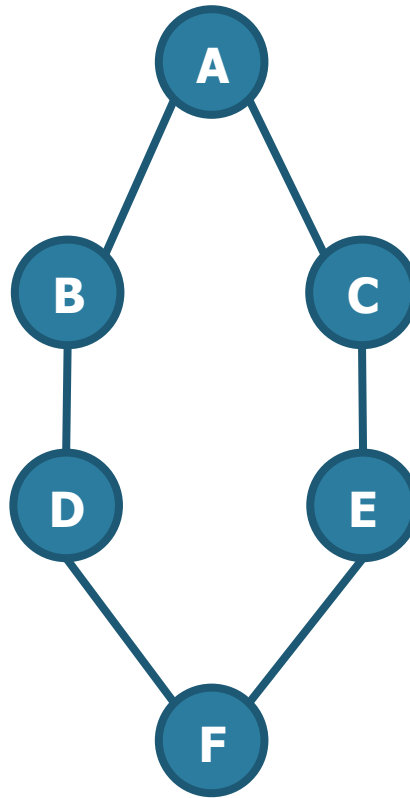
**Conditional Independence!**



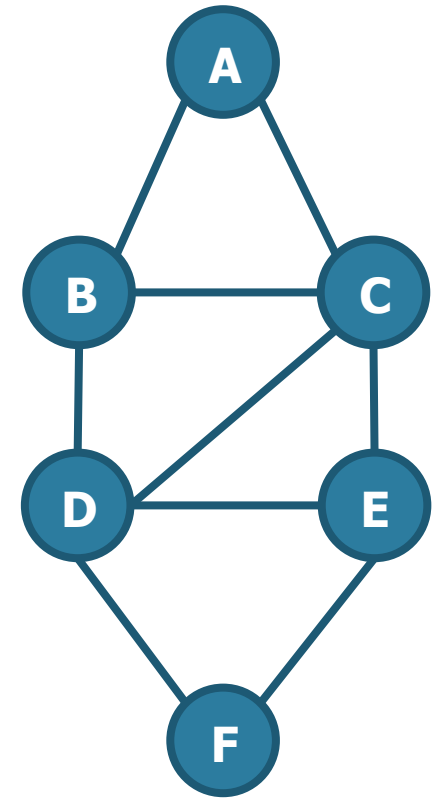
# Reasoning in Propositional Models



*Tree*



*Sparse Graph*



*Dense Graph*

A key result: **Treewidth**

Why?

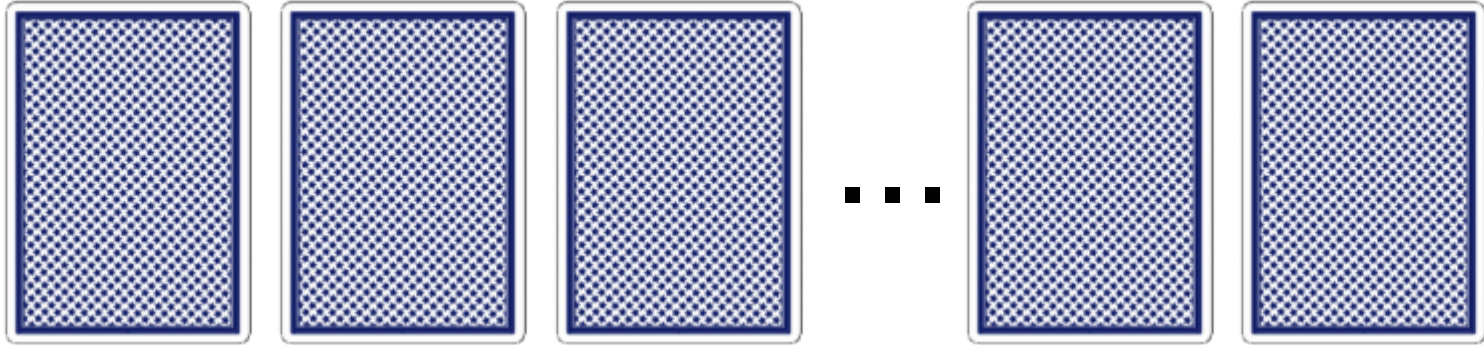
**Conditional Independence!**

$$P(A|C,E) = P(A|C)$$

$$P(A|B,E,F) = P(A|B,E)$$

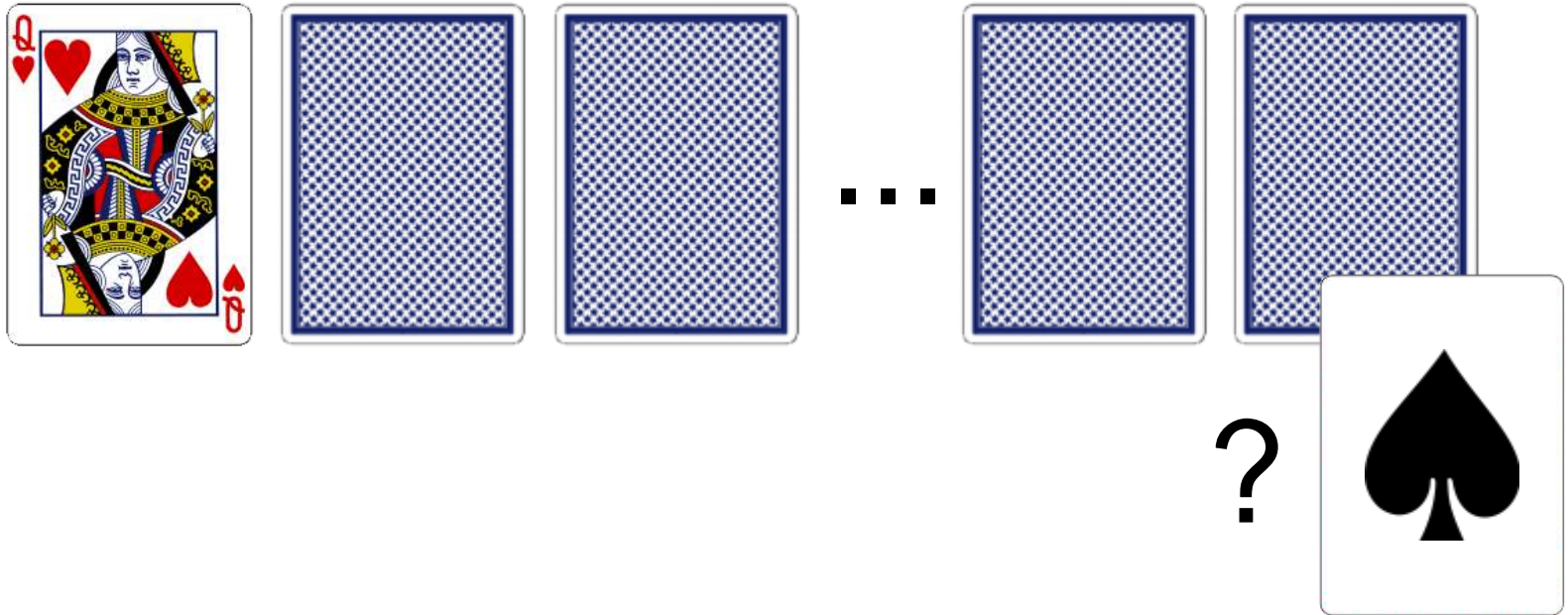
$$P(A|B,E,F) \neq P(A|B,E)$$

# Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

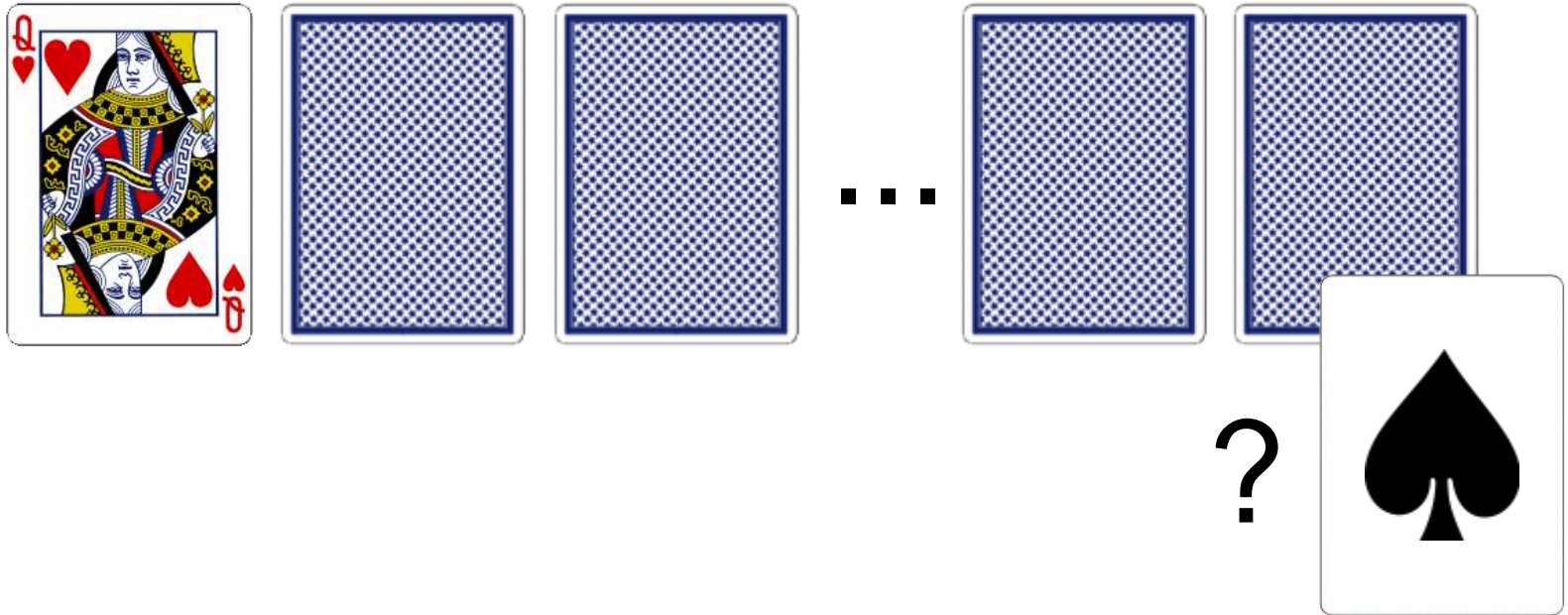
# Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$? \stackrel{?}{=} ?$$

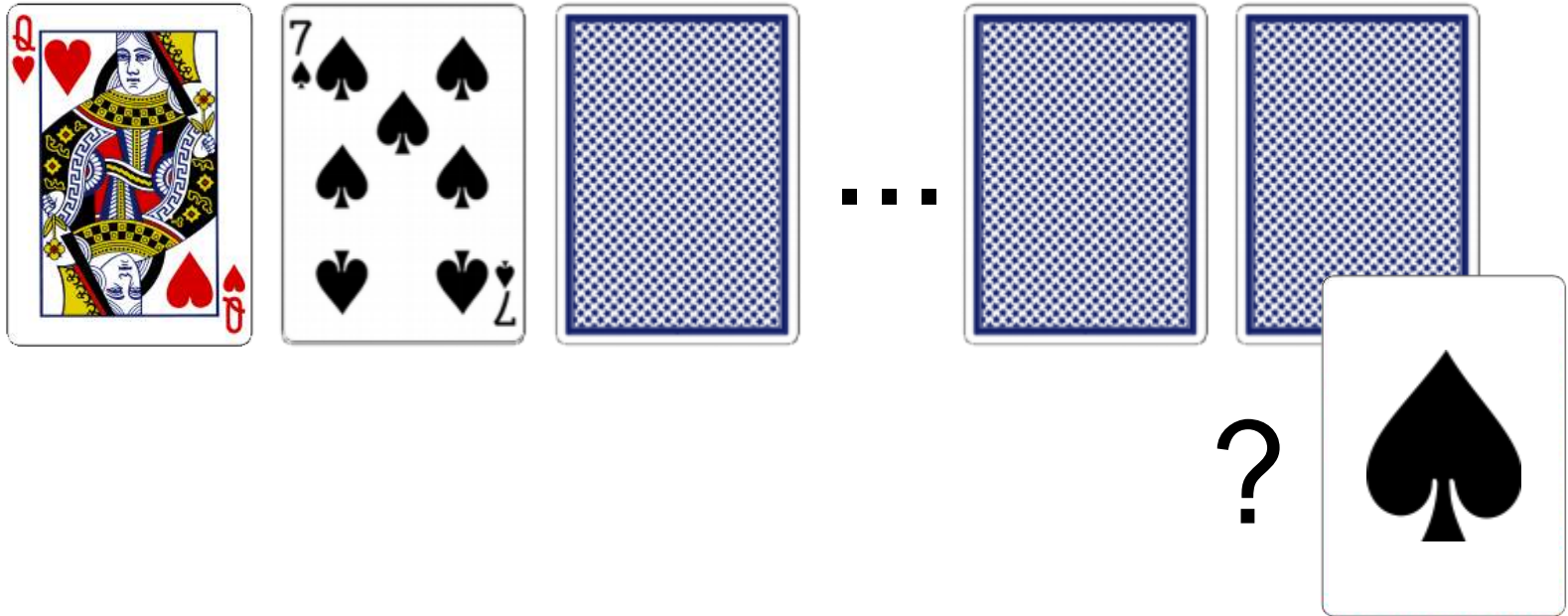
# Is There Conditional Independence?



$$P(\text{Card}_{52} \mid \text{Card}_1) \stackrel{?}{=} P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \stackrel{?}{=} ?$$

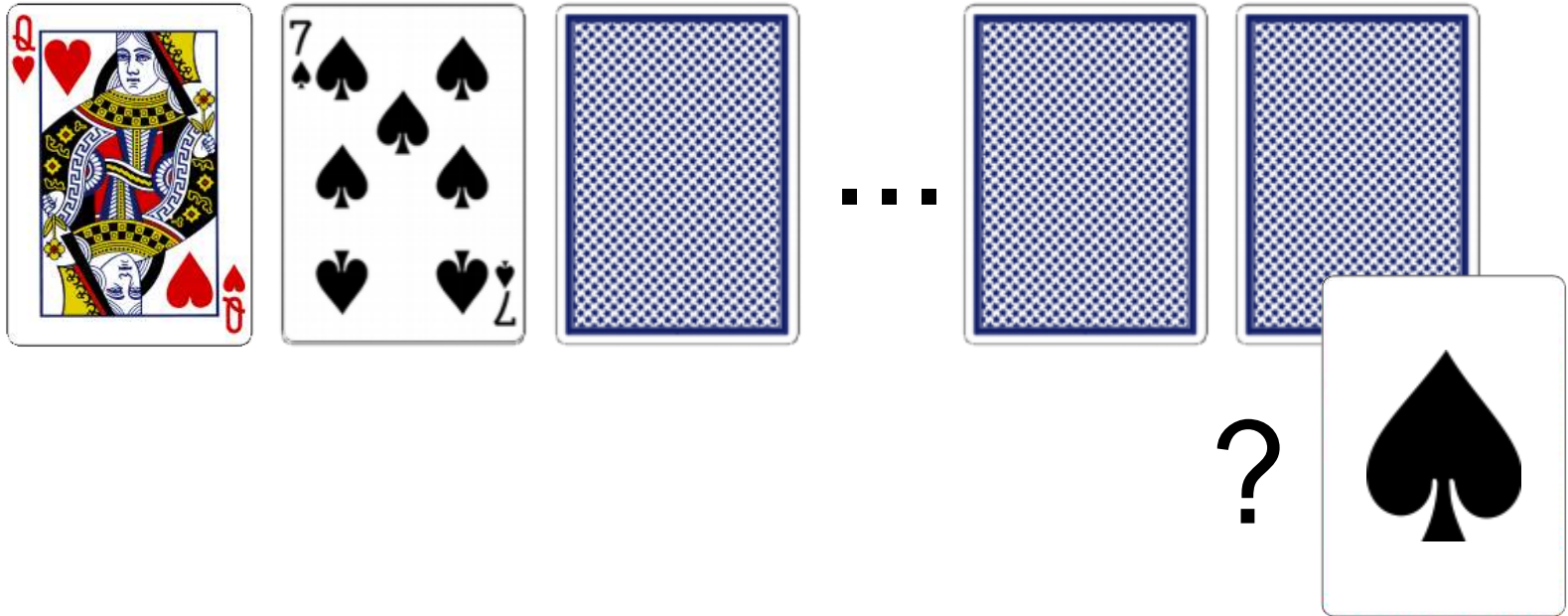
# Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \stackrel{?}{=} ?$$

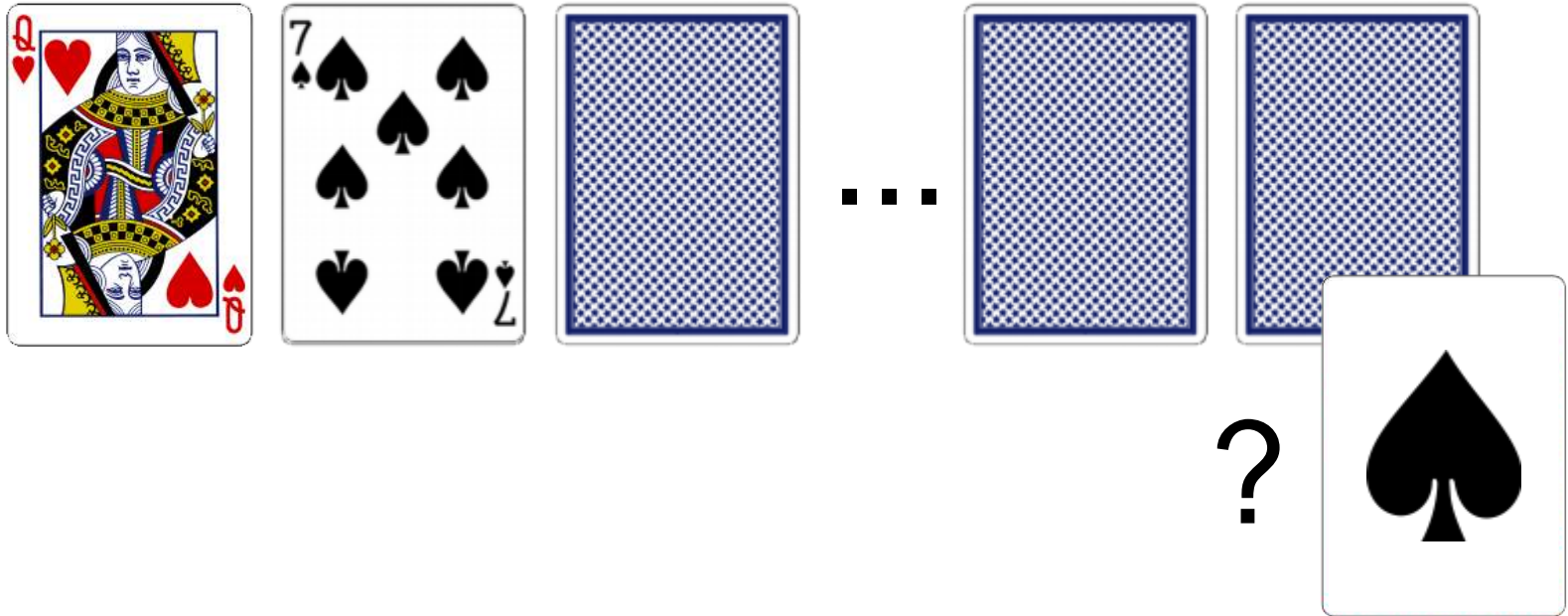
# Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \neq 12/50$$

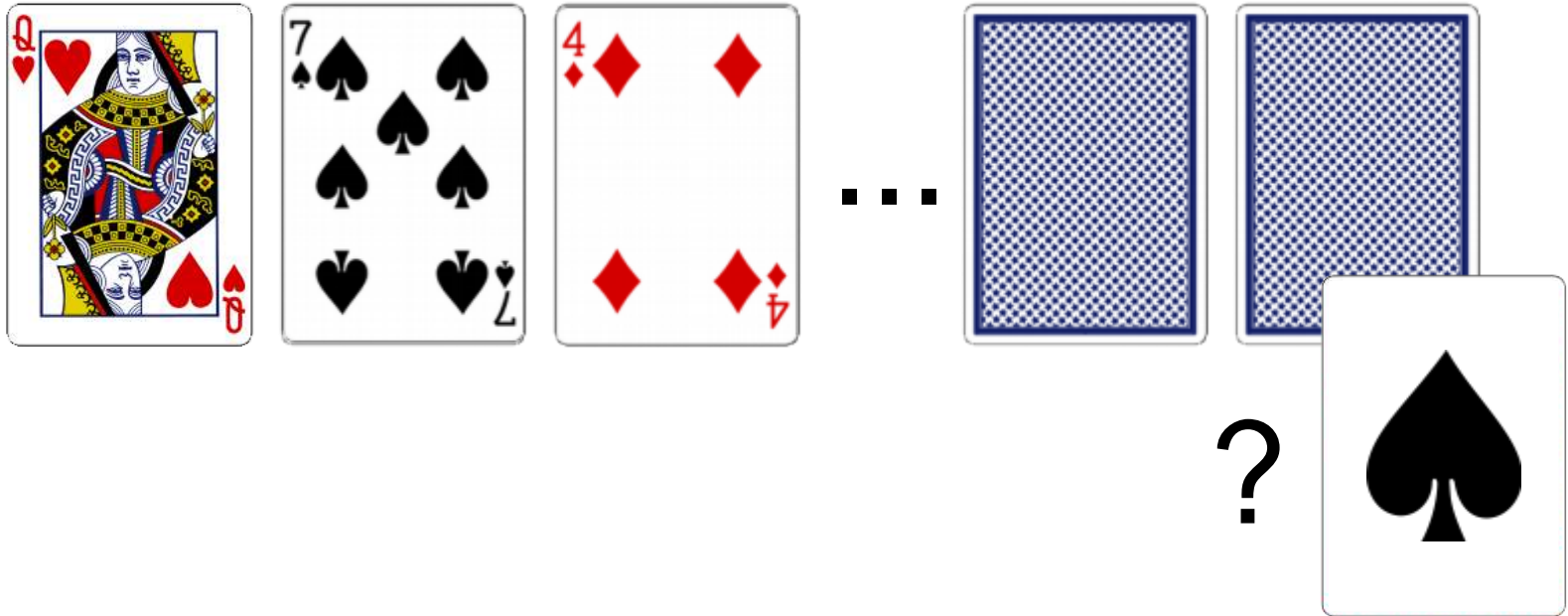
# Is There Conditional Independence?



$$P(\text{Card}_{52} \mid \text{Card}_1) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

# Is There Conditional Independence?



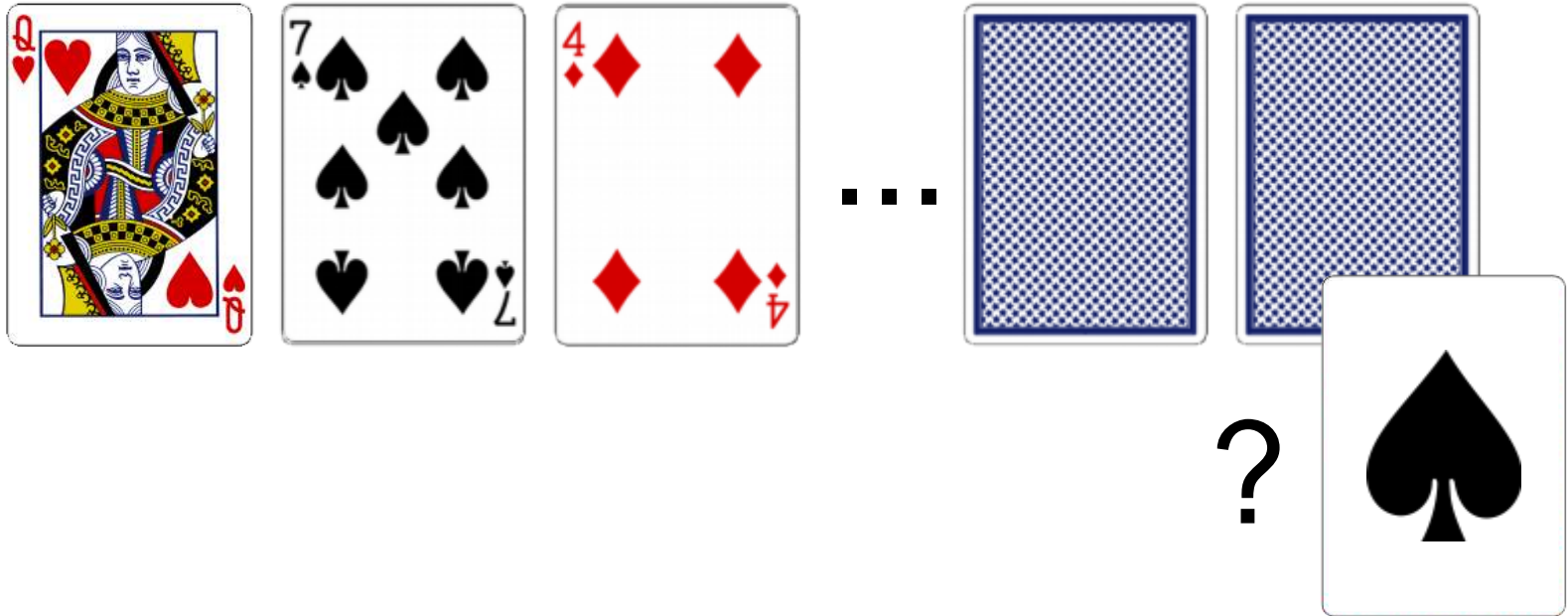
$$P(\text{Card}_{52} \mid \text{Card}_1) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

$$P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2) \stackrel{?}{=} P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2, \text{Card}_3)$$



# Is There Conditional Independence?



$$P(\text{Card}_{52} \mid \text{Card}_1) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

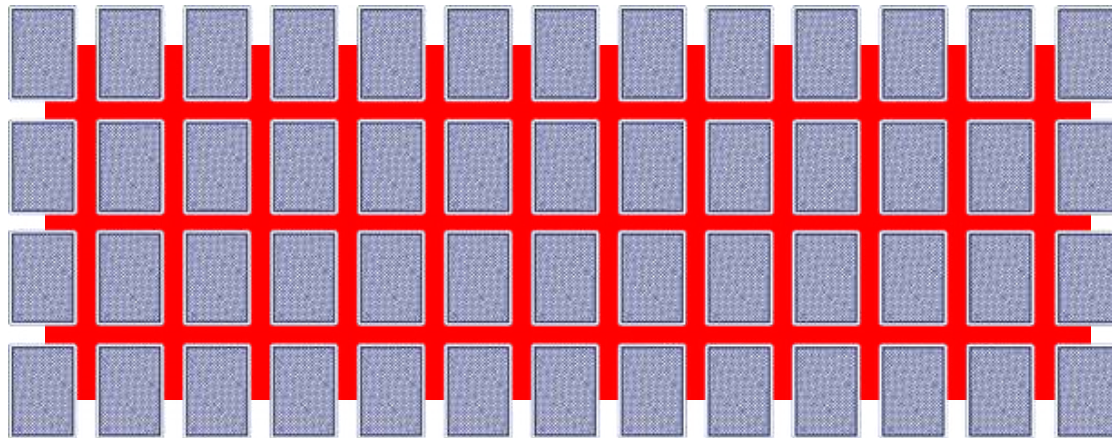
$$P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2, \text{Card}_3)$$

$$12/50 \neq 12/49$$

# Automated Reasoning

Let us automate this:

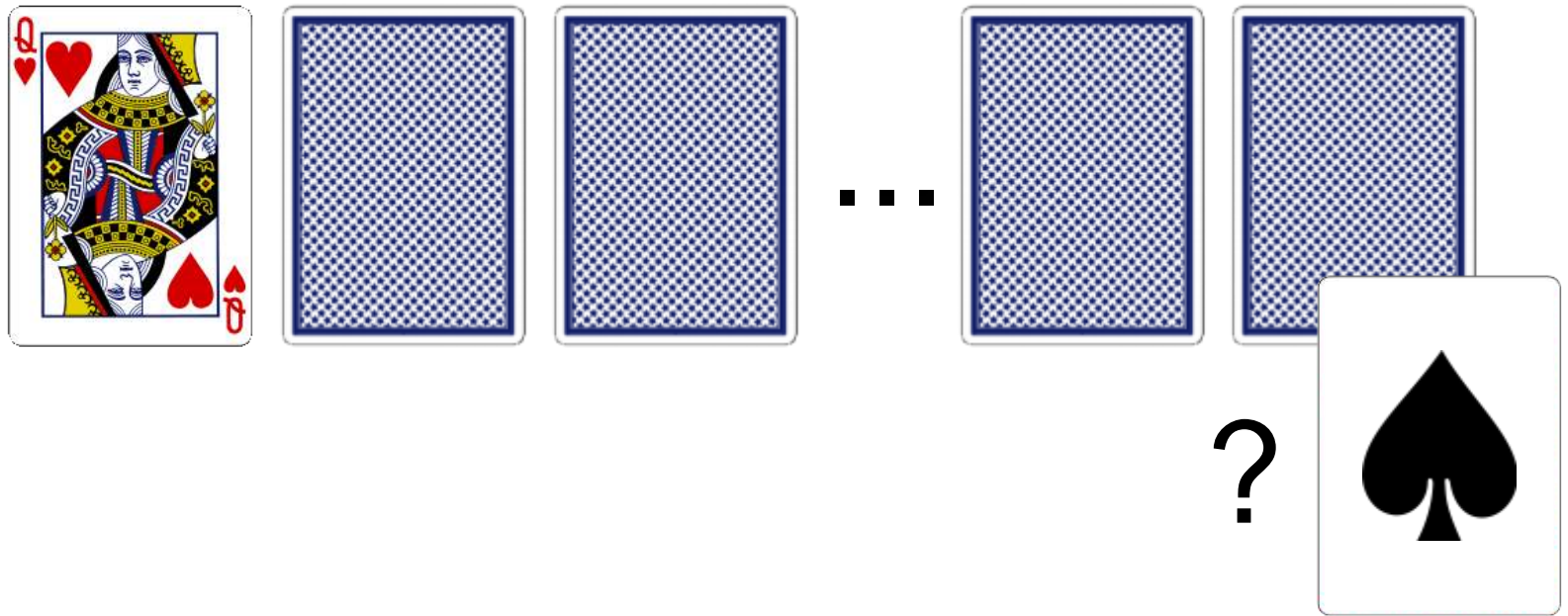
1. Probabilistic graphical model (e.g., factor graph)  
**is fully connected!**



(artist's impression)

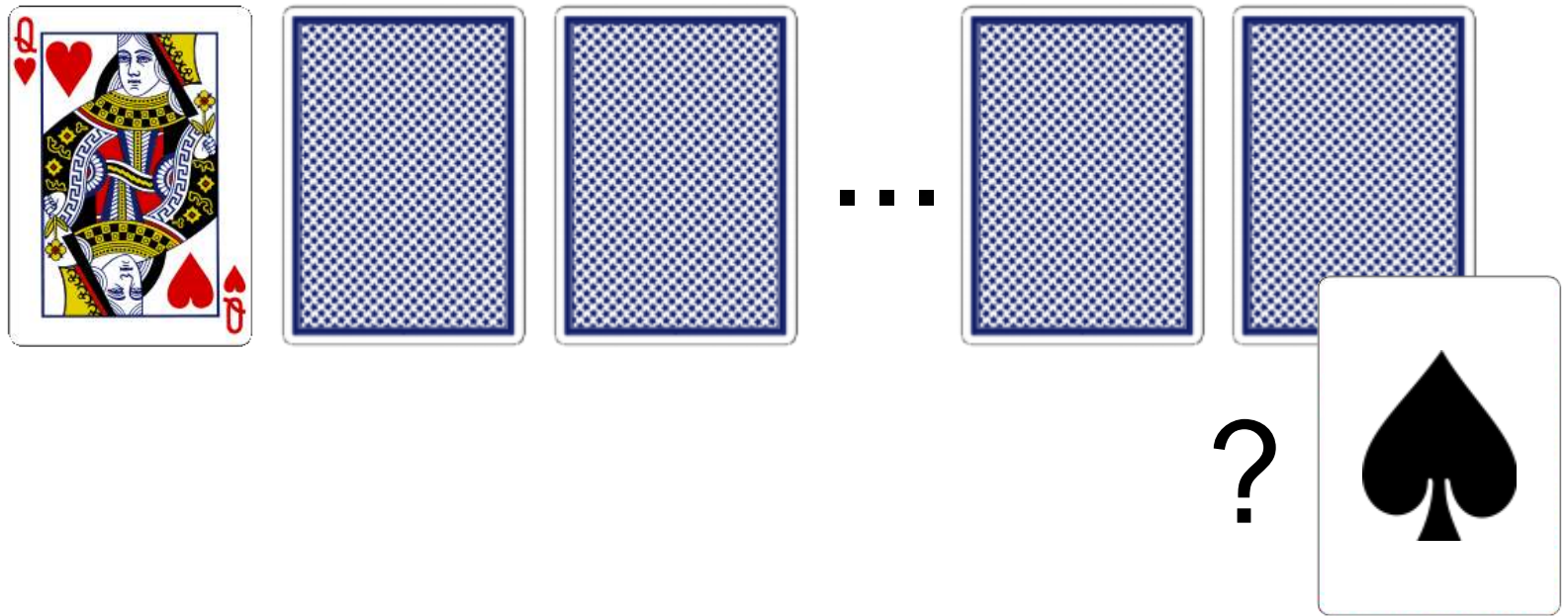
2. Probabilistic inference algorithm  
(e.g., variable elimination or junction tree)  
**builds a table with  $13^{52}$  rows**

# What's Going On Here?



*Probability that Card52 is Spades  
given that Card1 is QH?*

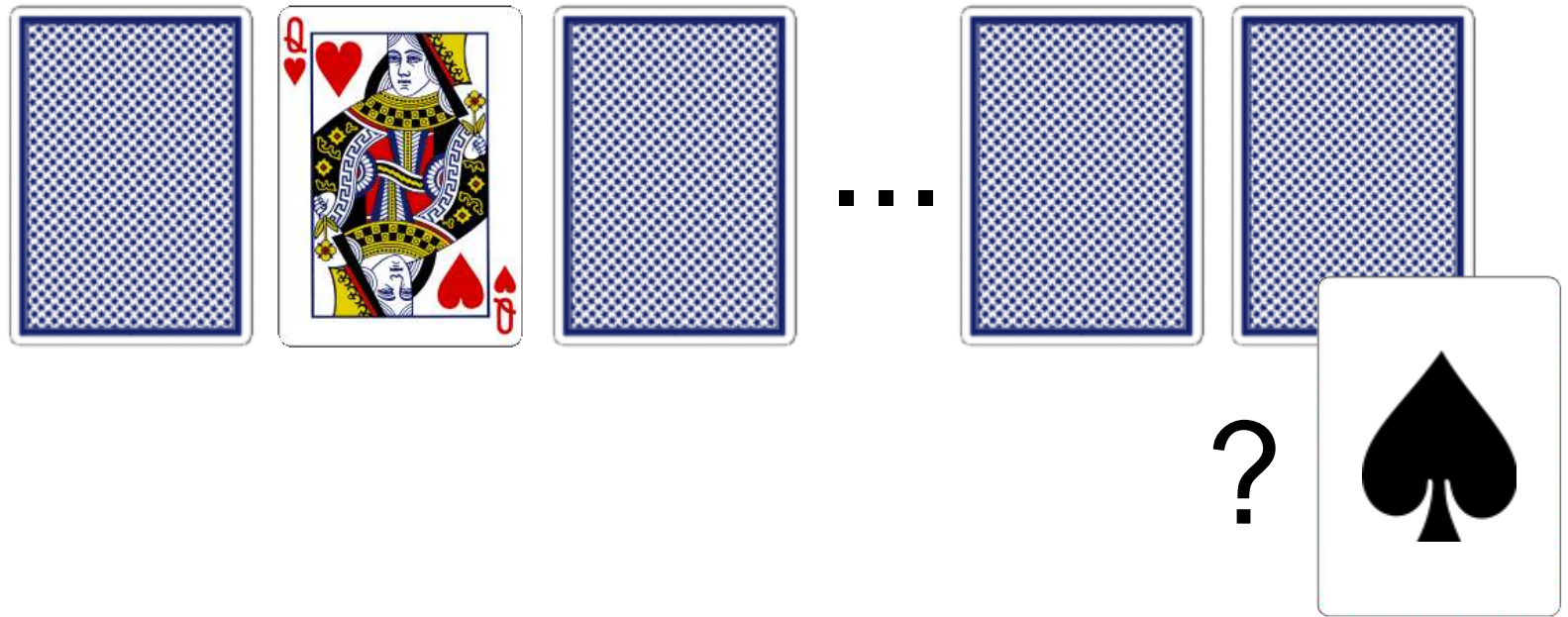
# What's Going On Here?



*Probability that Card52 is Spades  
given that Card1 is QH?*

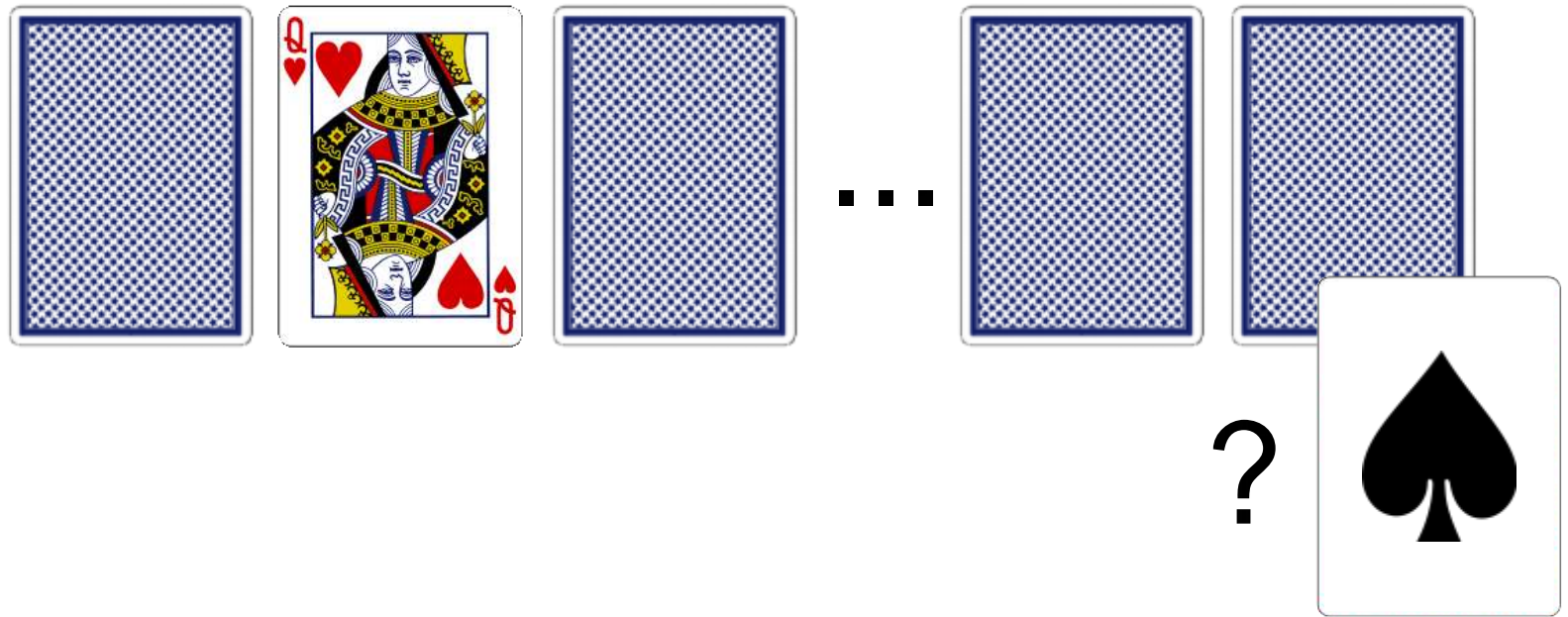
13/51

# What's Going On Here?



*Probability that Card52 is Spades  
given that Card2 is QH?*

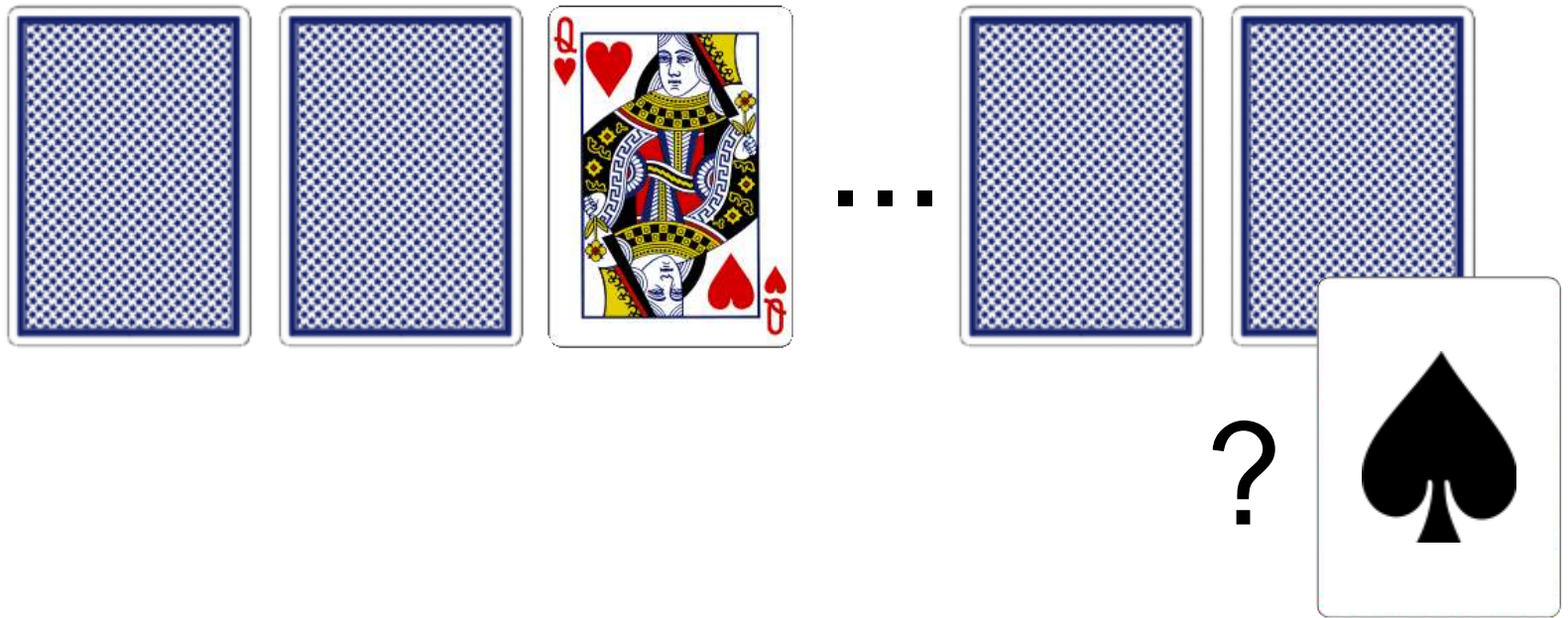
# What's Going On Here?



*Probability that Card52 is Spades  
given that Card2 is QH?*

13/51

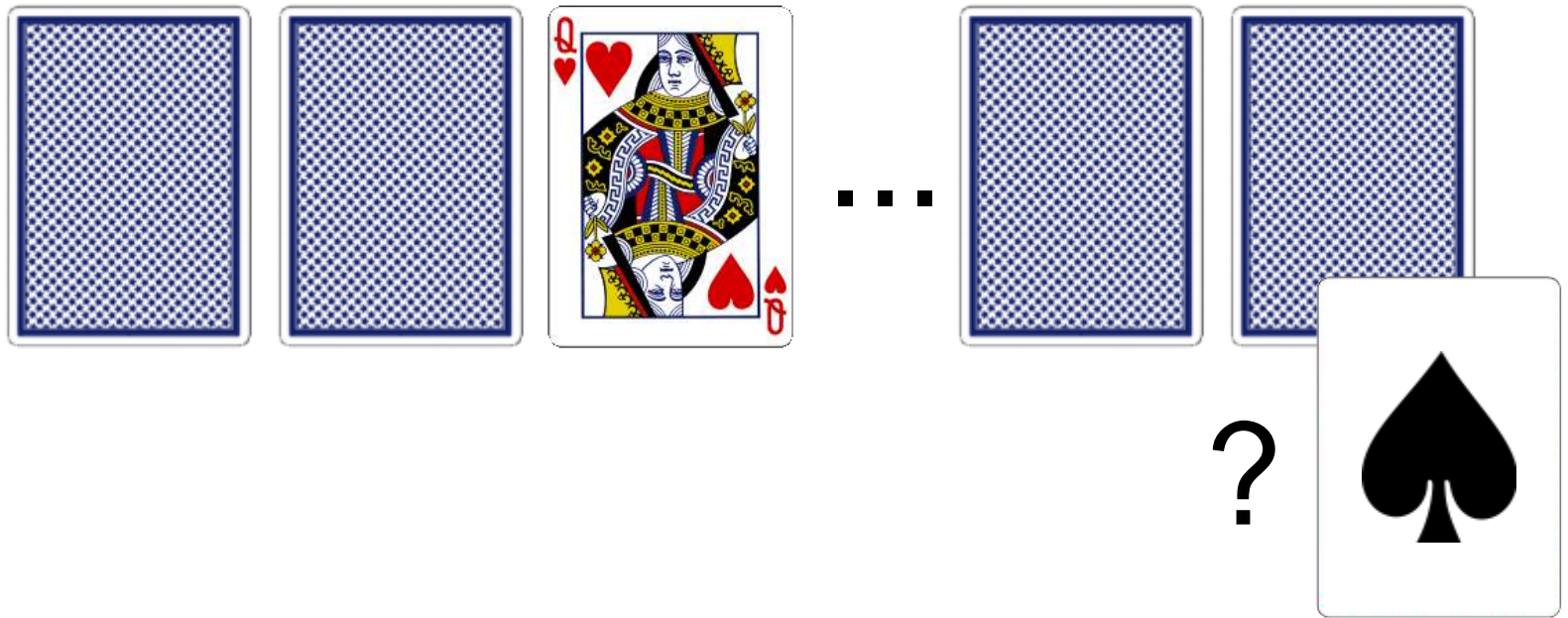
# What's Going On Here?



*Probability that Card52 is Spades  
given that Card3 is QH?*



# What's Going On Here?

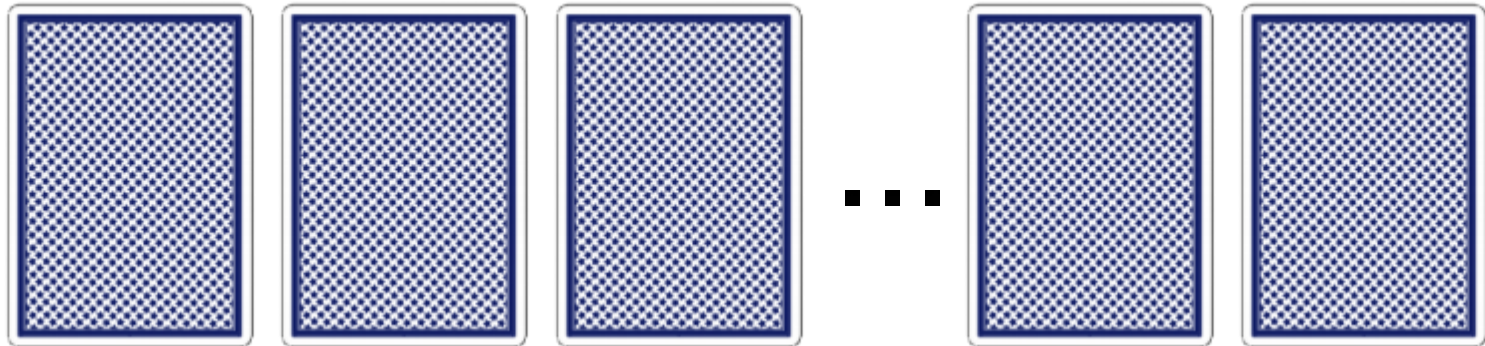


*Probability that Card52 is Spades  
given that Card3 is QH?*

13/51



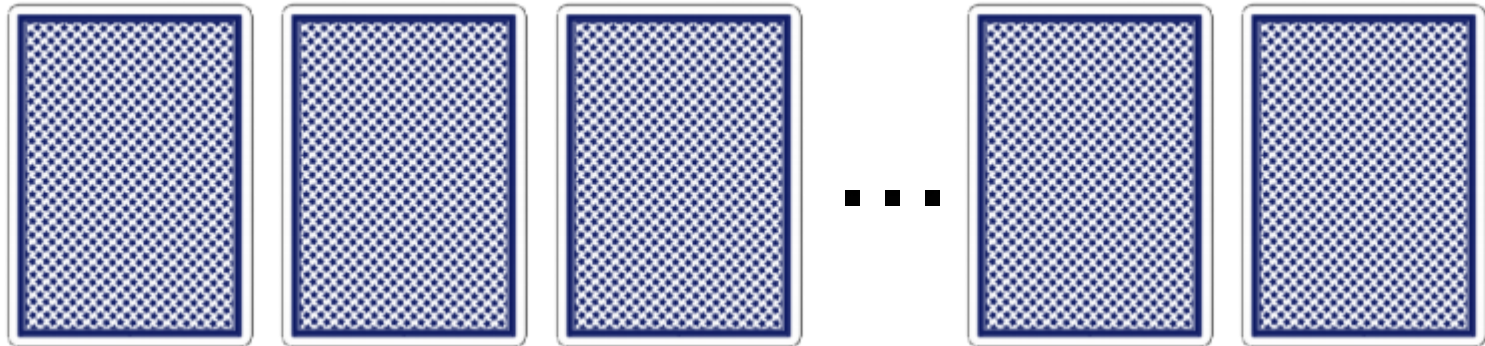
# Tractable Probabilistic Inference



Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?

# Tractable Probabilistic Inference

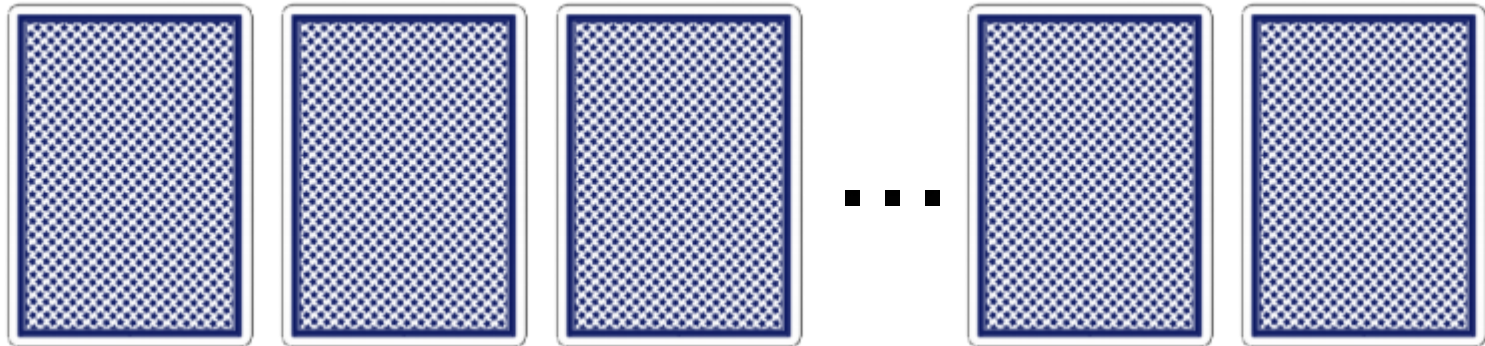


Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?
  - High-level reasoning
  - Symmetry
  - Exchangeability

⇒ **Lifted Inference**

# Tractable Probabilistic Inference



Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?
  - High-level reasoning
  - Symmetry
  - Exchangeability

⇒ **Lifted Inference**

See AAIL talk on Tuesday!

# Automated Reasoning

Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p,c) \\ & \forall c, \exists p, \text{Card}(p,c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

# Other Examples of Lifted Inference

- First-order resolution

$$\forall x, \text{Human}(x) \Rightarrow \text{Mortal}(x)$$
$$\forall x, \text{Greek}(x) \Rightarrow \text{Human}(x)$$

implies

$$\forall x, \text{Greek}(x) \Rightarrow \text{Mortal}(x)$$

# Other Examples of Lifted Inference

- First-order resolution
- Reasoning about populations

We are investigating a rare disease. The disease is more rare in women, presenting only in **one in every two billion women** and **one in every billion men**. Then, assuming there are **3.4 billion men** and **3.6 billion women** in the world, the probability that **more than five people** have the disease is

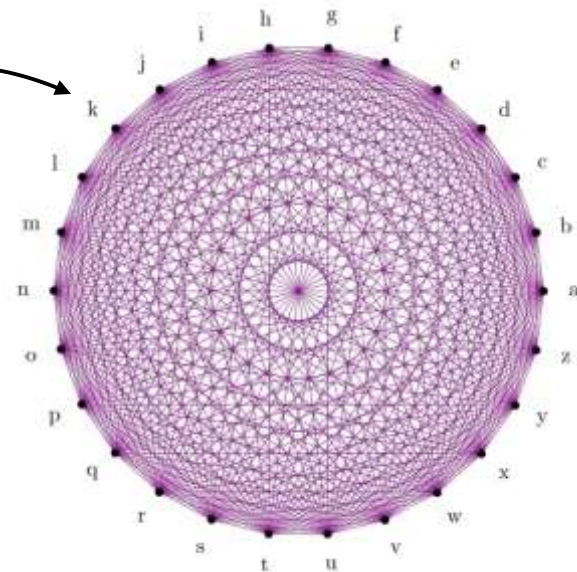
$$1 - \sum_{n=0}^5 \sum_{f=0}^n \binom{3.6 \cdot 10^9}{f} \left(1 - 0.5 \cdot 10^{-9}\right)^{3.6 \cdot 10^9 - f} \left(0.5 \cdot 10^{-9}\right)^f \\ \times \binom{3.4 \cdot 10^9}{(n-f)} \left(1 - 10^{-9}\right)^{3.4 \cdot 10^9 - (n-f)} \left(10^{-9}\right)^{(n-f)}$$

# Lifted Inference in SRL

- Statistical relational model (e.g., MLN)

3.14  $\text{FacultyPage}(x) \wedge \text{Linked}(x,y) \Rightarrow \text{CoursePage}(y)$

- As a probabilistic graphical model:
  - 26 pages; 728 variables; 676 factors
  - 1000 pages; 1,002,000 variables;  
1,000,000 factors
- Highly intractable?
  - **Lifted inference** in milliseconds!



# Summary of Motivation

- Relational data is everywhere:
  - Databases in industry
  - Databases in sciences
  - Knowledge bases
- Lifted inference:
  - Use relational structure during reasoning
  - Very efficient where traditional methods break

This tutorial: Lifted Inference in Relational Models



# Outline

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- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# What Everyone Should Know about Databases

- **Database** = several relations (a.k.a. tables)
- **SQL Query** = FO Formula
- **Boolean Query** = FO Sentence

# What Everyone Should Know about Databases

**Database:** relations (= tables)

**D** =

Smoker

<b>X</b>	<b>Y</b>
Alice	2009
Alice	2010
Bob	2009
Carol	2010

Friend

<b>X</b>	<b>Z</b>
Alice	Bob
Alice	Carol
Bob	Carol
Carol	Bob

# What Everyone Should Know about Databases

**Database:** relations (= tables)

**D =**

Smoker	
X	Y
Alice	2009
Alice	2010
Bob	2009
Carol	2010

Friend	
X	Z
Alice	Bob
Alice	Carol
Bob	Carol
Carol	Bob

**Query:** First Order Formula

$$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$$

Find friends of smokers in 2009

Query answer:  $Q(D) =$

Z
Bob
Carol

Conjunctive Queries **CQ** = FO( $\exists, \wedge$ )

Union of Conjunctive Queries **UCQ** = FO( $\exists, \wedge, \vee$ )

# What Everyone Should Know about Databases

**Database:** relations (= tables)

$D =$

X	Y
Alice	2009
Alice	2010
Bob	2009
Carol	2010

X	Z
Alice	Bob
Alice	Carol
Bob	Carol
Carol	Bob

**Query:** First Order Formula

$$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$$

Find friends of smokers in 2009

Query answer:  $Q(D) =$

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Bob
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Conjunctive Queries **CQ** = FO( $\exists, \wedge$ )

Union of Conjunctive Queries **UCQ** = FO( $\exists, \wedge, \vee$ )

**Boolean Query:** FO Sentence

$$Q = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, 'Bob'))$$

Query answer:  $Q(D) = \text{TRUE}$

# What Everyone Should Know about Databases

Declarative Query      →      Query Plan  
*“what”*                      →      *“how”*

---

# What Everyone Should Know about Databases

Declarative Query      →      Query Plan  
*“what”*                      →      *“how”*

---

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$

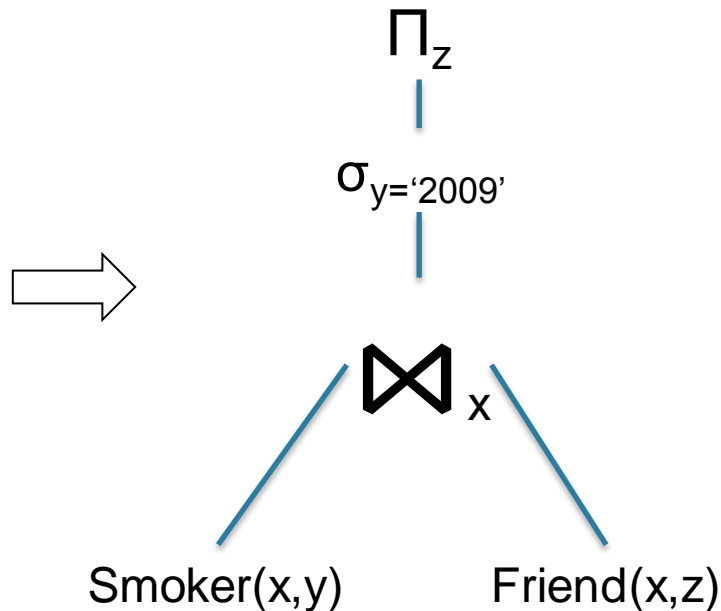
# What Everyone Should Know about Databases

Declarative Query  
“*what*”

→  
→

Query Plan  
“*how*”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



Logical Query Plan



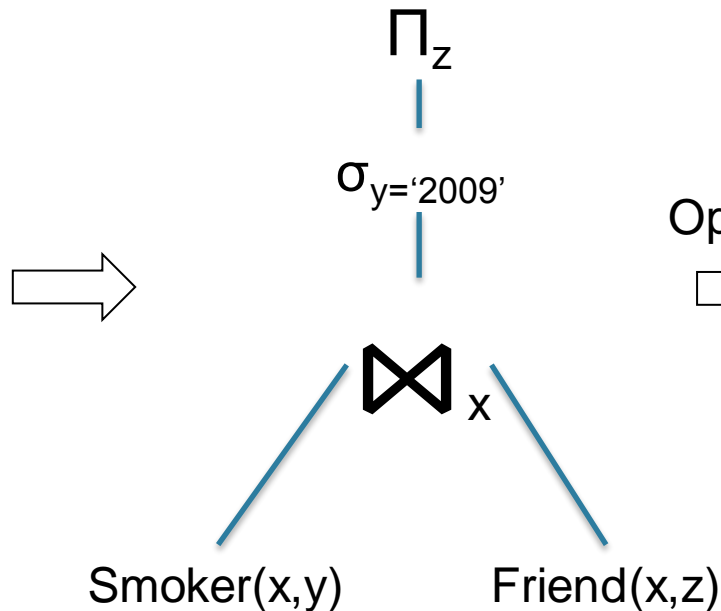
# What Everyone Should Know about Databases

Declarative Query  
“*what*”



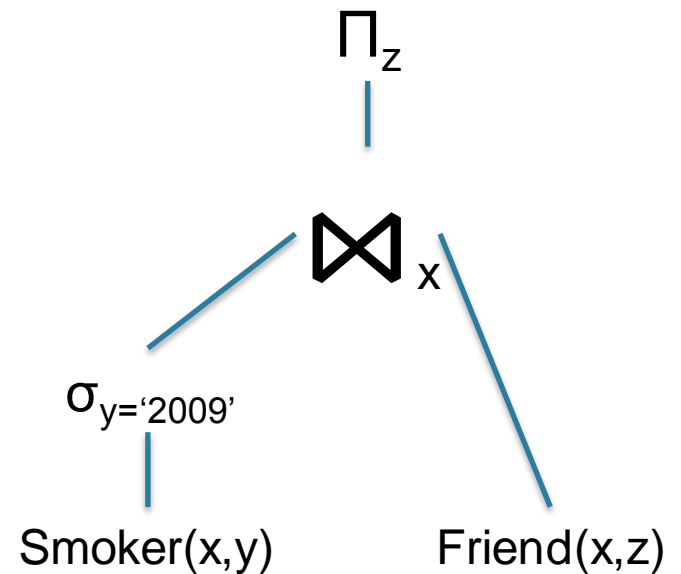
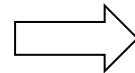
Query Plan  
“*how*”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



Logical Query Plan

Optimize



Logical Query Plan

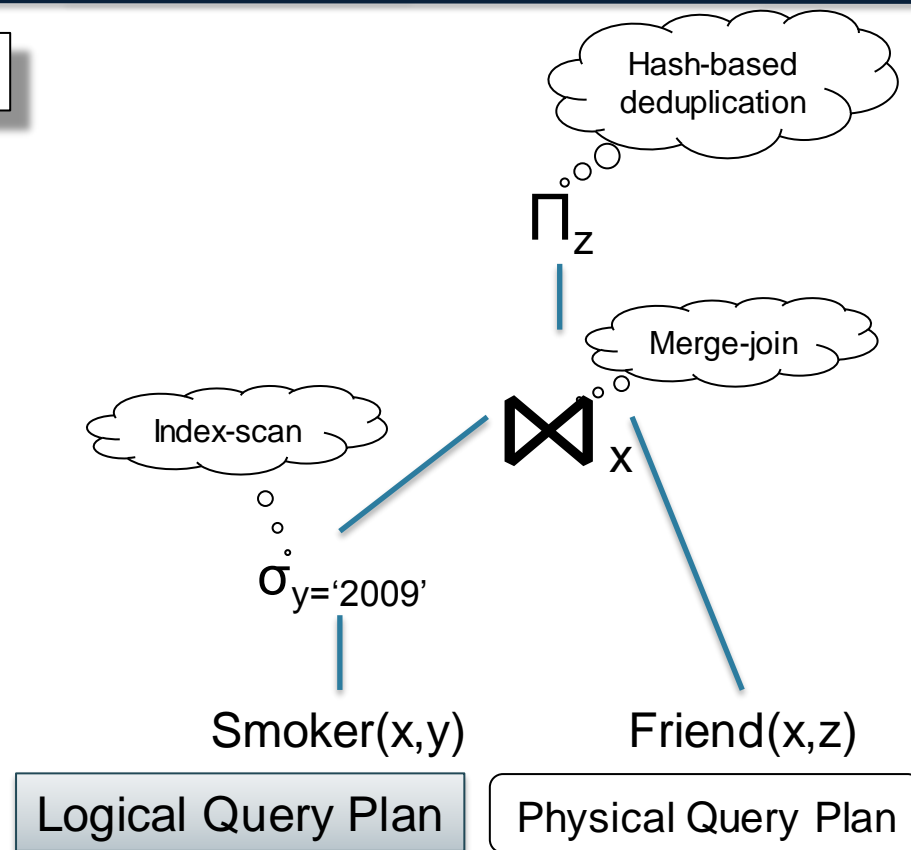
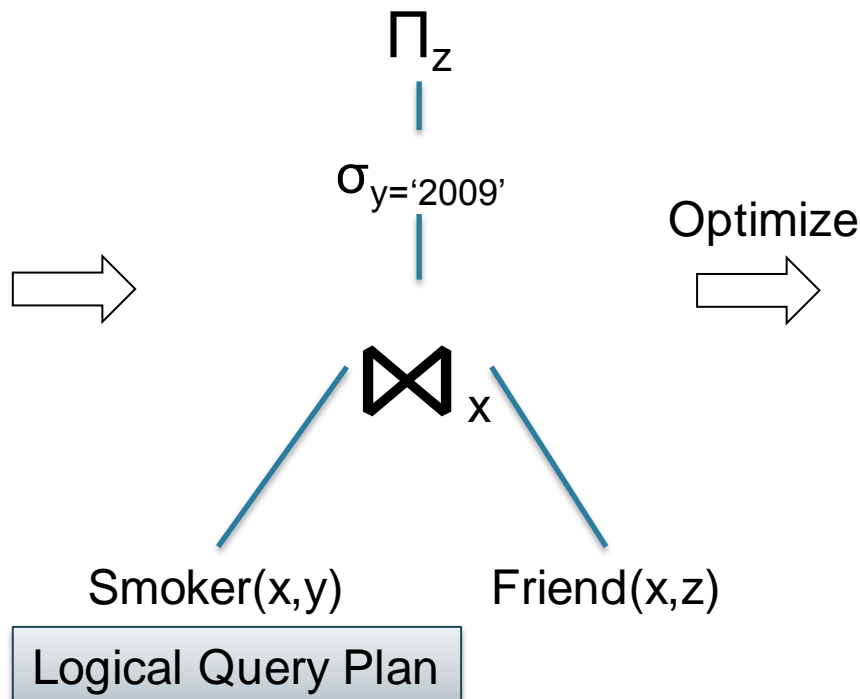
# What Everyone Should Know about Databases

Declarative Query  
“what”



Query Plan  
“how”

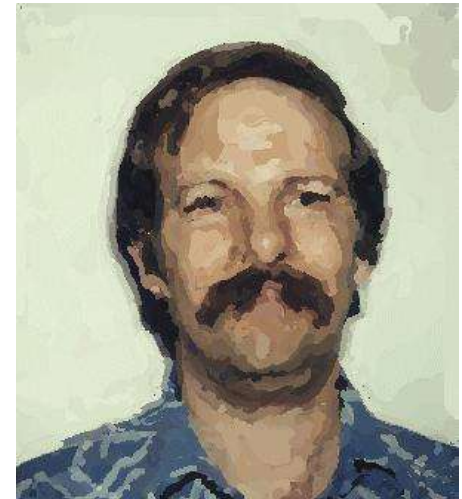
$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



# What Every **Researcher** Should Know about Databases

Problem: compute **Q(D)**

Moshe Vardi [Vardi'82]  
2008 ACM SIGMOD Contribution Award

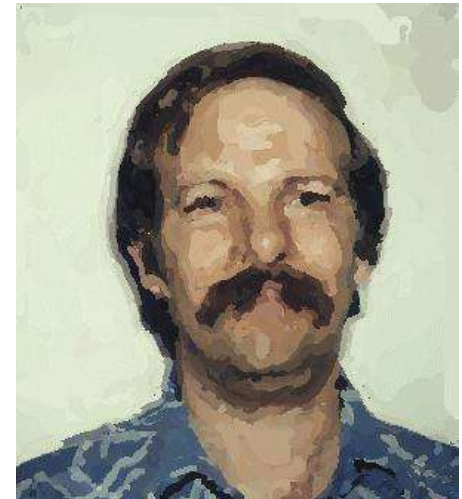


# What Every **Researcher** Should Know about Databases

Problem: compute  $Q(D)$

Moshe Vardi [Vardi'82]  
2008 ACM SIGMOD Contribution Award

- Data complexity:  
fix  $Q$ , complexity =  $f(D)$



# What Every **Researcher** Should Know about Databases

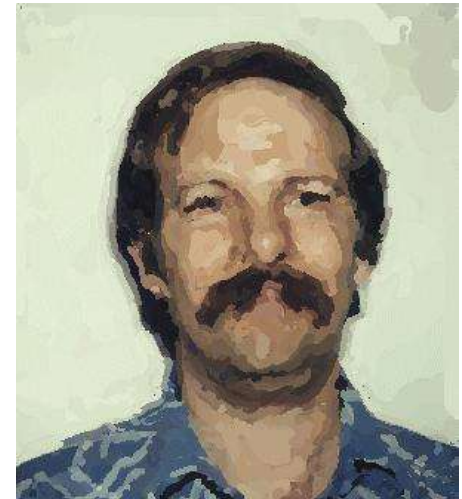
Problem: compute  $Q(D)$

Moshe Vardi [Vardi'82]  
2008 ACM SIGMOD Contribution Award

- Data complexity:  
fix  $Q$ , complexity =  $f(D)$

Query complexity: (expression complexity)  
fix  $D$ , complexity =  $f(Q)$

- Combined complexity:  
complexity =  $f(D, Q)$



# Probabilistic Databases

- **A probabilistic database** = relational database where each tuple has an associated probability
- **Semantics** = probability distribution over possible worlds (deterministic databases)
- In this talk: tuples are independent events

# Example

Probabilistic database **D**:

Friend

x	y	P
A	B	$p_1$
A	C	$p_2$
B	C	$p_3$

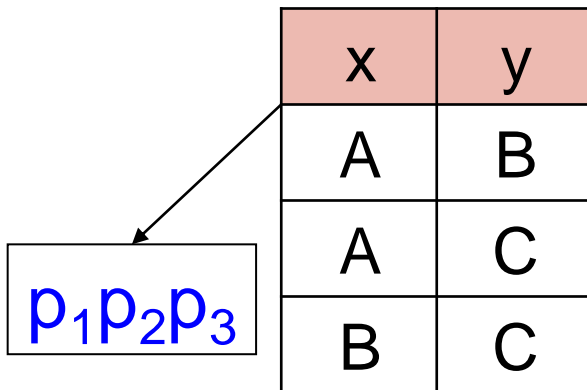
# Example

Probabilistic database **D**:

Friend

x	y	P
A	B	$p_1$
A	C	$p_2$
B	C	$p_3$

Possible worlds semantics:





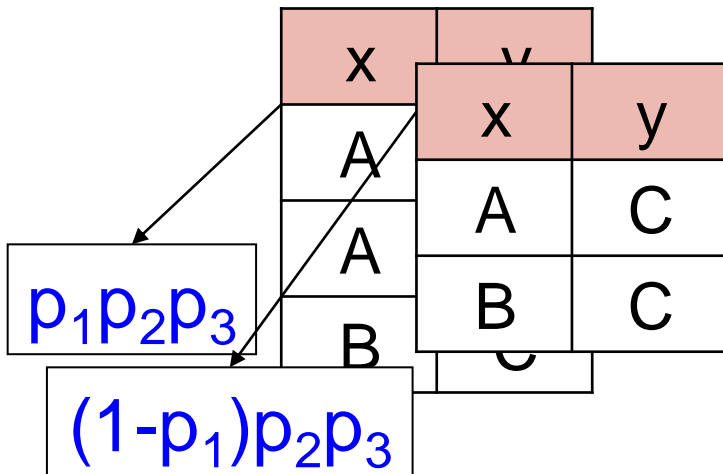
# Example

Probabilistic database **D**:

Friend

x	y	P
A	B	$p_1$
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B	C	$p_3$

Possible worlds semantics:



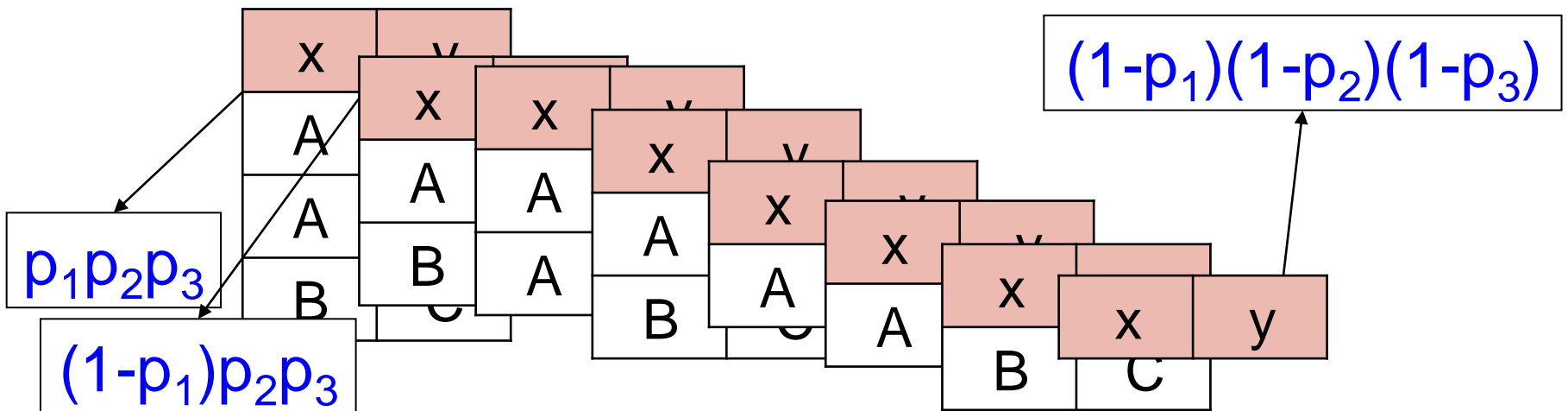
# Example

Probabilistic database **D**:

Friend

x	y	P
A	B	$p_1$
A	C	$p_2$
B	C	$p_3$

Possible worlds semantics:



# Query Semantics

Fix a Boolean query  $Q$

Fix a probabilistic database  $D$ :

$P(Q \mid D)$  = marginal probability of  $Q$   
on possible words of  $D$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

# An Example

$$P(Q \mid D) =$$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

$$P(Q \mid D) = 1 - (1 - q_1) * (1 - q_2)$$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

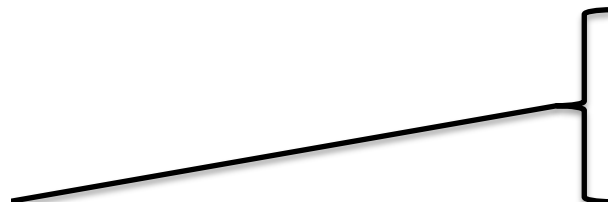
## An Example

$$P(Q \mid D) = p_1 * [ 1 - (1 - q_1) * (1 - q_2) ]$$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Friend



x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

## An Example

$$P(Q \mid D) = p_1 * [ 1 - (1 - q_1) * (1 - q_2) ] \\ 1 - (1 - q_3) * (1 - q_4) * (1 - q_5)$$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

## An Example

$$P(Q \mid D) =$$

$$p_1^* [ 1 - (1 - q_1)^* (1 - q_2) ]$$

$$p_2^* [ 1 - (1 - q_3)^* (1 - q_4)^* (1 - q_5) ]$$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$



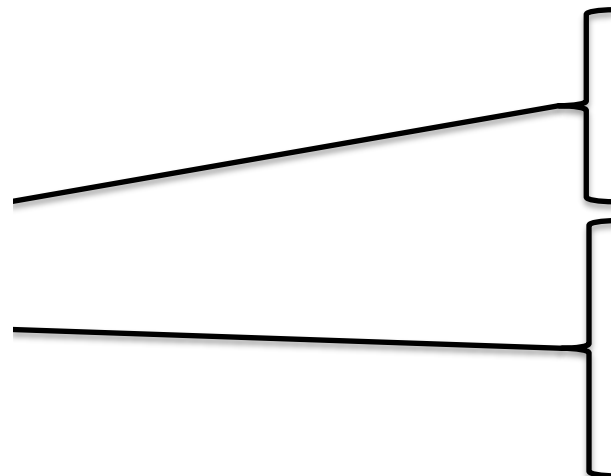
$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

$$P(Q | D) = 1 - \{ 1 - p_1 * [ 1 - (1 - q_1) * (1 - q_2) ] \} * \\ \{ 1 - p_2 * [ 1 - (1 - q_3) * (1 - q_4) * (1 - q_5) ] \}$$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$



Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

$$P(Q | D) = 1 - \{1 - p_1 * [1 - (1 - q_1) * (1 - q_2)]\} * \\ \{1 - p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)]\}$$

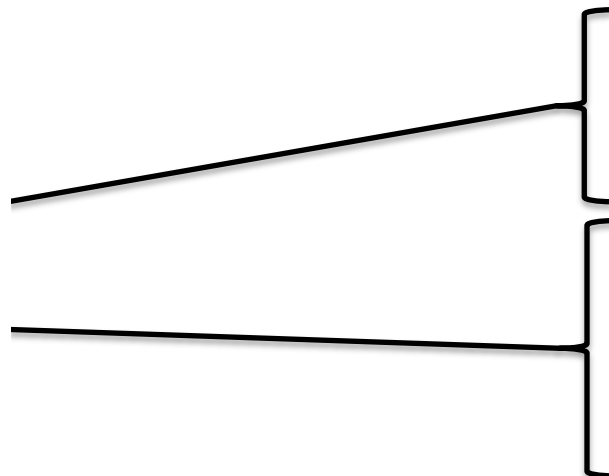
One can compute  $P(Q | D)$  in PTIME  
in the size of the database  $D$

Friend

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

Smoker

x	P
A	$p_1$
B	$p_2$
C	$p_3$

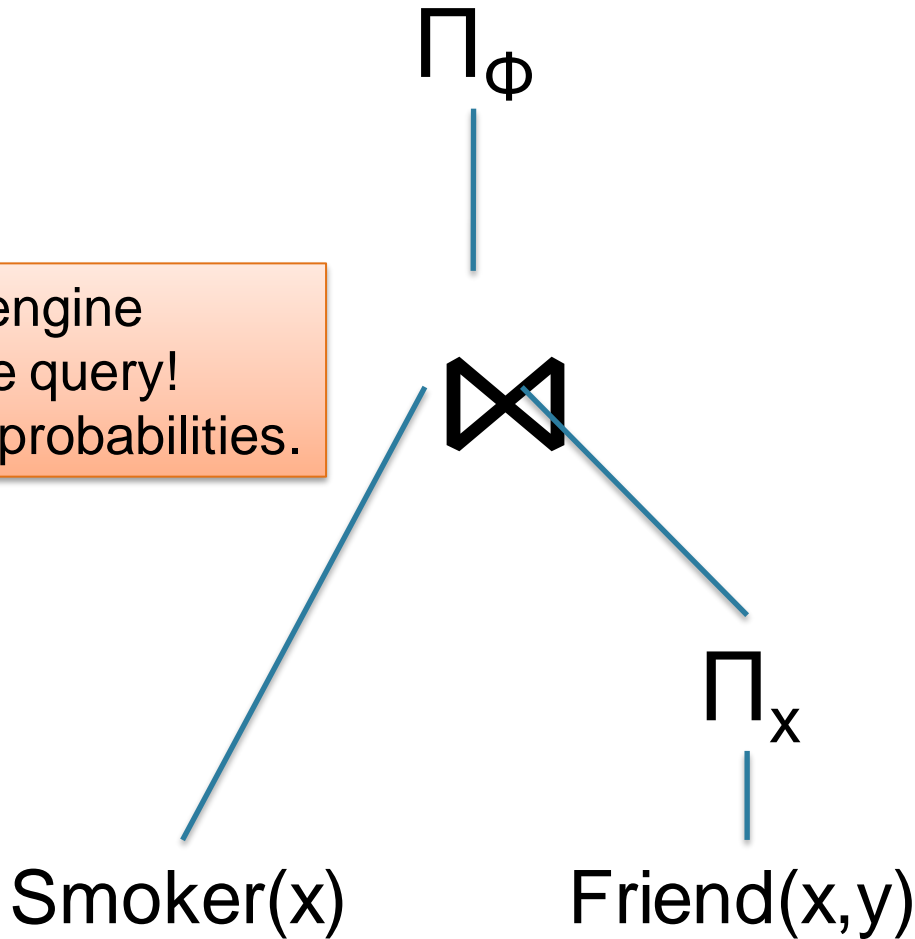


$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

Use the SQL engine to compute the query!  
Aggregate on probabilities.

x	P
A	$p_1$
B	$p_2$
C	$p_3$



x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

Use the SQL engine to compute the query!  
Aggregate on probabilities.

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Smoker(x)

$\Pi_{\phi}$



x	P
A	$1-(1-q_1)(1-q_2)$
B	$1-(1-q_4)(1-q_5)(1-q_6)$

$\Pi_x$

Friend(x,y)

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

# An Example

$$1 - \{1 - p_1 [1 - (1 - q_1)(1 - q_2)]\}^* \\ \{1 - p_2 [1 - (1 - q_4)(1 - q_5)(1 - q_6)]\}$$

Use the SQL engine to compute the query!  
Aggregate on probabilities.

x	P
A	$p_1$
B	$p_2$
C	$p_3$

Smoker(x)

$\Pi_{\phi}$



x	P
A	$1 - (1 - q_1)(1 - q_2)$
B	$1 - (1 - q_4)(1 - q_5)(1 - q_6)$

$\Pi_x$

Friend(x,y)

x	y	P
A	D	$q_1$
A	E	$q_2$
B	F	$q_3$
B	G	$q_4$
B	H	$q_5$

# Problem Statement

**Given:** probabilistic database  $D$ , query  $Q$

**Compute:**  $P(Q \mid D)$

**Data complexity:** fix  $Q$ , complexity =  $f(|D|)$

# Approaches to Compute $P(Q \mid D)$

- Propositional inference:
  - Ground the query  $Q \rightarrow F_{Q,D}$ , compute  $P(F_{Q,D})$
  - This is **Weighted Model Counting** (later...)
  - Works for every query  $Q$
  - But: may be exponential in  $|D|$  (data complexity)
- Lifted inference:
  - Compute a query plan for  $Q$ , execute plan on  $D$
  - Always polynomial time in  $|D|$  (data complexity)
  - But: does not work for all queries  $Q$

# The Lifted Inference Rules

- If  $Q_1, Q_2$  are independent:

AND-rule:  $P(Q_1 \wedge Q_2) = P(Q_1)P(Q_2)$

OR-rule:  $P(Q_1 \vee Q_2) = 1 - (1 - P(Q_1))(1 - P(Q_2))$



# The Lifted Inference Rules

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OR-rule:  $P(Q_1 \vee Q_2) = 1 - (1 - P(Q_1))(1 - P(Q_2))$

- If  $Q[C_1/x], Q[C_2/x], \dots$  are independent

$\forall$ -Rule:  $P(\forall z Q) = \prod_{C \in \text{Domain}} P(Q[C/z])$

$\exists$ -Rule:  $P(\exists z Q) = 1 - \prod_{C \in \text{Domain}} (1 - P(Q[C/z]))$

# The Lifted Inference Rules

- If  $Q_1, Q_2$  are independent:

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- If  $Q[C_1/x], Q[C_2/x], \dots$  are independent

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$\exists$ -Rule:  $P(\exists z Q) = 1 - \prod_{C \in \text{Domain}} (1 - P(Q[C/z]))$

- Inclusion/Exclusion formula:

$$P(Q_1 \vee Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \wedge Q_2)$$

$$P(Q_1 \wedge Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \vee Q_2)$$

# The Lifted Inference Rules

- If  $Q_1, Q_2$  are independent:

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- If  $Q[C_1/x], Q[C_2/x], \dots$  are independent

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- Inclusion/Exclusion formula:

$$P(Q_1 \vee Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \wedge Q_2)$$

$$P(Q_1 \wedge Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \vee Q_2)$$

- Negation:  $P(\neg Q) = 1 - P(Q)$

# Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

- Check independence:  
Smoker(Alice) ∨ ∇y Friend(Alice,y)  
Smoker(Bob) ∨ ∇y Friend(Bob,y)

# Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

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$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))$$

∇-Rule

# Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

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∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))$$

∇-Rule

# Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

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∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))$$

Lookup the probabilities  
in the database

∇-Rule

# Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

Check independence:  
Smoker(Alice) ∨ ∇y Friend(Alice,y)  
Smoker(Bob) ∨ ∇y Friend(Bob,y)

$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))$$

Lookup the probabilities  
in the database

∇-Rule

Runtime =  $O(n^2)$ .



# Discussion: CNF vs. DNF

Databases		KR/AI	
Conjunctive Queries <b>CQ</b>	$FO(\exists, \wedge)$	Positive Clause	$FO(\forall, \vee)$
Union of Conjunctive Queries <b>UCQ</b>	$FO(\exists, \wedge, \vee) = \exists$ Positive-DNF	Positive FO	$FO(\forall, \wedge, \vee) = \forall$ Positive-CNF
UCQ with “safe negation” <b>UCQ<sup>¬</sup></b>	$\exists$ DNF	First Order CNF	$\forall$ CNF

$$Q = \exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y)$$

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x, y))$$

By duality we can reduce one problem to the other:

$$\exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y) = \neg \forall x, \forall y, (\neg \text{Smoker}(x) \vee \neg \text{Friend}(x, y))$$

# Discussion

## Lifted Inference Sometimes Fails


$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

No rule applies here!

The  $\forall$ -rule does not apply, because  $H_0[\text{Alice}/x]$  and  $H_0[\text{Bob}/x]$  are dependent:

$$H_0[\text{Alice}/x] = \forall y (\text{Smoker}(\text{Alice}) \vee \text{Friend}(\text{Alice},y) \vee \text{Jogger}(y))$$

$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob},y) \vee \text{Jogger}(y))$$



Dependent

# Discussion

## Lifted Inference Sometimes Fails

$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

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$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob},y) \vee \text{Jogger}(y))$$

Dependent

**Theorem.** [Dalvi'04] Computing  $P(H_0 \mid D)$  is #P-hard in  $|D|$

Proof: later...

# Discussion

## Lifted Inference Sometimes Fails


$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

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$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob},y) \vee \text{Jogger}(y))$$



Dependent

**Theorem.** [Dalvi'04] Computing  $P(H_0 \mid D)$  is #P-hard in  $|D|$

Proof: later...

Consequence: assuming  $\text{PTIME} \neq \text{\#P}$ ,  $H_0$  is not liftable!

# Summary

- Database  $D$  = relations
- Query  $Q$  = FO
- Query plans, query optimization
- Data complexity: fix  $Q$ , complexity  $f(D)$
- Probabilistic DB's = independent tuples
- Lifted inference: simple, but fails sometimes

**Next:** Weighted Model Counting = Unified framework for inference

**Later:** Are rules complete? Yes! (sort of): Power of Lifted Inference

# Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# Weighted Model Counting

- Model = solution to a propositional logic formula  $\Delta$
- Model counting = #SAT

$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$

Rain	Cloudy	Model?
T	T	Yes
T	F	No
F	T	Yes
F	F	Yes

+           

**#SAT = 3**

# Weighted Model Counting

- Model = solution to a propositional logic formula  $\Delta$
- Model counting = #SAT
- Weighted model counting (WMC)
  - Weights for assignments to variables
  - Model weight is product of variable weights  $w(\cdot)$

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

Rain		Cloudy	
$w(R)$	$w(\neg R)$	$w(C)$	$w(\neg C)$
1	2	3	5

Rain	Cloudy	Model?	Weight
T	T	Yes	$1 * 3 = 3$
T	F	No	0
F	T	Yes	$2 * 3 = 6$
F	F	Yes	$2 * 5 = 10$

+ \_\_\_\_\_  
**#SAT = 3**



# Weighted Model Counting

- Model = solution to a propositional logic formula  $\Delta$
- Model counting = #SAT
- Weighted model counting (WMC)
  - Weights for assignments to variables
  - Model weight is product of variable weights  $w(.)$

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

Rain		Cloudy	
$w(R)$	$w(\neg R)$	$w(C)$	$w(\neg C)$
1	2	3	5

Rain	Cloudy
T	T
T	F
F	T
F	F

Model?
Yes
No
Yes
Yes

Weight
$1 * 3 = 3$
0
$2 * 3 = 6$
$2 * 5 = 10$

+ —————  
**#SAT = 3**

+ —————  
**WMC = 19**

# Weighted Model Counting @ UAI

- Assembly language for **non-lifted** inference
- Reductions to WMC for inference in
  - Bayesian networks [Chavira'05, Sang'05, Chavira'08]
  - Factor graphs [Choi'13]
  - Relational Bayesian networks [Chavira'06]
  - Probabilistic logic programs [Fierens'11, Fierens'13]
  - Probabilistic databases [Olteanu'08, Jha'13]
- State-of-the-art solvers
  - Knowledge compilation (WMC  $\rightarrow$  d-DNNF  $\rightarrow$  AC)  
*Winner of the UAI'08 exact inference competition!*
  - DPLL search

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

$$\text{Days} = \{\text{Monday}\}$$

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday}

Rain(M)	Cloudy(M)	Model?
T	T	Yes
T	F	No
F	T	Yes
F	F	Yes

+ 

---

 **#SAT = 3**

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday  
**Tuesday**}

Rain(M)	Cloudy(M)	Rain(T)	Cloudy(T)	Model?
T	T	T	T	Yes
T	F	T	T	No
F	T	T	T	Yes
F	F	T	T	Yes
T	T	T	F	No
T	F	T	F	No
F	T	T	F	No
F	F	T	F	No
T	T	F	T	Yes
T	F	F	T	No
F	T	F	T	Yes
F	F	F	T	Yes
T	T	F	F	Yes
T	F	F	F	No
F	T	F	F	Yes
F	F	F	F	Yes

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday  
**Tuesday**}

Rain(M)	Cloudy(M)	Rain(T)	Cloudy(T)	Model?
T	T	T	T	Yes
T	F	T	T	No
F	T	T	T	Yes
F	F	T	T	Yes
T	T	T	F	No
T	F	T	F	No
F	T	T	F	No
F	F	T	F	No
T	T	F	T	Yes
T	F	F	T	No
F	T	F	T	Yes
F	F	F	T	Yes
T	T	F	F	Yes
T	F	F	F	No
F	T	F	F	Yes
F	F	F	F	Yes

+ ~~\_\_\_\_\_~~  
#SAT = 9

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday  
**Tuesday**}

Rain

d	$w(\text{R}(d))$	$w(\neg\text{R}(d))$
M	1	2
T	4	1

Cloudy

d	$w(\text{C}(d))$	$w(\neg\text{C}(d))$
M	3	5
T	6	2

Rain(M)	Cloudy(M)	Rain(T)	Cloudy(T)	Model?
T	T	T	T	Yes
T	F	T	T	No
F	T	T	T	Yes
F	F	T	T	Yes
T	T	T	F	No
T	F	T	F	No
F	T	T	F	No
F	F	T	F	No
T	T	F	T	Yes
T	F	F	T	No
F	T	F	T	Yes
F	F	F	T	Yes
T	T	F	F	Yes
T	F	F	F	No
F	T	F	F	Yes
F	F	F	F	Yes

+ **#SAT = 9**

# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday  
**Tuesday**}

Rain

d	$w(R(d))$	$w(\neg R(d))$
M	1	2
T	4	1

Cloudy

d	$w(C(d))$	$w(\neg C(d))$
M	3	5
T	6	2

Rain(M)	Cloudy(M)	Rain(T)	Cloudy(T)	Model?	Weight
T	T	T	T	Yes	$1 * 3 * 4 * 6 = 72$
T	F	T	T	No	0
F	T	T	T	Yes	$2 * 3 * 4 * 6 = 144$
F	F	T	T	Yes	$2 * 5 * 4 * 6 = 240$
T	T	T	F	No	0
T	F	T	F	No	0
F	T	T	F	No	0
F	F	T	F	No	0
T	T	F	T	Yes	$1 * 3 * 1 * 6 = 18$
T	F	F	T	No	0
F	T	F	T	Yes	$2 * 3 * 1 * 6 = 36$
F	F	F	T	Yes	$2 * 5 * 1 * 6 = 60$
T	T	F	F	Yes	$1 * 3 * 1 * 2 = 6$
T	F	F	F	No	0
F	T	F	F	Yes	$2 * 3 * 1 * 2 = 12$
F	F	F	F	Yes	$2 * 5 * 1 * 2 = 20$

+ **#SAT = 9**



# Weighted First-Order Model Counting

Model = solution to **first-order** logic formula  $\Delta$

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday  
**Tuesday**}

Rain

d	$w(R(d))$	$w(\neg R(d))$
M	1	2
T	4	1

Cloudy

d	$w(C(d))$	$w(\neg C(d))$
M	3	5
T	6	2

Rain(M)	Cloudy(M)	Rain(T)	Cloudy(T)	Model?	Weight
T	T	T	T	Yes	$1 * 3 * 4 * 6 = 72$
T	F	T	T	No	0
F	T	T	T	Yes	$2 * 3 * 4 * 6 = 144$
F	F	T	T	Yes	$2 * 5 * 4 * 6 = 240$
T	T	T	F	No	0
T	F	T	F	No	0
F	T	T	F	No	0
F	F	T	F	No	0
T	T	F	T	Yes	$1 * 3 * 1 * 6 = 18$
T	F	F	T	No	0
F	T	F	T	Yes	$2 * 3 * 1 * 6 = 36$
F	F	F	T	Yes	$2 * 5 * 1 * 6 = 60$
T	T	F	F	Yes	$1 * 3 * 1 * 2 = 6$
T	F	F	F	No	0
F	T	F	F	Yes	$2 * 3 * 1 * 2 = 12$
F	F	F	F	Yes	$2 * 5 * 1 * 2 = 20$

$\#SAT = 9$ 
 $WFOMC = 608$

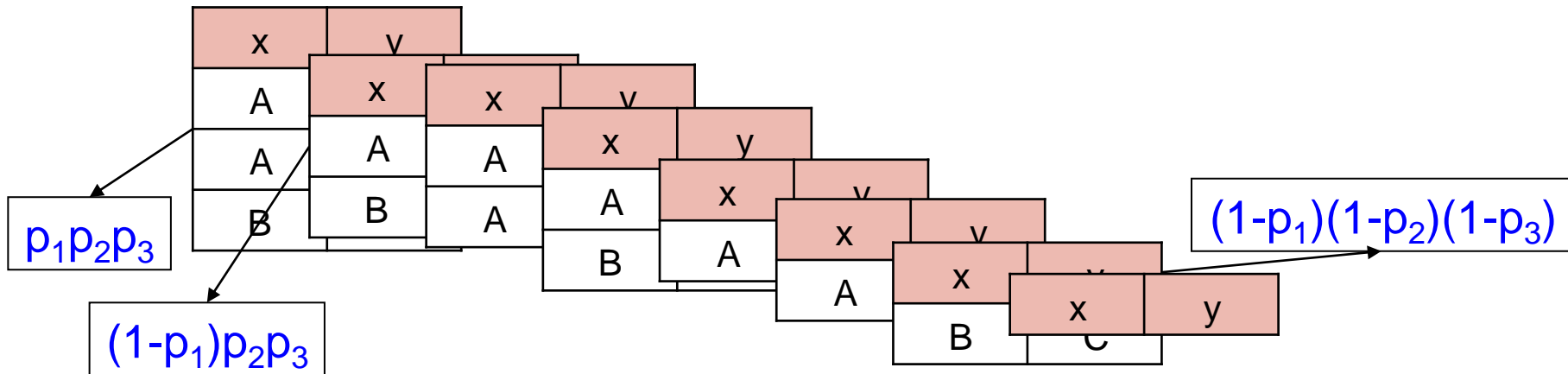
# Weighted First-Order Model Counting @ UAI

- Assembly language for **lifted** inference
- Reduction to WFOMC for lifted inference in
  - Markov logic networks [V.d.Broeck'11a,Gogate'11]
  - Parfactor graphs [V.d.Broeck'13a]
  - Probabilistic logic programs [V.d.Broeck'14]
  - Probabilistic databases [Gribkoff'14]

# From Probabilities to Weights

Friend

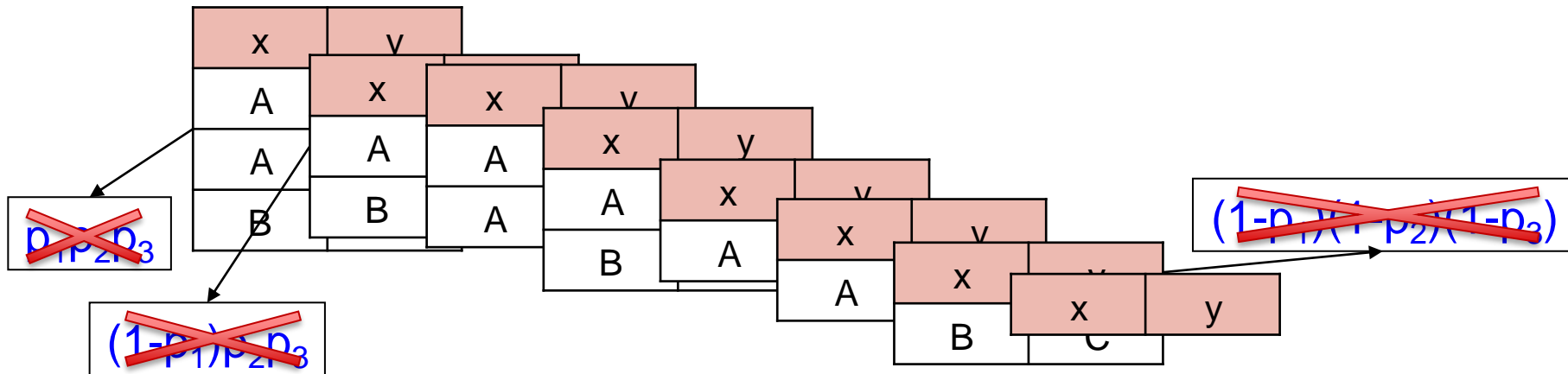
x	y	P
A	B	$p_1$
A	C	$p_2$
B	C	$p_3$



# From Probabilities to Weights

Friend

x	y	P
A	B	<del><math>p_1</math></del>
A	C	<del><math>p_2</math></del>
B	C	<del><math>p_3</math></del>



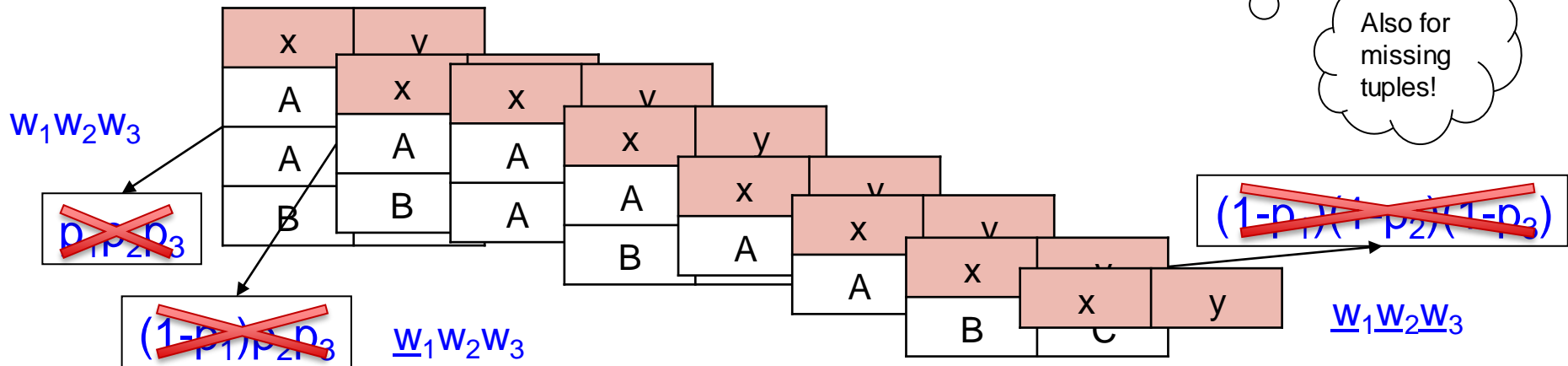
# From Probabilities to Weights

Friend

x	y	P
A	B	<del><math>p_1</math></del>
A	C	<del><math>p_2</math></del>
B	C	<del><math>p_3</math></del>



x	y	$w(\text{Friend}(x,y))$	$w(\neg\text{Friend}(x,y))$
A	B	$w_1 = p_1$	$\underline{w}_1 = 1-p_1$
A	C	$w_2 = p_2$	$\underline{w}_2 = 1-p_2$
B	C	$w_3 = p_3$	$\underline{w}_3 = 1-p_3$
A	A	$w_4 = 0$	$\underline{w}_4 = 1$
A	C	$w_5 = 0$	$\underline{w}_5 = 1$
	...	...	



# Discussion

- Simple idea: replace  $p$ ,  $1-p$  by  $w$ ,  $\underline{w}$
- Query computation becomes WFOMC
- To obtain a probability space, divide the weight of each world by  $Z$  = sum of weights of all worlds:

$$Z = (w_1 + \underline{w}_1) (w_2 + \underline{w}_2) (w_3 + \underline{w}_3) \dots$$

- Why weights instead of probabilities?  
They can describe complex correlations (next)

# Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

Hard constraint

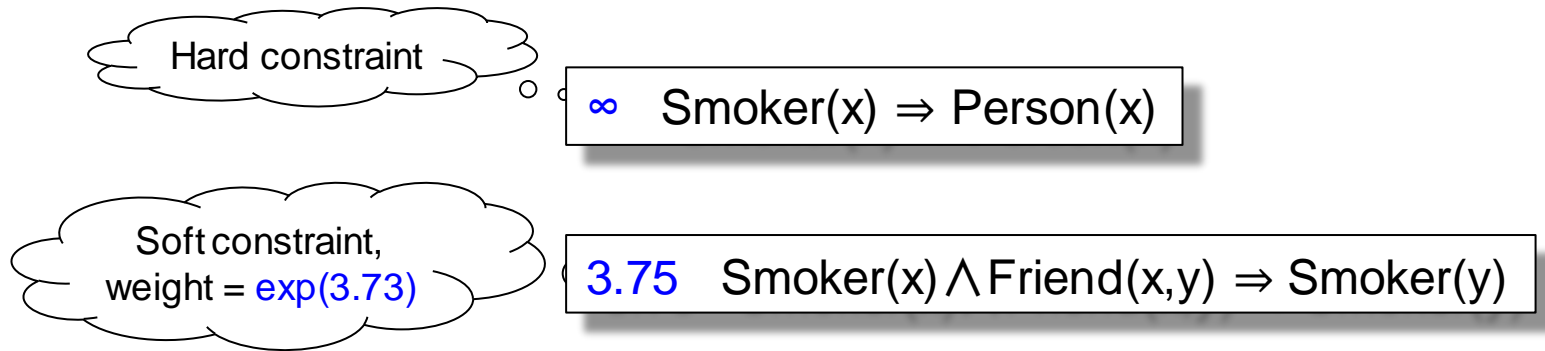
$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

Soft constraint,  
weight =  $\exp(3.73)$

$$3.75 \text{ Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

# Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

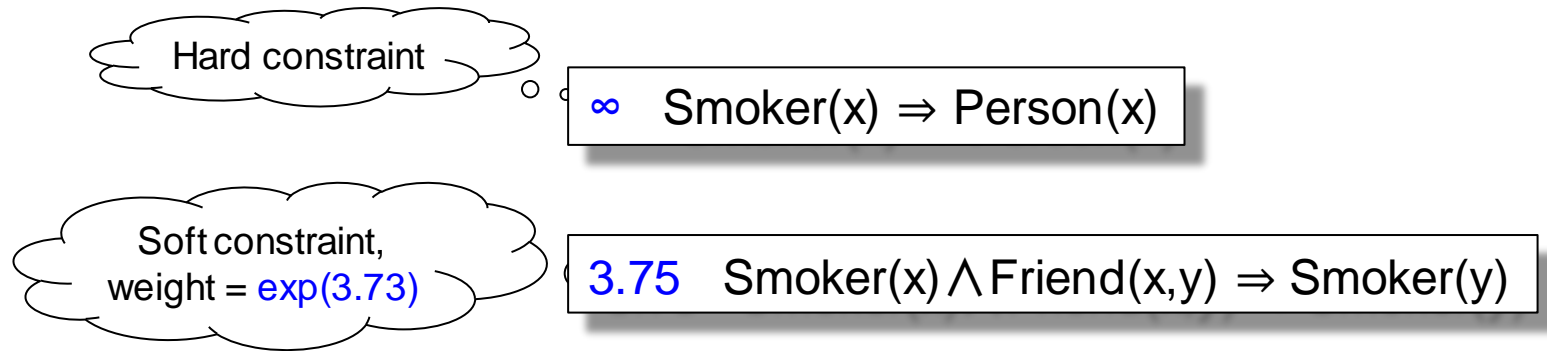


An **MLN** is a set of constraints ( $w, \Gamma(\mathbf{x})$ ), where  $w$ =weight,  $\Gamma(\mathbf{x})$ =FO formula



# Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

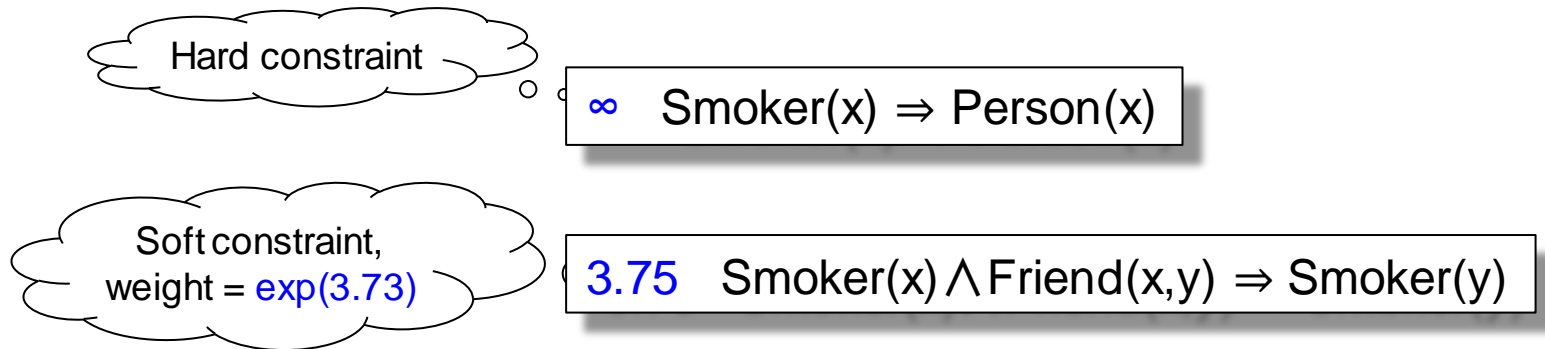


An **MLN** is a set of constraints  $(w, \Gamma(\mathbf{x}))$ , where  $w$ =weight,  $\Gamma(\mathbf{x})$ =FO formula

**Weight** of a world = product of  $\exp(w)$ , for all **MLN** rules  $(w, \Gamma(\mathbf{x}))$  and grounding  $\Gamma(\mathbf{a})$  that hold in that world

# Markov Logic

Capture knowledge through constraints (a.k.a. “features”):



An **MLN** is a set of constraints  $(w, \Gamma(\mathbf{x}))$ , where  $w$ =weight,  $\Gamma(\mathbf{x})$ =FO formula

**Weight** of a world = product of  $\exp(w)$ , for all **MLN** rules  $(w, \Gamma(\mathbf{x}))$  and grounding  $\Gamma(\mathbf{a})$  that hold in that world

**Probability** of a world = **Weight** /  $Z$

$Z$  = sum of weights of all worlds

(no longer a simple expression!)

# Problem Statement

Given:

MLN:  $0.7 \text{ Actor}(a) \Rightarrow \neg \text{Director}(a)$   
 $1.2 \text{ Director}(a) \Rightarrow \neg \text{WorkedFor}(a,b)$   
 $1.4 \text{ InMovie}(m,a) \wedge \text{WorkedFor}(a,b) \Rightarrow \text{InMovie}(m,b)$

Database tables (if missing, then  $w = 1$ )

Actor:

Name	w
Brando	2.9
Cruise	3.8
Coppola	1.1

WorkedFor:

Actor	Director	w
Brando	Coppola	2.5
Coppola	Brando	0.2
Cruise	Coppola	1.7

Compute:

$P(\text{InMovie}(\text{GodFather}, \text{Brando})) = ??$

# Discussion

- Probabilistic databases = independence  
MLN = complex correlations
- To translate weights to probabilities we need to divide by  $Z$ , which often is difficult to compute
- However, we can reduce the  $Z$ -computation problem to **WFOMC** (next)

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula  $\Delta$

2. Weight function  $w(\cdot)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

## 1. Formula $\Delta$

If all MLN constraints are hard:

$$\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$$

## 2. Weight function $w(\cdot)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

## 1. Formula $\Delta$

If all MLN constraints are hard:  $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

If  $(w_i, \Gamma_i(\mathbf{x}))$  is a soft MLN constraint, then:

- Remove  $(w_i, \Gamma_i(\mathbf{x}))$  from the MLN
- Add new probabilistic relation  $F_i(\mathbf{x})$
- Add hard constraint  $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

## 2. Weight function $w(\cdot)$

# $Z \rightarrow \text{WFOMC}(\Delta)$

## 1. Formula $\Delta$

If all MLN constraints are hard:  $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

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- Add hard constraint  $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

## 2. Weight function $w(\cdot)$

For all constants  $\mathbf{A}$ , relations  $F_i$ ,

set  $w(F_i(\mathbf{A})) = \exp(w_i)$ ,  $w(\neg F_i(\mathbf{A})) = 1$

Better rewritings in  
[Jha'12],[V.d.Broeck'14]



$$Z \rightarrow \text{WFOMC}(\Delta)$$

## 1. Formula $\Delta$

If all MLN constraints are hard:  $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

If  $(w_i, \Gamma_i(\mathbf{x}))$  is a soft MLN constraint, then:

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For all constants  $\mathbf{A}$ , relations  $F_i$ ,

set  $w(F_i(\mathbf{A})) = \exp(w_i)$ ,  $w(\neg F_i(\mathbf{A})) = 1$

**Theorem:**  $Z = \text{WFOMC}(\Delta)$

Better rewritings in  
[Jha'12],[V.d.Broeck'14]

# Example

1. Formula  $\Delta$

2. Weight function  $w(\cdot)$

# Example

## 1. Formula $\Delta$

$\infty$  Smoker(x)  $\Rightarrow$  Person(x)

## 2. Weight function w(.)

# Example

## 1. Formula $\Delta$

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

## 2. Weight function $w(\cdot)$

# Example

## 1. Formula $\Delta$

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

## 2. Weight function $w(\cdot)$

# Example

## 1. Formula $\Delta$

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ \wedge \forall x \forall y (\text{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)])$$

## 2. Weight function $w(\cdot)$

# Example

## 1. Formula $\Delta$

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

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## 2. Weight function $w(\cdot)$

F

x	y	$w(\mathbf{F}(x,y))$	$w(\neg \mathbf{F}(x,y))$
A	A	$\exp(3.75)$	1
A	B	$\exp(3.75)$	1
A	C	$\exp(3.75)$	1
B	A	$\exp(3.75)$	1
	...	...	

Note: if no tables given for Smoker, Person, etc, (i.e. no evidence) then set their  $w = \underline{w} = 1$

# Example

## 1. Formula $\Delta$

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \text{ Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

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## 2. Weight function $w(\cdot)$

F

x	y	$w(\text{F}(x,y))$	$w(\neg\text{F}(x,y))$
A	A	$\exp(3.75)$	1
A	B	$\exp(3.75)$	1
A	C	$\exp(3.75)$	1
B	A	$\exp(3.75)$	1
	...	...	

Note: if no tables given for Smoker, Person, etc, (i.e. no evidence) then set their  $w = \underline{w} = 1$

$$Z = \text{WFOMC}(\Delta)$$



# Lessons

- Weighed Model Counting:
  - Unified framework for probabilistic inference tasks
  - Independent variables
- Weighed FO Model Counting:
  - Formula described by a concise FO sentence
  - Still independent variables
- MLN:
  - Formulas plus weights
  - Correlations!
  - Can be converted to WFOMC

# Symmetric vs. Asymmetric

## Symmetric WFOMC:

- In every relation  $R$ , all tuples have same weight
- Example: converting MLN “without evidence” into WFOMC leads to a symmetric weight function

## Asymmetric WFOMC:

- Each relation  $R$  is given explicitly
- Example: Probabilistic Databases
- Example: MLN’s plus evidence

# Terminology

	MLNs	Prob. DBs
Random variable is a	Ground atom	DB Tuple
Weights $w$ associated with	Formulas	DB Tuples
Typical query $Q$ is a	Single atom	FO formula/SQL
Data is encoded into	Evidence (Query)	Distribution
Correlations induced by	Model formulas	Query
Model generalizes across domains?	Yes	No
Query generalizes across domains?	No	Yes
Sum of weights of worlds is 1 (normalized)?	No	Yes

# Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**

Inference runs in time **polynomial**  
in the number of objects in the **domain**.

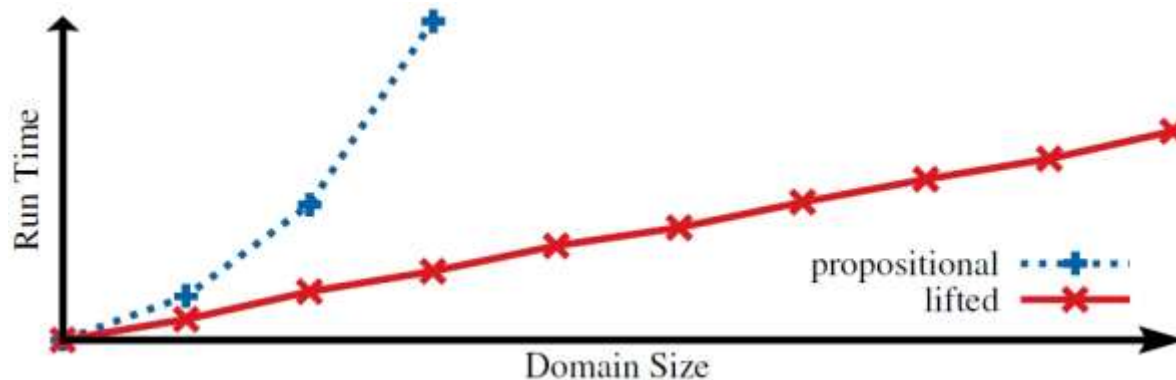
- Polynomial in #people, #webpages, #cards
- Not polynomial in #predicates, #formulas, #logical variables
- Related to data complexity in databases

# Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**

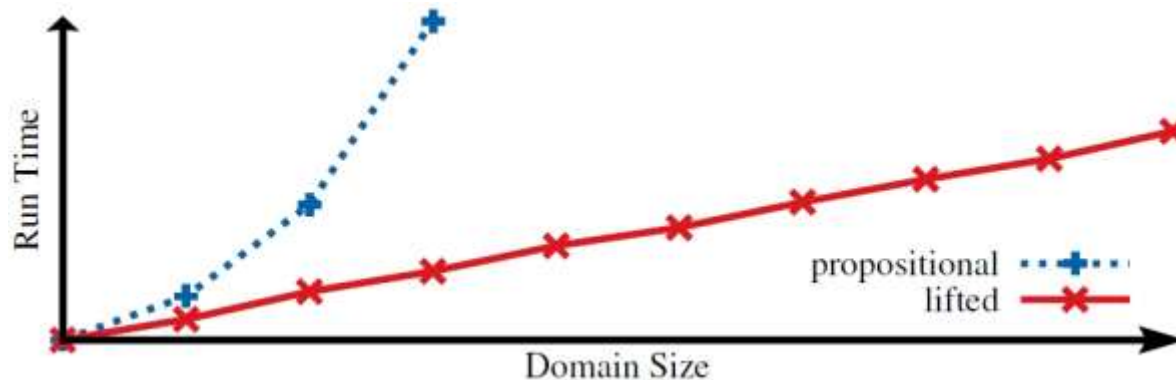


# Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**



- Alternative in this tutorial:

Lifted inference =  $\exists$ Query Plan =  $\exists$ F0 Compilation

# Rules for Asymmetric WFOMC

- If  $\Delta_1, \Delta_2$  are independent:

AND-rule:  $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

OR-rule:  $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$



# Rules for Asymmetric WFOMC

Normalization constants  
(easy to compute)

- If  $\Delta_1, \Delta_2$  are independent:

AND-rule:  $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

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OR-rule:  $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

- If  $\Delta[c_1/x], \Delta[c_2/x], \dots$  are independent

$\forall$ -Rule:  $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

$\exists$ -Rule:  $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

# Rules for Asymmetric WFOMC

Normalization constants  
(easy to compute)

- If  $\Delta_1, \Delta_2$  are independent:

AND-rule:  $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

OR-rule:  $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

- If  $\Delta[c_1/x], \Delta[c_2/x], \dots$  are independent

$\forall$ -Rule:  $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

$\exists$ -Rule:  $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

- Inclusion/Exclusion formula:

$$WMC(\Delta_1 \vee \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \wedge \Delta_2)$$

$$WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \vee \Delta_2)$$

# Rules for Asymmetric WFOMC

Normalization constants  
(easy to compute)

- If  $\Delta_1, \Delta_2$  are independent:

AND-rule:  $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

OR-rule:  $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

- If  $\Delta[c_1/x], \Delta[c_2/x], \dots$  are independent

$\forall$ -Rule:  $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

$\exists$ -Rule:  $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

- Inclusion/Exclusion formula:

$$WMC(\Delta_1 \vee \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \wedge \Delta_2)$$

$$WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \vee \Delta_2)$$

- Negation:  $WMC(\neg \Delta) = Z - WMC(\Delta)$

# Symmetric WFOMC Rules

- Simplifications:

If  $\Delta[c_1/x]$ ,  $\Delta[c_2/x]$ , ... are independent

$$\forall\text{-Rule: } \text{WMC}(\forall z \Delta) = \text{WMC}(\Delta[c_1/z])^{|\text{Domain}|}$$

$$\exists\text{-Rule: } \text{WMC}(\exists z \Delta) = Z - (Z_{c_1} - \text{WMC}(\Delta[c_1/z])^{|\text{Domain}|})$$

- A powerful new inference rule: atom counting  
Only possible with symmetric weights  
Intuition: **Remove unary relations**

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- A powerful new inference rule: atom counting

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Intuition: **Remove unary relations**



The workhorse of  
Symmetric WFOMC

# Symmetric WFOMC Rules: Example

- FO-Model Counting:  $w(R) = w(\neg R) = 1$
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Domain = {Alice}



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$$\begin{aligned} \text{WMC}(\neg \text{Stress}(\text{Alice}) \vee \text{Smokes}(\text{Alice})) &= \dots \circ \text{OR-rule} \\ &= Z - \text{WMC}(\text{Stress}(\text{Alice})) \times \text{WMC}(\neg \text{Smokes}(\text{Alice})) \\ &= 4 - 1 \times 1 = 3 \text{ models} \end{aligned}$$

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Domain = {n people}

$$\rightarrow 3^n \text{ models} \dots \text{V-Rule}$$

# Symmetric WFOMC Rules: Example

---

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$\rightarrow 3^n$  models

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---

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$\rightarrow 3^n$  models

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D = {n people}

$$\begin{aligned} \text{WMC}(\Delta) &= \text{WMC}(\neg \text{Female} \vee \forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y))) \\ &= 2 * 2^n * 2^n - (2 - 1) * (2^n * 2^n - \text{WMC}(\forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y)))) \\ &= 2 * 4^n - (4^n - 3^n) \end{aligned}$$

• • •  OR-Rule

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... OR-Rule

1.  $\Delta = \forall x, y, (\text{ParentOf}(x, y) \wedge \text{Female}(x) \Rightarrow \text{MotherOf}(x, y))$

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$\rightarrow (3^n + 4^n)^n$  models ...  $\forall$ -Rule

# Atom Counting: Example

$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

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# Atom Counting: Example

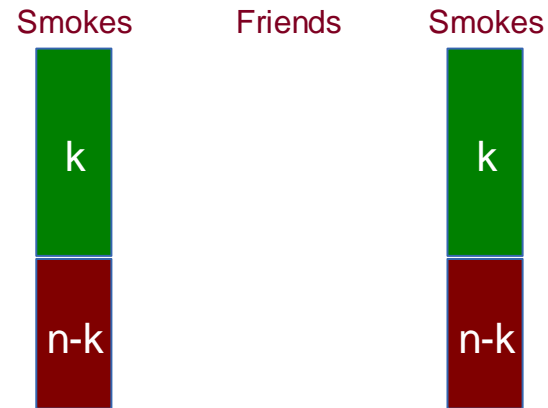
$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

Domain = {n people}

- If we know precisely who smokes, and there are  $k$  smokers?

**Database:**

Smokes(Alice) = 1  
Smokes(Bob) = 0  
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...



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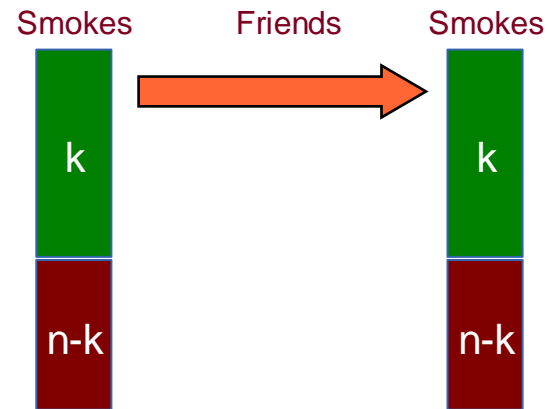
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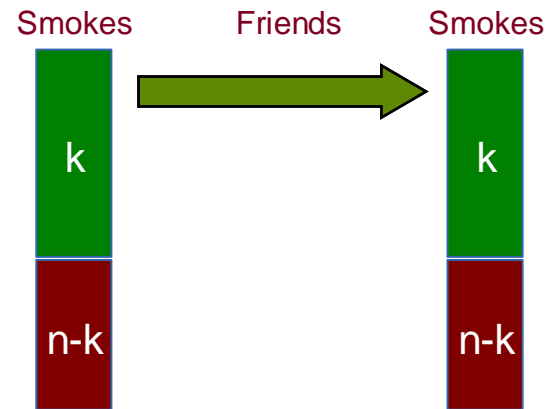
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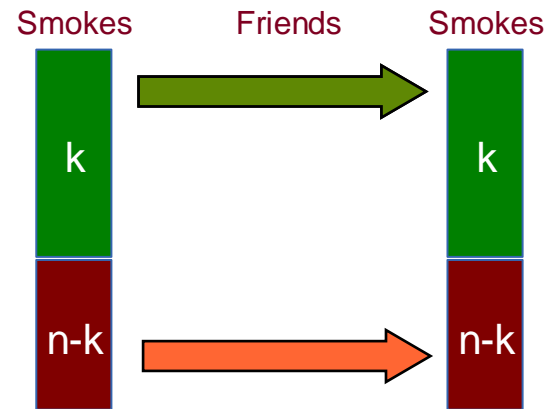
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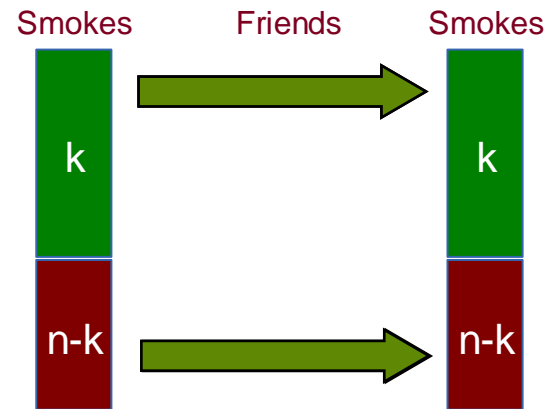
Smokes(Bob) = 0

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...



# Atom Counting: Example

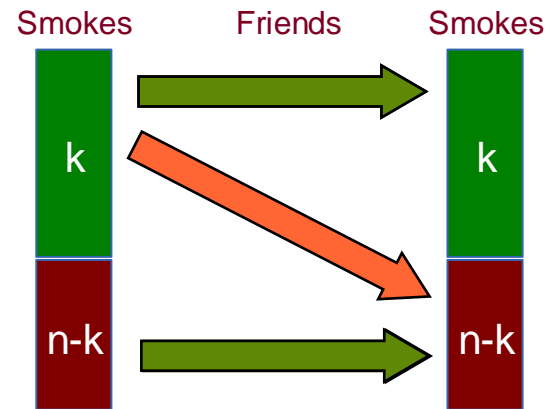
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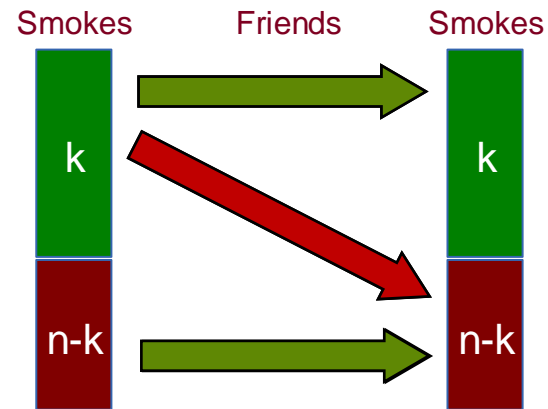
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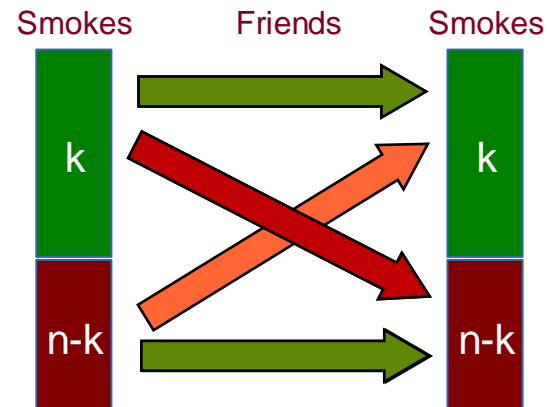
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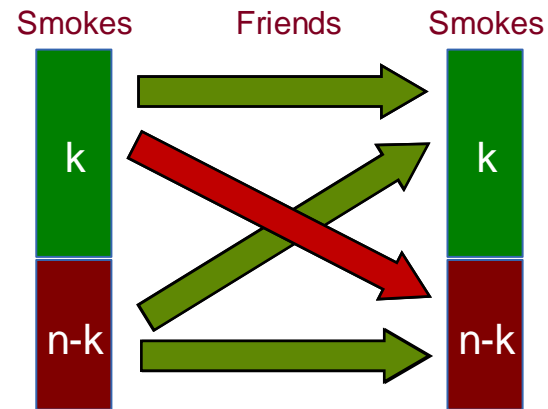
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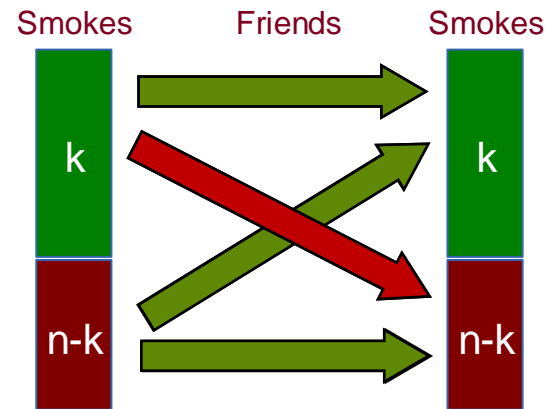
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...

→  $2^{n^2 - k(n-k)}$  models



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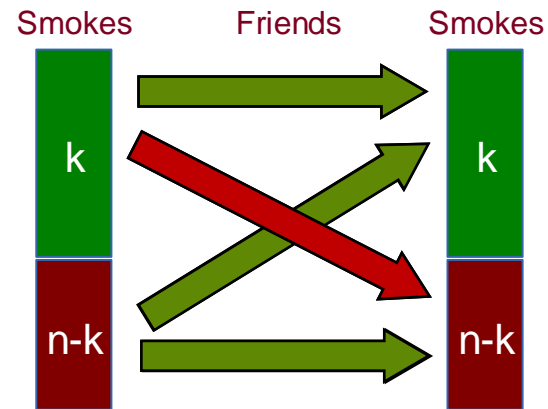
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→  $2^{n^2 - k(n-k)}$  models



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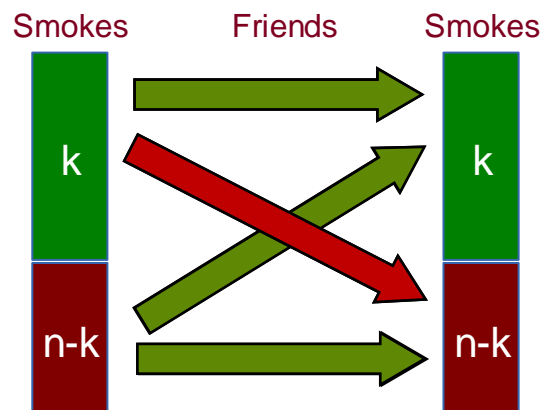
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- If we know that there are  $k$  smokers?  $\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$  models

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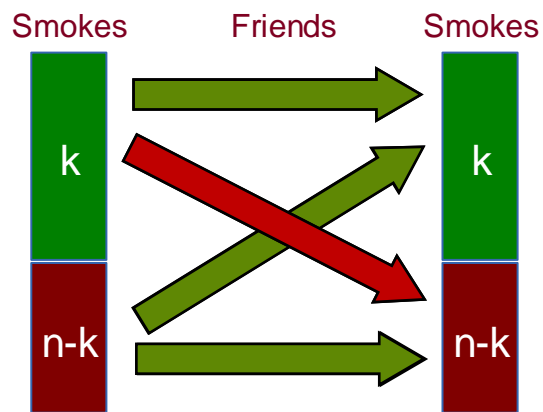
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$\rightarrow 2^{n^2 - k(n-k)}$  models



- If we know that there are  $k$  smokers?

$\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$  models

- In total...

# Atom Counting: Example

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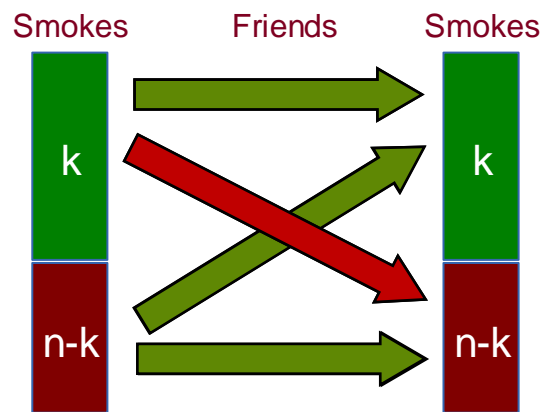
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$\rightarrow 2^{n^2 - k(n-k)}$  models



- If we know that there are  $k$  smokers?  $\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$  models

- In total...  $\rightarrow \sum_{k=0}^n \binom{n}{k} 2^{n^2 - k(n-k)}$  models



# Augment Rules with Logical Rewritings

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1. Remove constants (shattering)

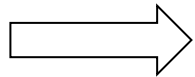
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$$\begin{aligned} F_1(x) &= \text{Friend}(\text{Alice}, x) \\ F_2(x) &= \text{Friend}(x, \text{Bob}) \\ F_3 &= \text{Friend}(\text{Alice}, \text{Alice}) \\ F_4 &= \text{Friend}(\text{Alice}, \text{Bob}) \\ F_5 &= \text{Friend}(\text{Bob}, \text{Bob}) \end{aligned}$$

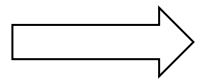


$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

# Augment Rules with Logical Rewritings

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2. "Rank" variables (= occur in the same order in each atom)

$$\Delta = (\text{Friend}(x, y) \vee \text{Enemy}(x, y)) \wedge (\text{Friend}(x, y) \vee \text{Enemy}(y, x))$$

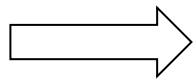
Wrong order

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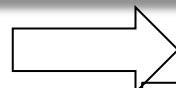


$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

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$$\Delta = (\text{Friend}(x,y) \vee \text{Enemy}(x,y)) \wedge (\text{Friend}(x,y) \vee \text{Enemy}(y,x))$$

Wrong order



$$\begin{aligned} F_1(u,v) &= \text{Friend}(u,v), u < v & E_1(u,v) &= \text{Friend}(u,v), u < v \\ F_2(u) &= \text{Friend}(u,u) & E_2(u) &= \text{Friend}(u,u) \\ F_3(u,v) &= \text{Friend}(v,u), v < u & E_3(u,v) &= \text{Friend}(v,u), v < u \end{aligned}$$

$$\begin{aligned} \Delta &= (F_1(x,y) \vee E_1(x,y)) \wedge (F_1(x,y) \vee E_3(x,y)) \\ &\wedge (F_2(x) \vee E_2(x)) \\ &\wedge (F_3(x,y) \vee E_3(x,y)) \wedge (F_3(x,y) \vee E_1(x,y)) \end{aligned}$$

# Augment Rules with Logical Rewritings

## 3. Perform Resolution [Gribkoff'14]

$$\Delta = \forall x \forall y (R(x) \vee \neg S(x,y)) \wedge \forall x \forall y (S(x,y) \vee T(y))$$

Rules stuck...

Resolution:

$$\Delta \wedge \forall x \forall y (R(x) \vee T(y))$$

Now apply I/E!

**See UAI Poster  
on Saturday!**

## 4. Skolemization [V.d.Broeck'14]

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Mix  $\forall/\exists$  in encodings of MLNs with quantifiers and probabilistic programs

Input: Mix  $\forall/\exists$

Output: Only  $\forall$

# Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

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Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$



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Consider one position  $p$ :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\exists c, \text{Card}(p,c) = \text{false}$$

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Consider one position  $p$ :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\rightarrow S(p) = \text{true}$$

Also model of  $\Delta$ , weight \* 1

$$\exists c, \text{Card}(p,c) = \text{false}$$

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$$\exists c, \text{Card}(p,c) = \text{false}$$

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No model of  $\Delta$ , weight \* 1

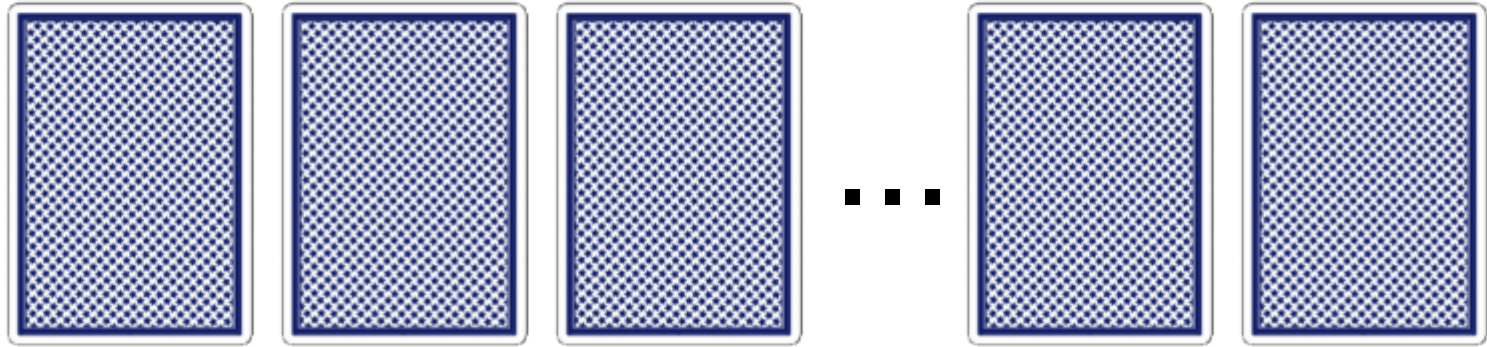
$$\rightarrow S(p) = \text{false}$$

No model of  $\Delta$ , weight \* -1

Extra models

Cancel out

# Playing Cards Revisited



Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p,c) \\ & \forall c, \exists p, \text{Card}(p,c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

# Playing Cards Revisited

$$\forall p, \exists c, \text{Card}(p,c)$$
$$\forall c, \exists p, \text{Card}(p,c)$$
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# Playing Cards Revisited

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p,c) \\ & \forall c, \exists p, \text{Card}(p,c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


... ..

Skolemization

# Playing Cards Revisited

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↓ . . . Skolemization

$$\begin{aligned} & \forall p, \forall c, \text{Card}(p,c) \Rightarrow S_1(p) \\ & \forall c, \forall p, \text{Card}(p,c) \Rightarrow S_2(c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$



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↓ . . . Atom counting

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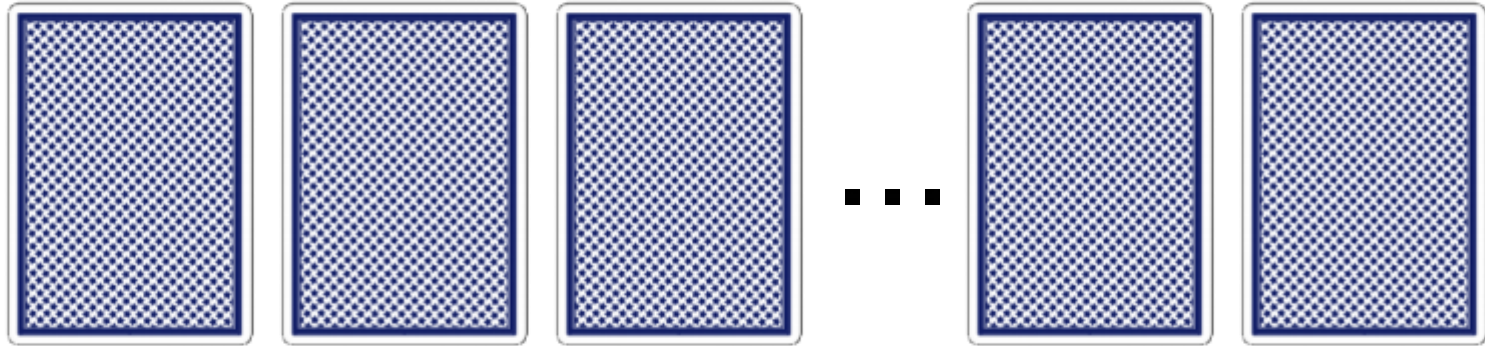
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$$\forall c, \forall c', \text{Card}(c) \wedge \text{Card}(c') \Rightarrow c = c'$$

↓ ...

# Playing Cards Revisited



Let us automate this:

- **Lifted** probabilistic inference algorithm

$$\#SAT = \sum_{k=0}^n \binom{n}{k} \sum_{l=0}^n \binom{n}{l} (l+1)^k (-1)^{2n-k-l} = n!$$

Computed in time polynomial in  $n$

# Summary Lifted Inference

- By definition: PTIME data complexity  
Also:  $\exists$  FO compilation =  $\exists$  Query Plan
- However: only works for “liftable” queries
- The rules:
  - AND/OR-rules,  $\forall/\exists$ -rules, I/E (inclusion/exclusion), Atom Counting
  - Deceptively simple: the only surprising rules are I/E and atom counting

Next: will show that lifted inference is provably more powerful than grounded inference



# Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# Two Questions

- Q1: Are the lifted rules complete?
  - We know that they get stuck on some queries
  - Do we need to add more rules?
- Q2: Are lifted rules stronger than grounded?
  - Some lifted rules easily correspond to operations on grounded formulas (e.g. Independent-AND)
  - Can we simulate every lifted inference directly on the grounded formula?

# Two Questions

- Q1: Are the lifted rules complete?

- We know that they get stuck on some queries
- Do we need to add more rules?

Complete for Positive CNF-FO, for UCQ

- Q2: Are lifted rules stronger than grounded?

- Some lifted rules easily correspond to operations on grounded formulas (e.g. Independent-AND)
- Can we simulate every lifted inference directly on the grounded formula?

**Symmetric:** yes (grounded inference ignores symmetries)

**Asymmetric:** Strictly stronger than Decision-DNNF & DPLL-based algorithms

# 1. Are the Lifted Rules Complete?

We use complexity classes

- Inference rules: **PTIME** data complexity
- Some queries: **#P**-hard data complexity

**Dichotomy Theorem** for Positive CNF-FO:

- If lifted rules succeed, then query in **PTIME**
- If lifted rules fail, then query is **#P**-hard

Implies lifted rules are complete for Positive CNF-FO

Will show in two steps: **Small** and **Big Dichotomy Theorem**

# NP v.s. #P

- SAT = Satisfiability Problem
- SAT is NP-complete [Cook'71]
- NP = decision problems  
polynomial-time, nondeterministic TM
  
- #SAT = model counting
- #SAT is #P-complete [Valiant'79]
- #P = numerical functions  
polynomial-time, nondeterministic TM,  
answer = #accepting computations

Note: it would be wrong to say “#SAT is NP-complete”

# A Simple Propositional Formula that is Hard

A **Positive, Partitioned 2CNF** Formula is a formula of the form:

$$F = \bigwedge_{(i,j) \in E} (x_i \vee y_j)$$

Where  $E$  = the edge set of a bipartite graph

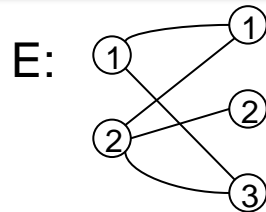
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$$F = (x_1 \vee y_1) \wedge (x_2 \vee y_1) \wedge (x_2 \vee y_3) \wedge (x_1 \vee y_3) \wedge (x_2 \vee y_2)$$



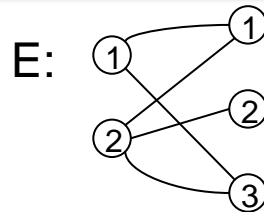
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**Theorem** [Provan'83] **#SAT** for PP2CNF is **#P**-hard



# A Query That is #P-Hard

$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

**Theorem.** Computing  $P(H_0 \mid D)$  is #P-hard in  $|D|$

[Dalvi'04]

**Proof:** Reduction from PP2CNF. Given a PP2CNF  $F$  defined by edge relation  $E$ , set:

$$\begin{aligned} P(\text{Friend}(a,b)) &= 1 && \text{if } (a,b) \in E \\ P(\text{Friend}(a,b)) &= 0 && \text{if } (a,b) \notin E \end{aligned}$$

Then the grounding of  $H_0$  is:  $\bigwedge_{(i,j) \in E} (\text{Smoker}(i) \vee \text{Jogger}(j)) = F$

Hence,  $P(H_0 \mid D) = P(F)$

Lesson: no lifted inference rules will ever compute  $H_0$

# Hierarchical Clause

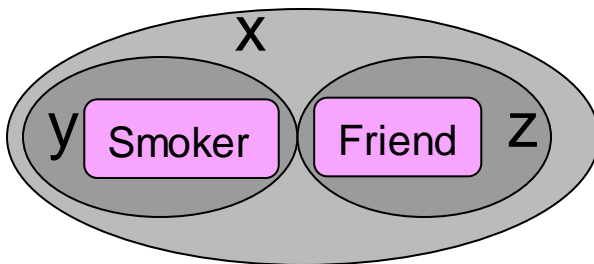
$at(x)$  = set of atoms containing the variable  $x$

**Definition** A clause  $Q$  is **hierarchical** if for all variables  $x, y$ :  
 $at(x) \supseteq at(y)$  or  $at(x) \supseteq at(y)$  or  $at(x) \cap at(y) = \emptyset$

Hierarchical

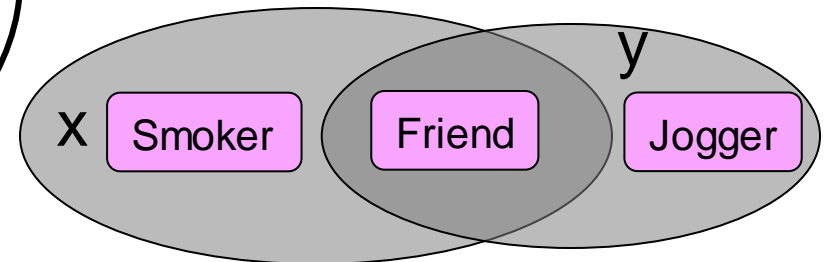
$Q = (\text{Smoker}(x,y) \vee \text{Friend}(x,z))$

$= \forall x [\forall y \text{Smoker}(x,y)] \vee [\forall z \text{Friend}(x,z)]$



Non-hierarchical

$H_0 = \text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y)$



# Small Dichotomy Theorem

**Definition** A clause  $Q$  is **hierarchical** if for all variables  $x, y$ :  
 $at(x) \supseteq at(y)$  or  $at(y) \supseteq at(x)$  or  $at(x) \cap at(y) = \emptyset$

Let  $Q$  be a single clause, w/o repeating relation symbols

**Theorem** [Dalvi'04] Dichotomy:

- If  $Q$  is hierarchical, then  $Q$  is liftable (**P**TIME data complexity)
- If  $Q$  is not hierarchical,  $Q$  is **#P**-hard

And, moreover, the  
OR-rule and  $\forall$ -rule  
are complete.

Note: checking " $Q$  is hierarchical" is in  $AC^0$  (expression complexity)

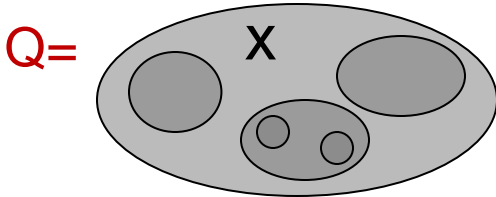
# Proof

Hierarchical → PTIME

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Hierarchical  $\rightarrow$  PTIME

Case 1:



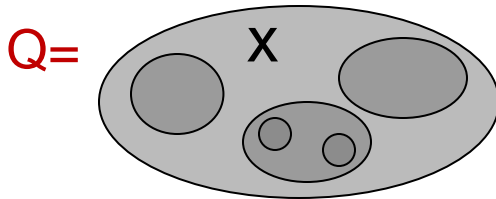
$\forall$ -Rule:

$$P(\forall x Q) = \prod_a P(Q[a/x])$$

# Proof

Hierarchical  $\rightarrow$  PTIME

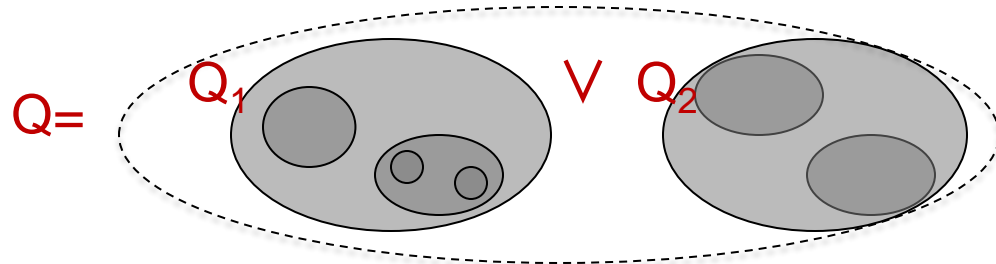
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Case 2:



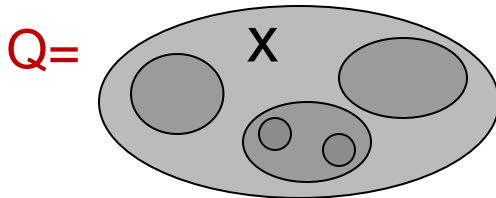
$\forall$ -Rule:

$$P(Q) = 1 - (1 - P(Q_1))(1 - P(Q_2))$$

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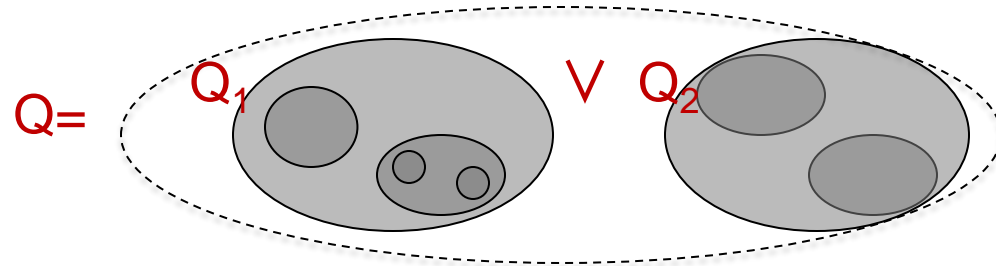
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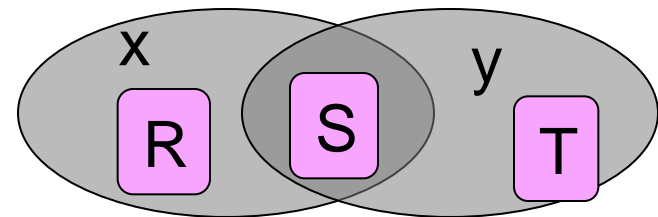


$\vee$ -Rule:

$$P(Q) = 1 - (1 - P(Q_1))(1 - P(Q_2))$$

Non-hierarchical  $\rightarrow$  #P-hard

Reduction from  $H_0$ :



$$Q = \dots R(x, \dots) \vee S(x, y, \dots) \vee T(y, \dots), \dots$$

# The Big Dichotomy Theorem

- For Positive CNF-FO the rules are not complete as stated!
- Instead we will revise inclusion/exclusion
- After the revision, the rules are complete
- We start with some non-liftable queries...



# The Non-liftable Queries $H_k$

$$H_0 = R(x) \vee S(x,y) \vee T(y)$$

$$H_1 = [R(x_0) \vee S(x_0,y_0)] \wedge [S(x_1,y_1) \vee T(y_1)]$$

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$$H_3 = [R(x_0) \vee S_1(x_0,y_0)] \wedge [S_1(x_1,y_1) \vee S_2(x_1,y_1)] \wedge [S_2(x_2,y_2) \vee S_3(x_2,y_2)] \wedge [S_3(x_3,y_3) \vee T(y_3)]$$

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...

**Theorem.** [Dalvi'12] For every  $k$ , the query  $H_k$  is #P-hard

So far, not very interesting...

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

$Q_W$  is a Boolean combination of clauses in  $H_3$

# The Query $Q_W$

$$Q_W = \begin{aligned} & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_2 \forall y_2 (S_2(x_2, y_2) \vee S_3(x_2, y_2))] /* Q_1 */ \\ \vee & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_2 */ \\ \vee & [\forall x_1 \forall y_1 (S_1(x_1, y_1) \vee S_2(x_1, y_1)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */ \end{aligned}$$

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$Q_W$  is liftable BUT we need to use cancellations!

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

$Q_W$  is a Boolean combination of clauses in  $H_3$

# The Query $Q_W$

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$Q_W$  is liftable BUT we need to use cancellations!

Liftable

$$\begin{aligned} P(Q_W) = & P(Q_1) + P(Q_2) + P(Q_3) + \dots \\ & - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ & + P(Q_1 \wedge Q_2 \wedge Q_3) \end{aligned}$$

Also =  $H_3$

=  $H_3$  (hard !)

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

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$$\begin{aligned} P(Q_W) = & P(Q_1) + P(Q_2) + P(Q_3) + \dots \\ & - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ & + P(Q_1 \wedge Q_2 \wedge Q_3) \end{aligned}$$

Also =  $H_3$

=  $H_3$  (hard !)

The two hard queries cancel out, and what remains is **Liftable**



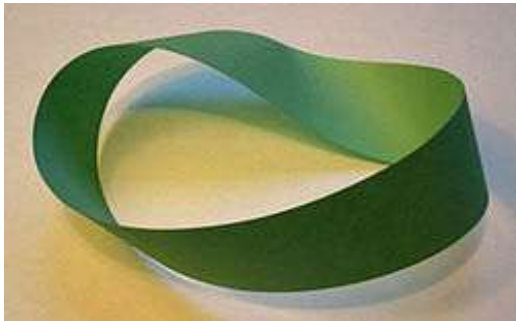
# Cancellations?

- Cancellations in the inclusion/exclusion formula are critical! If we fail to do them, then the rules get stuck
- The mathematical concept that explains which terms cancel out is the **Mobius' function** (next)

# August Ferdinand Möbius

## 1790-1868

- Möbius strip
- Möbius function  $\mu$  in number theory
- Generalized to lattices [Stanley'97]
- And to lifted inference!



# The Lattice of a Query

**Definition.** The lattice of  $Q = Q_1 \wedge Q_2 \wedge \dots$  is:

- Elements are terms of inclusion/exclusion;
- Order is logical implication

$\hat{1}$

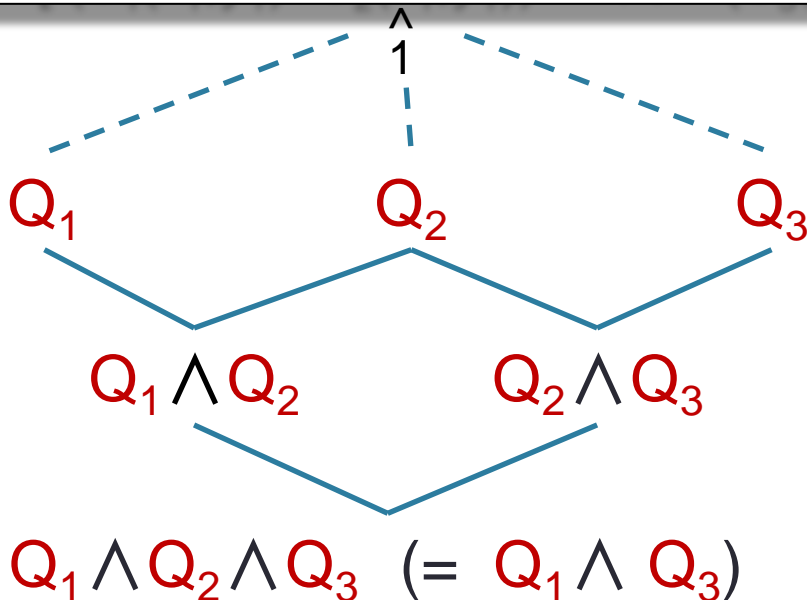
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# The Lattice of a Query

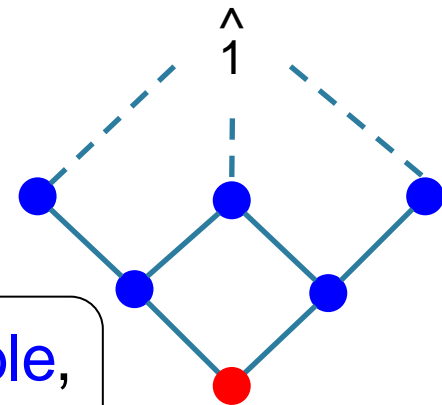
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Nodes • **Liftable,**  
Nodes • **#P hard.**



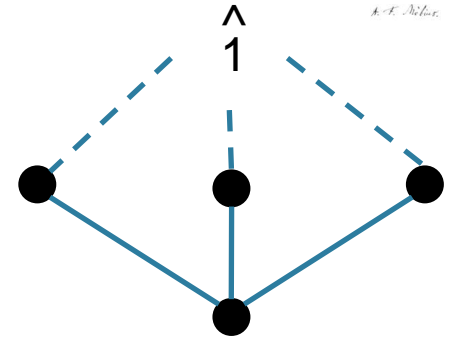
# The Möbius' Function



**Def.** The Möbius function:

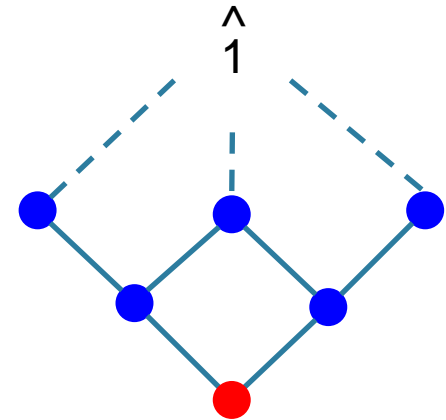
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**Möbius' Inversion Formula:**

$$P(Q) = - \sum_{Q_i < \hat{1}} \mu(Q_i, \hat{1}) P(Q_i)$$



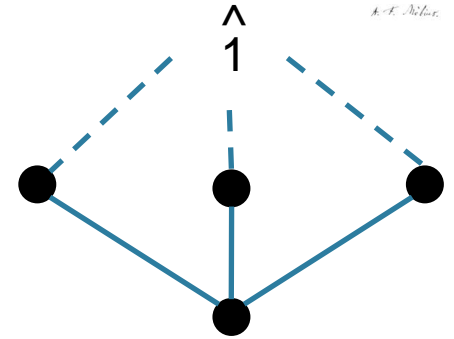
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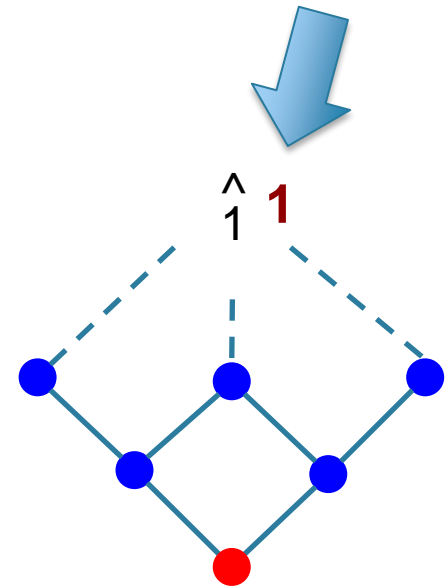
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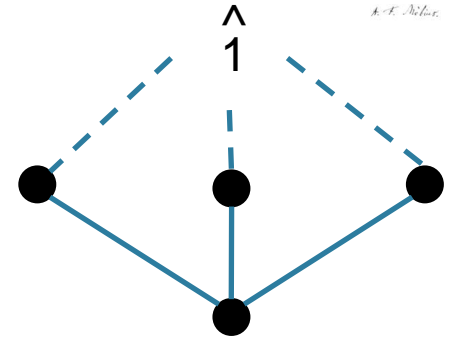
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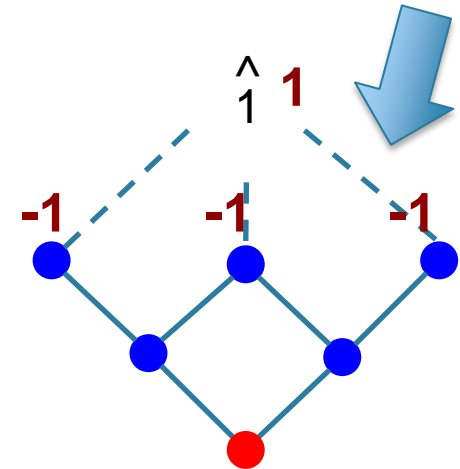
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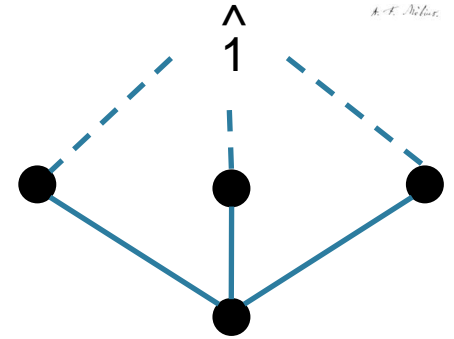
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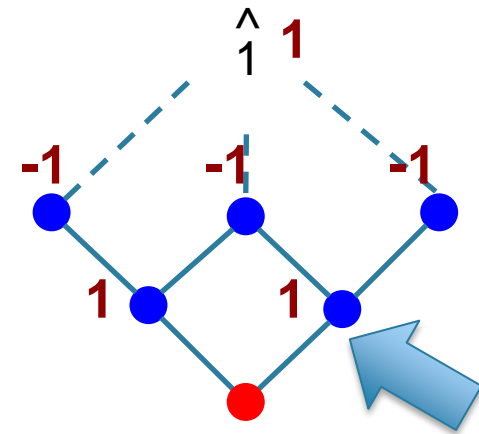
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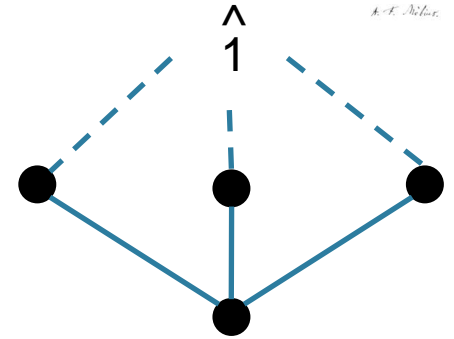
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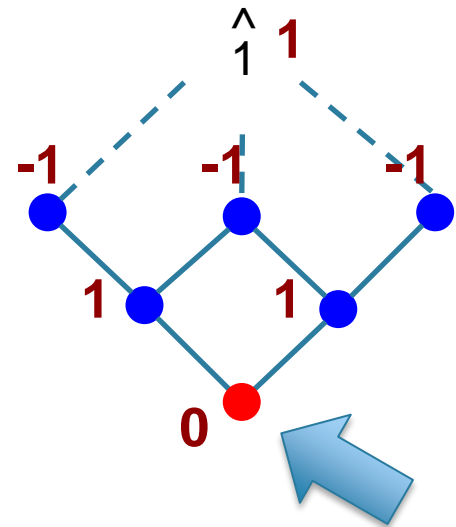
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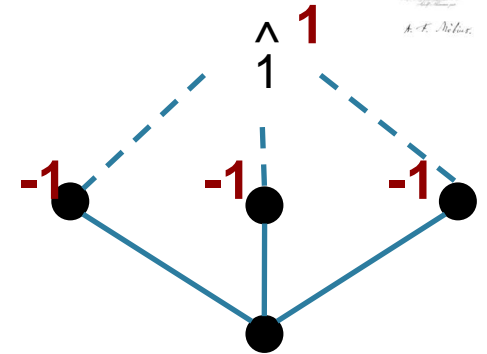
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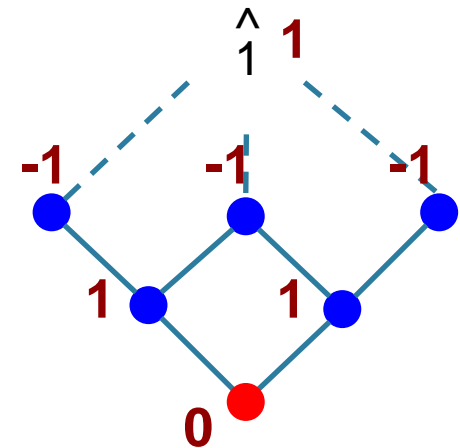
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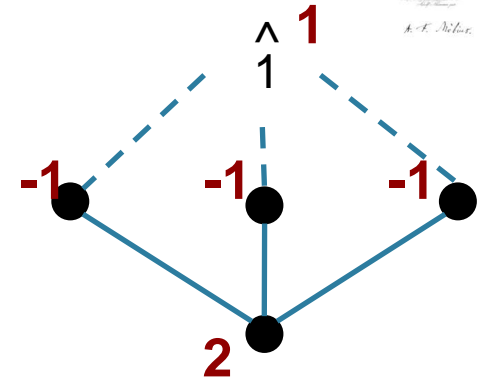
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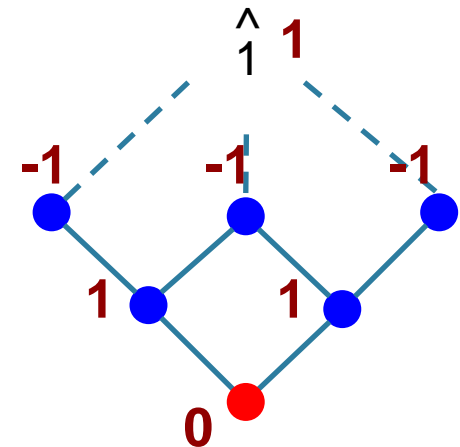
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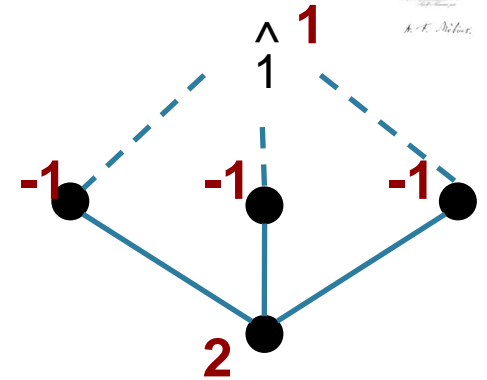
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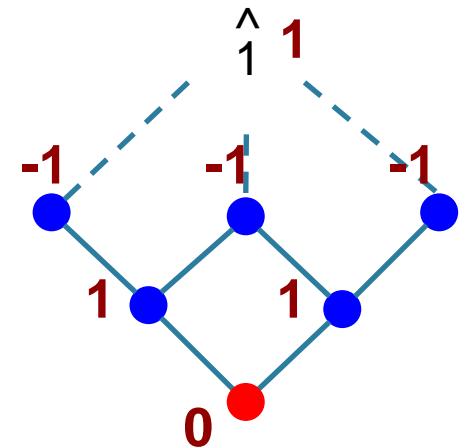
**Möbius' Inversion Formula:**

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**New Rule**

Inclusion/Exclusion

→ Möbius' Inversion Formula



# The Dichotomy Theorem

**Dichotomy Theorem [Dalvi'12]** Fix a Positive-CNF  $Q$ .

1. If  $Q$  is **liftable**, then  $P(Q)$  is in **P**TIME (obviously)
2. If  $Q$  is **not liftable**, then  $P(Q)$  is **#P**-complete

Note 1: for the theorem to hold one must replace the inclusion/exclusion rule with the Mobius' rule

Note 2: Original formulation for UCQ; holds for Positive CNF-FO by duality.

# Discussion

- This answers Question 1: lifted inference rules are complete for Positive CNF-FO
- Beyond Positive CNF-FO?
  - See poster on Saturday
  - Take-away: rules+resolution conjectured to be complete for CNF-FO; strong evidence that no complete rules exists for FO

## 2. Are lifted rules stronger than grounded?

Alternative to lifting:

1. Ground the FO sentence
2. Do **WMC** on the propositional formula

### **Symmetric WFOMC:**

Grounded WMC does not use symmetries.

Query  $H_0$  is:

- **Liftable** on symmetric,
- **#P**-hard on asymmetric

### **Asymmetric WFOMC**

Query  $Q_W$  is in **PTIME**:

- DPLL-based search has **exponential time**
- Decision-DNNF have **exponential size**

# Symmetric WFOMC

$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

We have seen that  $H_0$  is #P-hard (over asymmetric spaces!)  
But over symmetric spaces it can be lifted:

$$P(H_0) = \sum_{k=0}^n \sum_{\ell=0}^n \binom{n}{k} \binom{n}{\ell} p_{\text{Smoker}}^{n-k} \cdot (1 - p_{\text{Smoker}})^k \cdot p_{\text{Jogger}}^{n-\ell} \cdot (1 - p_{\text{Jogger}})^\ell \cdot p_{\text{Friend}}^{k \cdot \ell}$$

Lifted inference is strictly more powerful than grounded inference



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Lifted inference is strictly more powerful than grounded inference

**Theorem** [V.d.Broeck'14]: every query in FO<sup>2</sup> is liftable over symmetric spaces

FO<sup>2</sup> includes  $H_0$ , and some quite complex complex sentences like:

$$\begin{aligned} Q &= \forall x \forall y \forall z \forall u (\text{Friend}(x,y) \vee \text{Enemy}(y,z) \vee \text{Friend}(z,u) \vee \text{Enemy}(u,v)) \\ &= \forall x \forall y (\text{Friend}(x,y) \vee \forall x (\text{Enemy}(y,x) \vee \forall y (\text{Friend}(x,y) \vee \forall x (\text{Enemy}(y,x)))))) \end{aligned}$$

# Asymmetric WFOMC

- Lifted inference does no longer have a fundamental reason to be stronger than grounded WMC
- However, we can prove that lifted inference is stronger than WMC algorithms used in practice today:
  - DPLL search (with caching; with components)
  - Decision-DNNF

# Basic DPLL

//basic DPLL:

Function  $P(F)$ :

if  $F = \text{false}$  then return  $0$

if  $F = \text{true}$  then return  $1$

select a variable  $x$ , return

$$\frac{1}{2} P(F_{x=0}) + \frac{1}{2} P(F_{x=1})$$

Davis, Putnam, Logemann, Loveland  
[Davis'60, '62]

Assume uniform distribution for simplicity

# Basic DPLL

$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$

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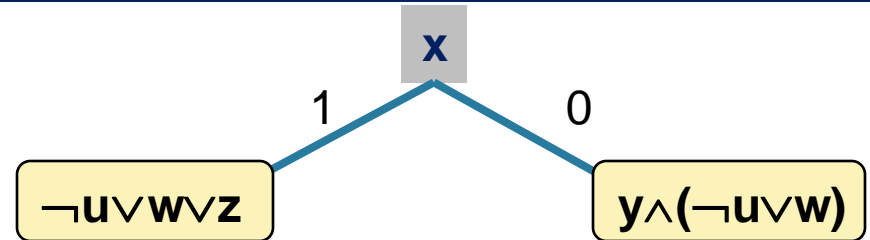
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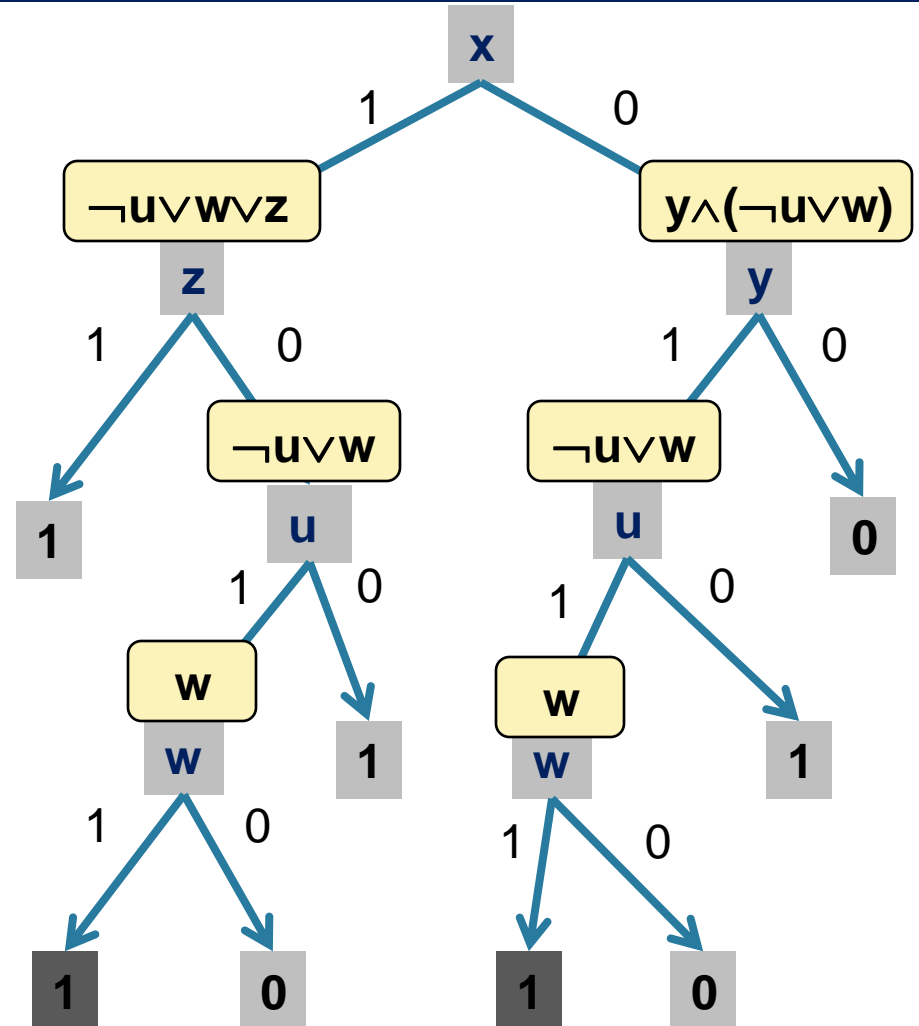
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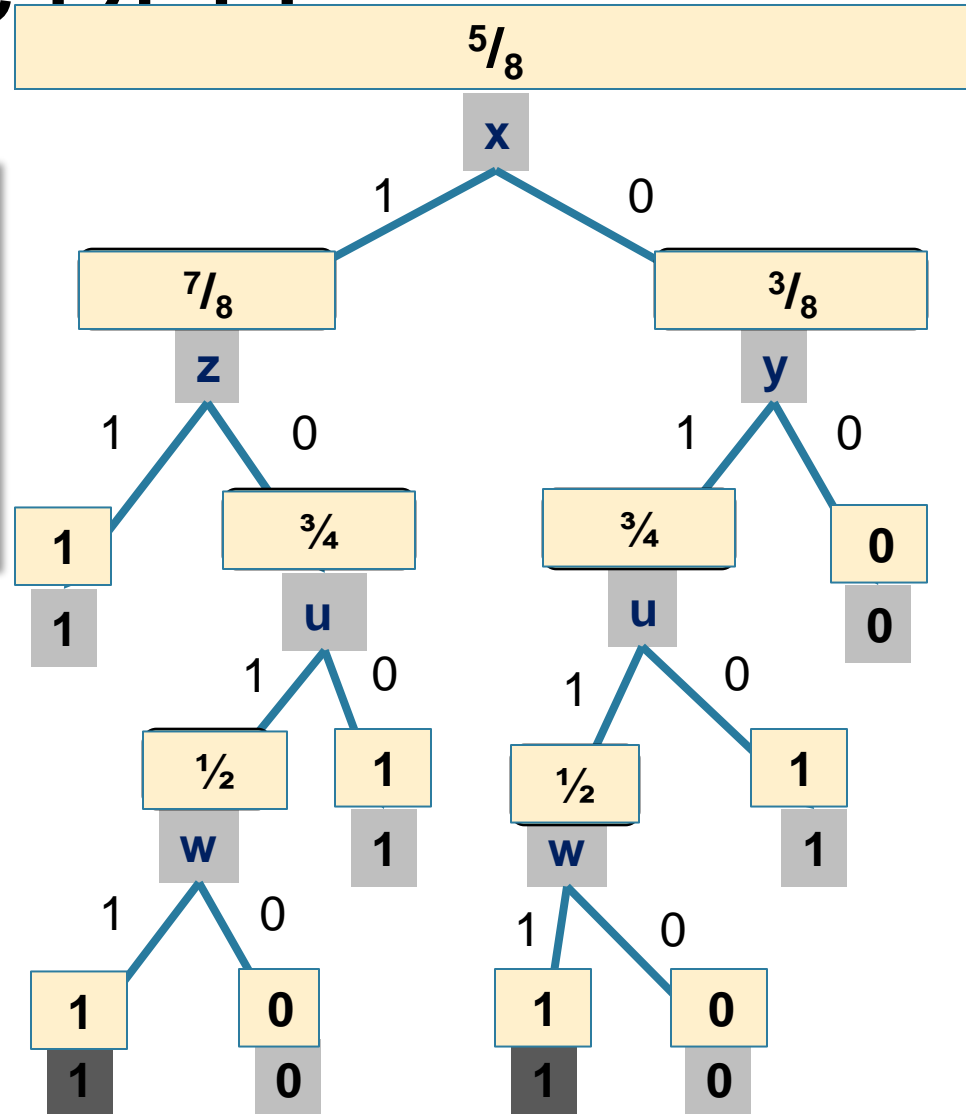
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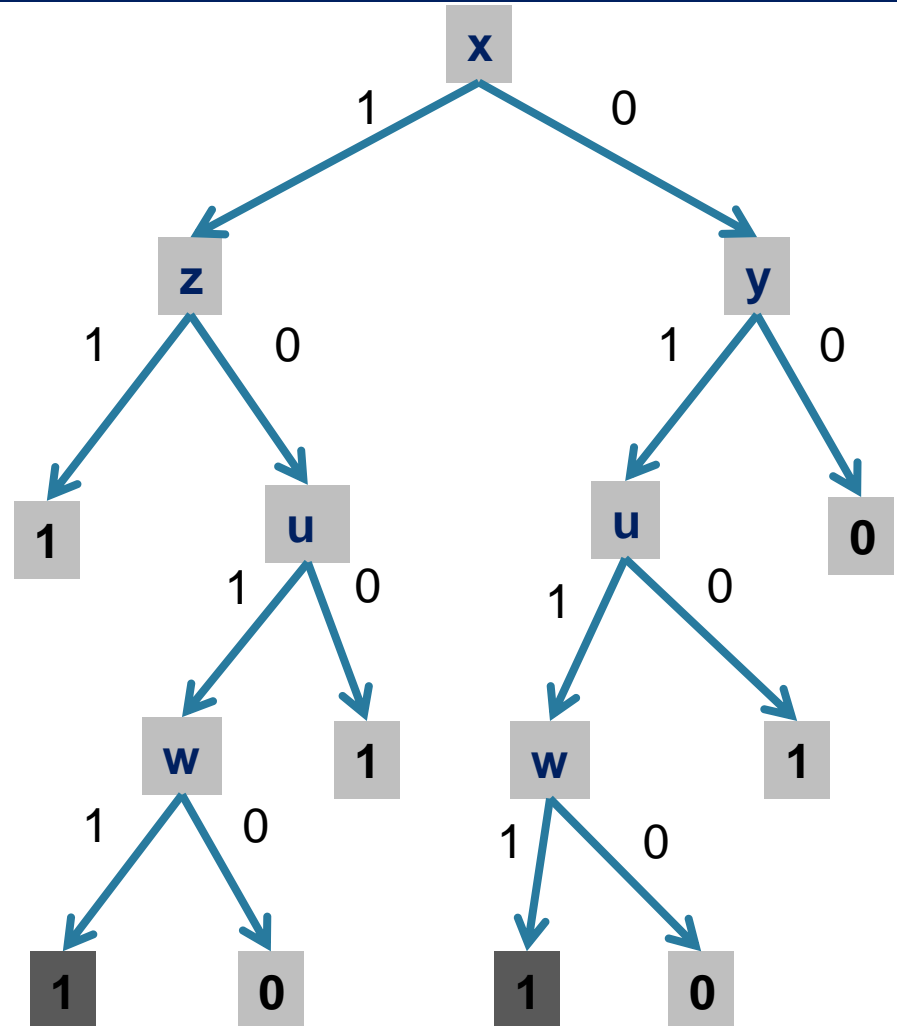




# Basic DPI I

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$

The trace is a  
**Decision-Tree** for **F**



# Caching

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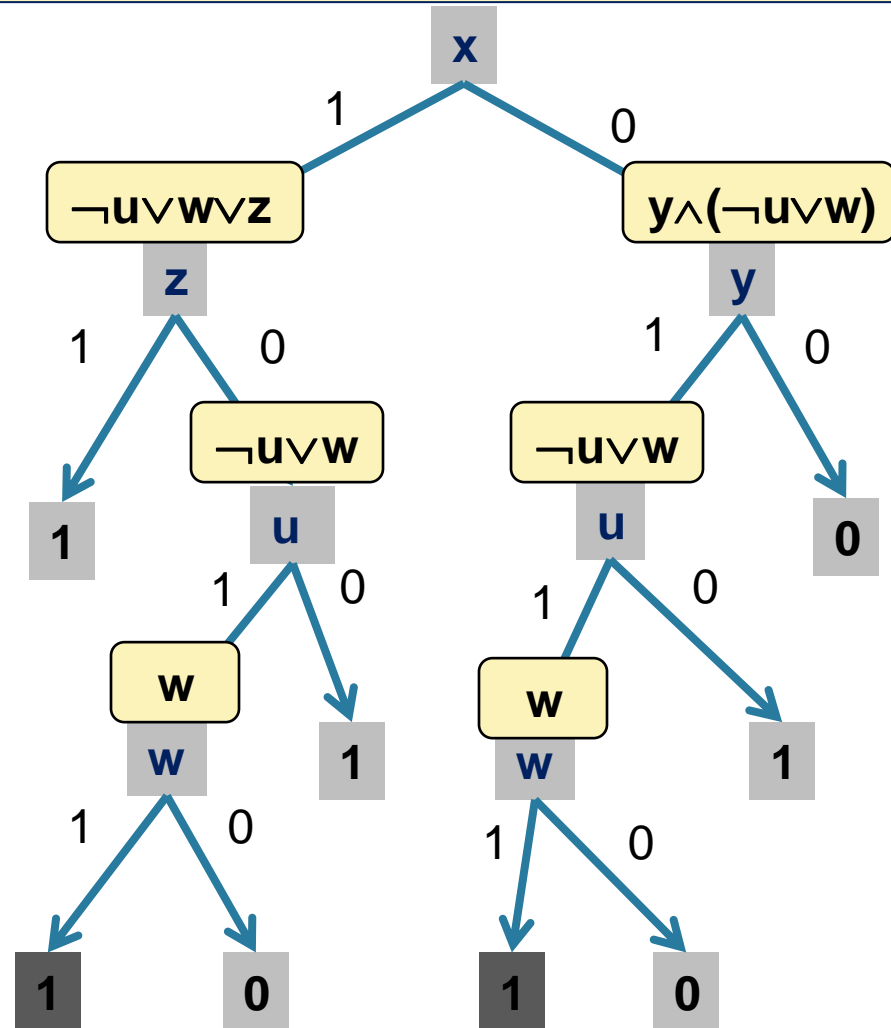
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// DPLL with caching:

Cache  $F$  and  $P(F)$ ;

look it up before computing

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



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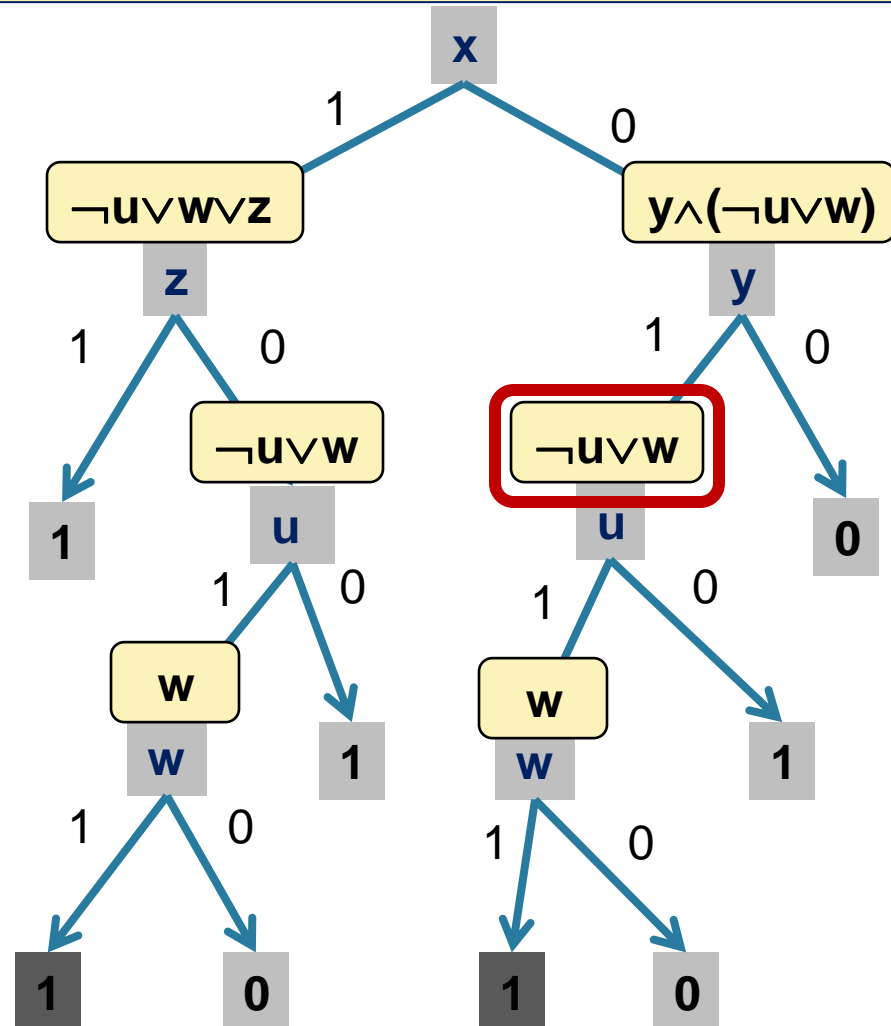
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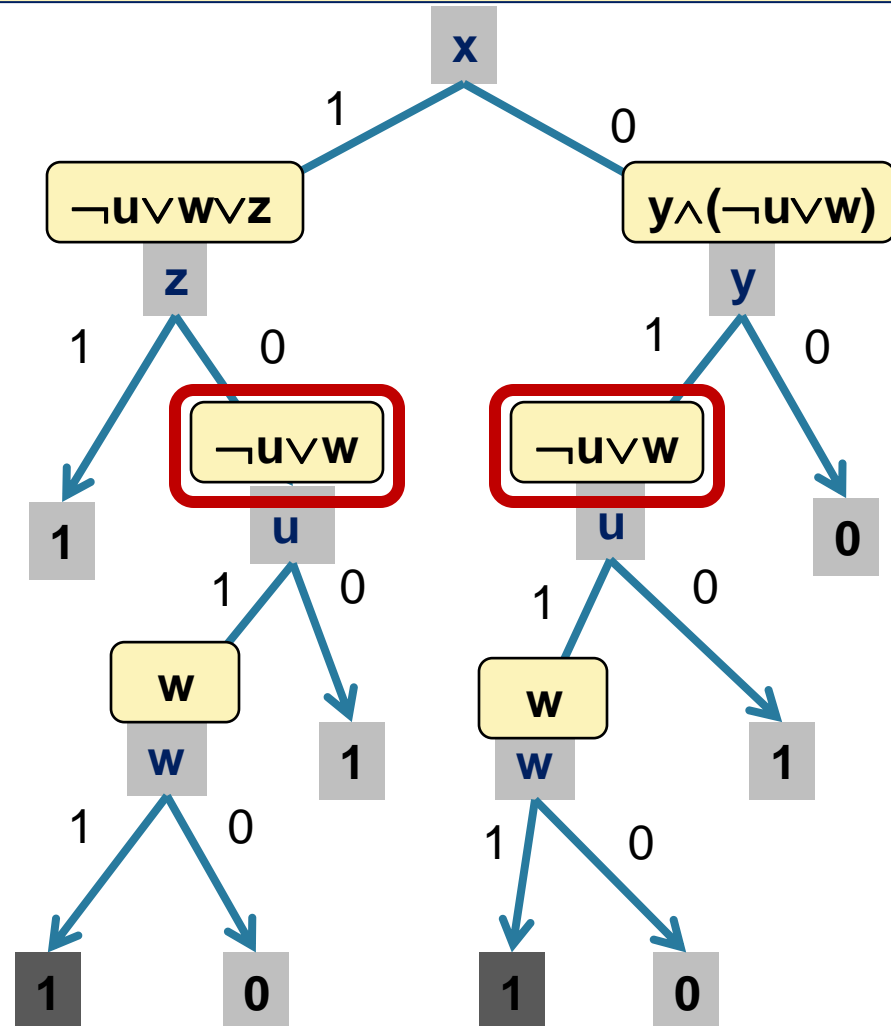
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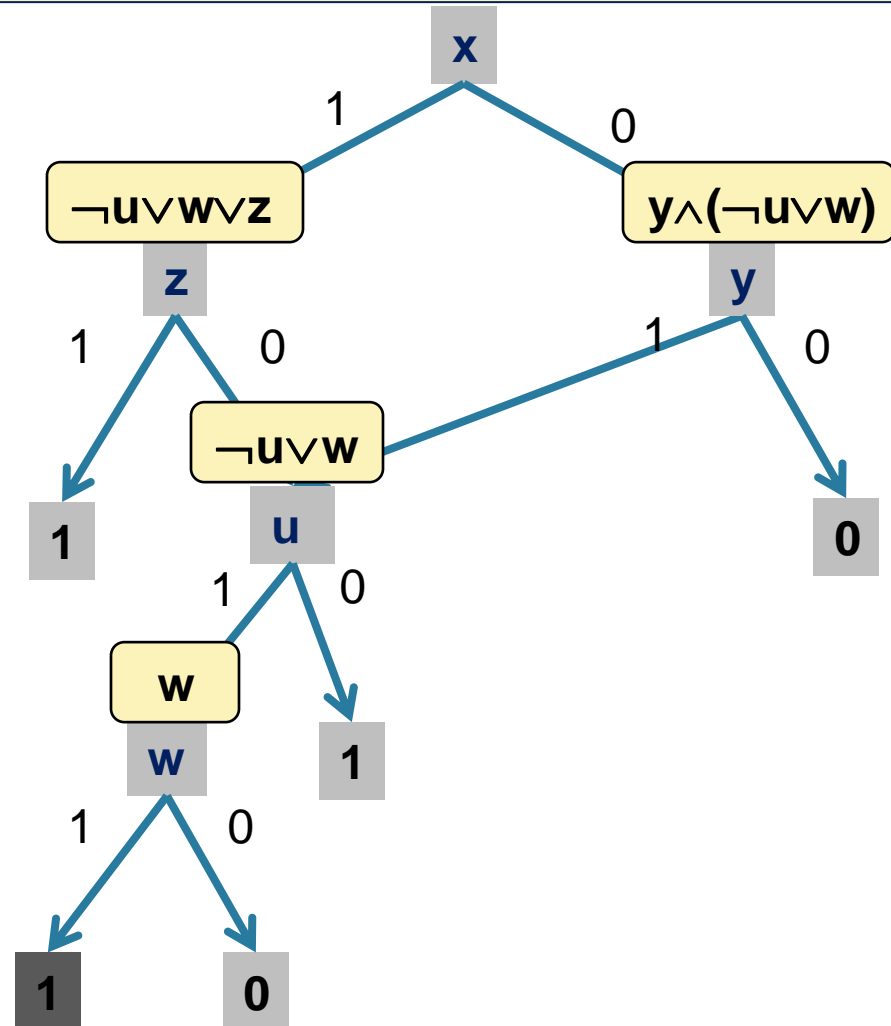
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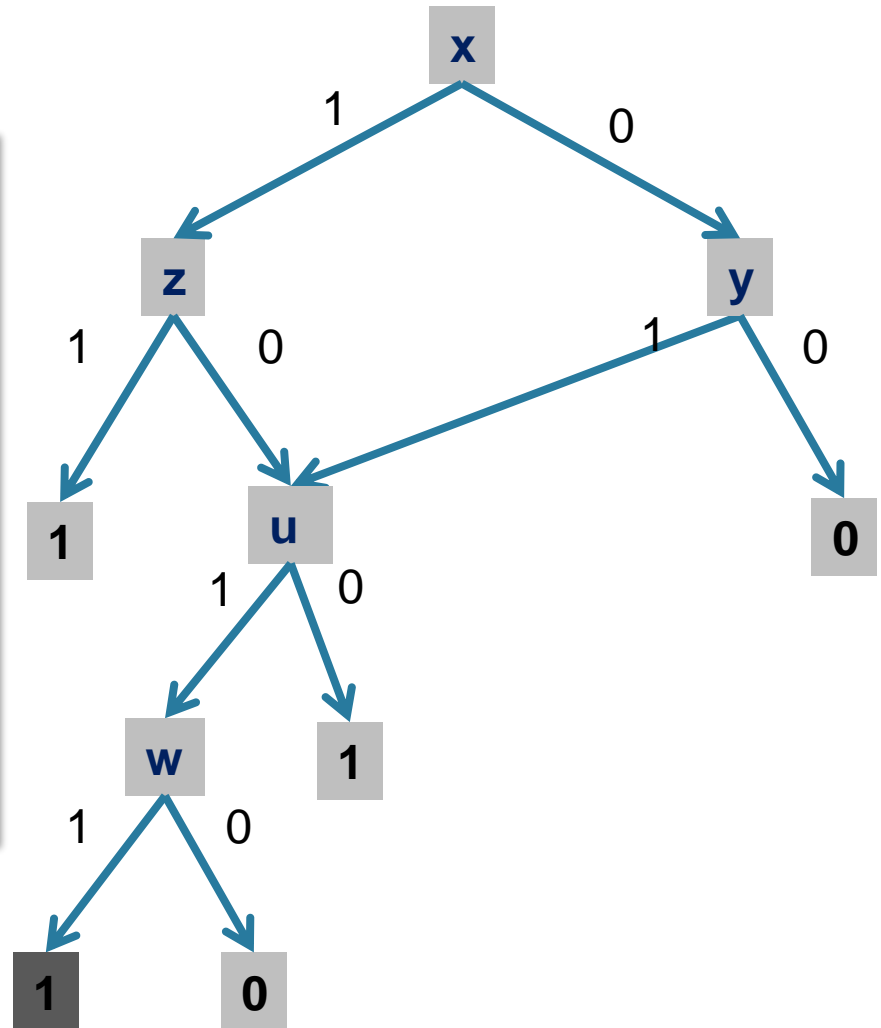
look it up before computing

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



# Caching & FBDDs

The trace is a decision-DAG for **F**



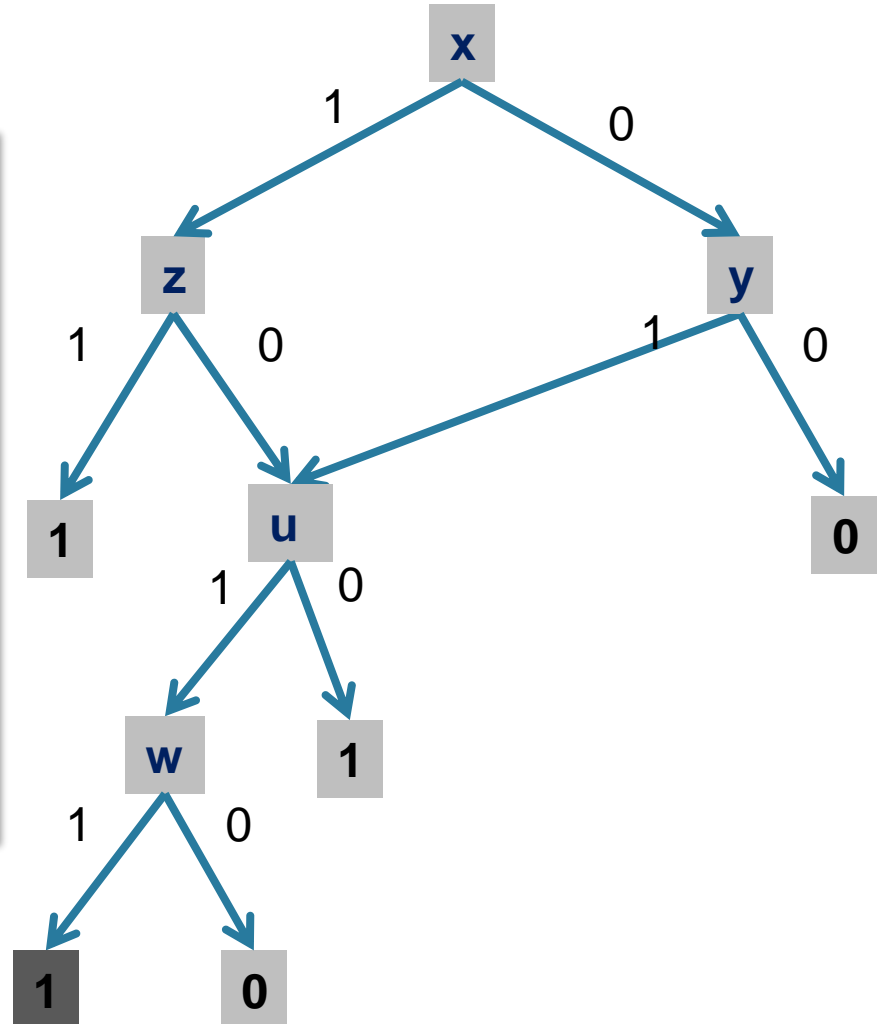
# Caching & FBDDs

The trace is a decision-DAG for **F**

**FBDD** (Free Binary Decision Diagram)

or

**ROBP** (Read Once Branching Program)



# Caching & FBDDs

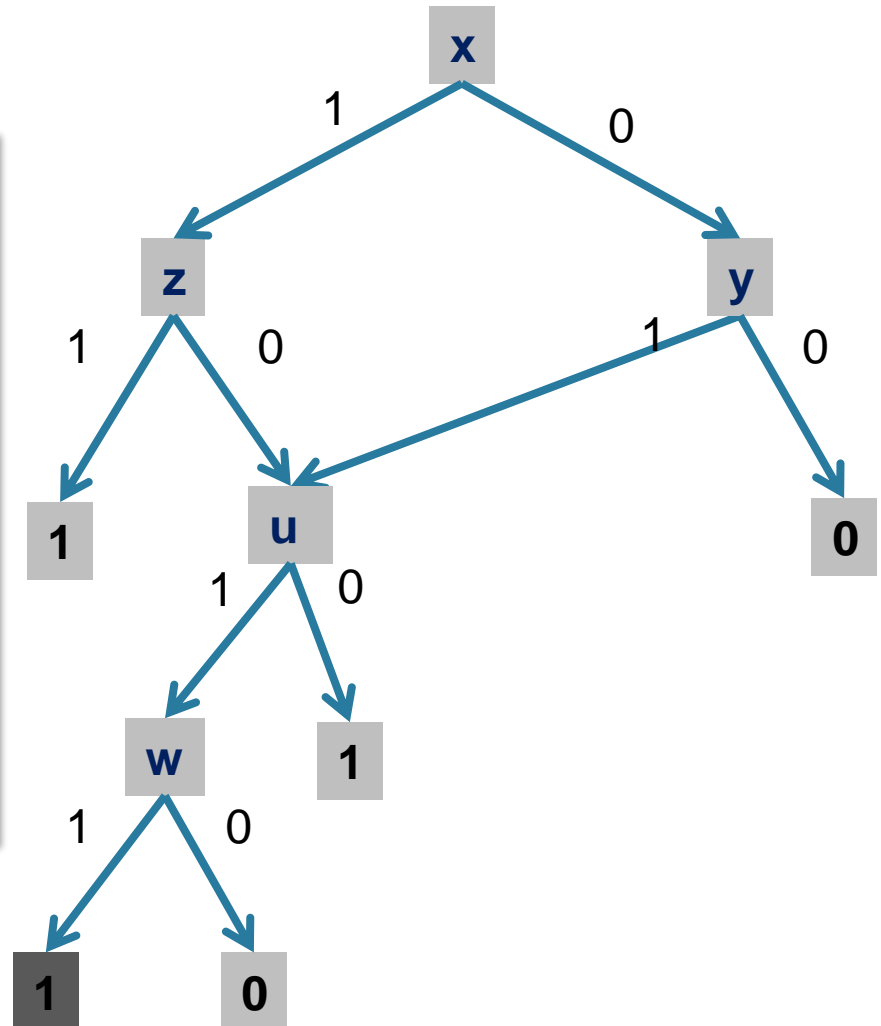
The trace is a decision-DAG for **F**

**FBDD** (Free Binary Decision Diagram)

or

**ROBP** (Read Once Branching Program)

- Every variable is tested at most once on any path





# Caching & FBDDs

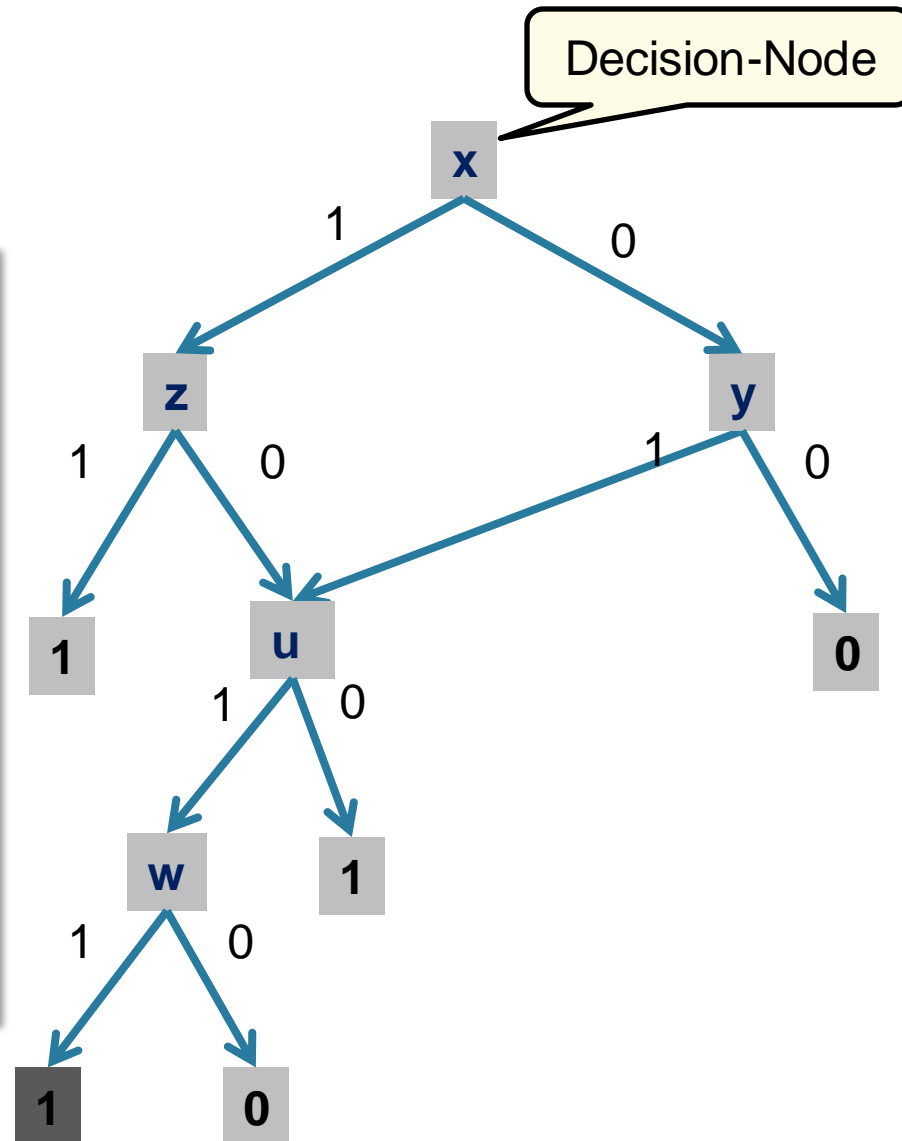
The trace is a decision-DAG for **F**

**FBDD** (Free Binary Decision Diagram)

or

**ROBP** (Read Once Branching Program)

- Every variable is tested at most once on any path
- All internal nodes are decision-nodes



# Component Analysis

//basic DPLL:

Function  $P(F)$ :

if  $F = \text{false}$  then return 0

if  $F = \text{true}$  then return 1

select a variable  $x$ , return

$$\frac{1}{2} P(F_{x=0}) + \frac{1}{2} P(F_{x=1})$$

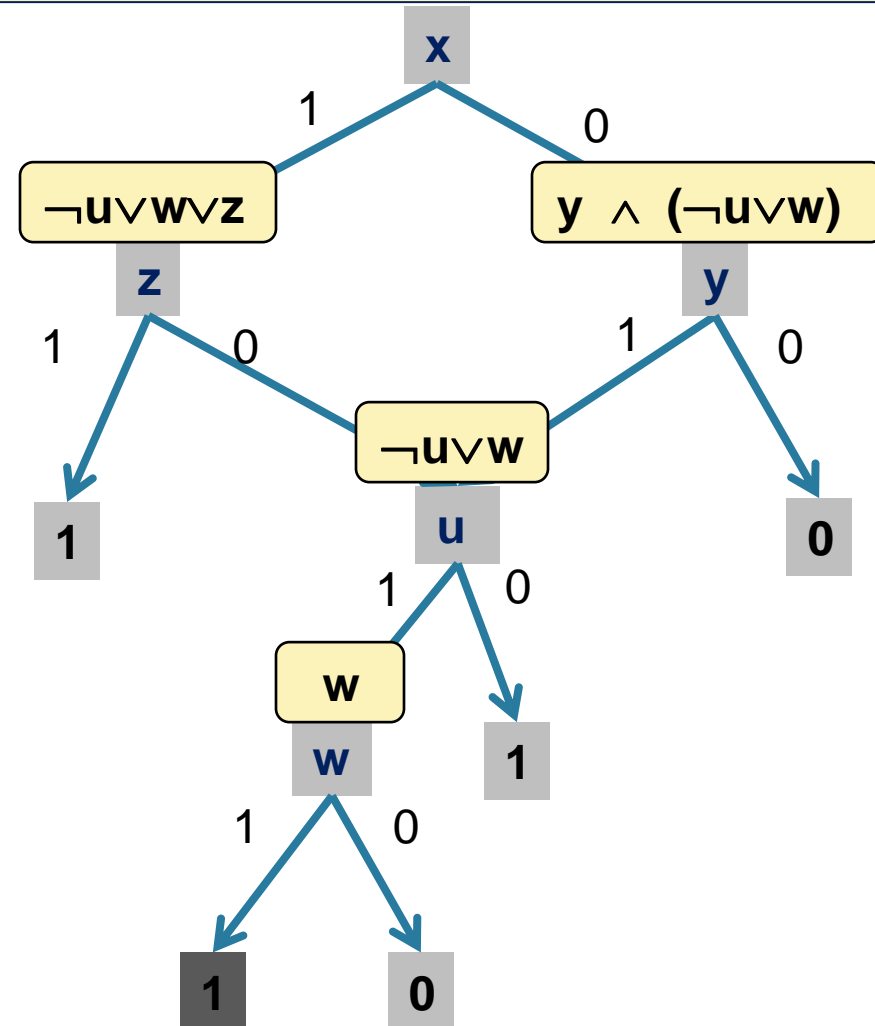
//DPLL with component analysis  
(and caching):

if  $F = G \wedge H$

where  $G$  and  $H$  have disjoint set  
of variables

$$P(F) = P(G) \times P(H)$$

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



# Component Analysis

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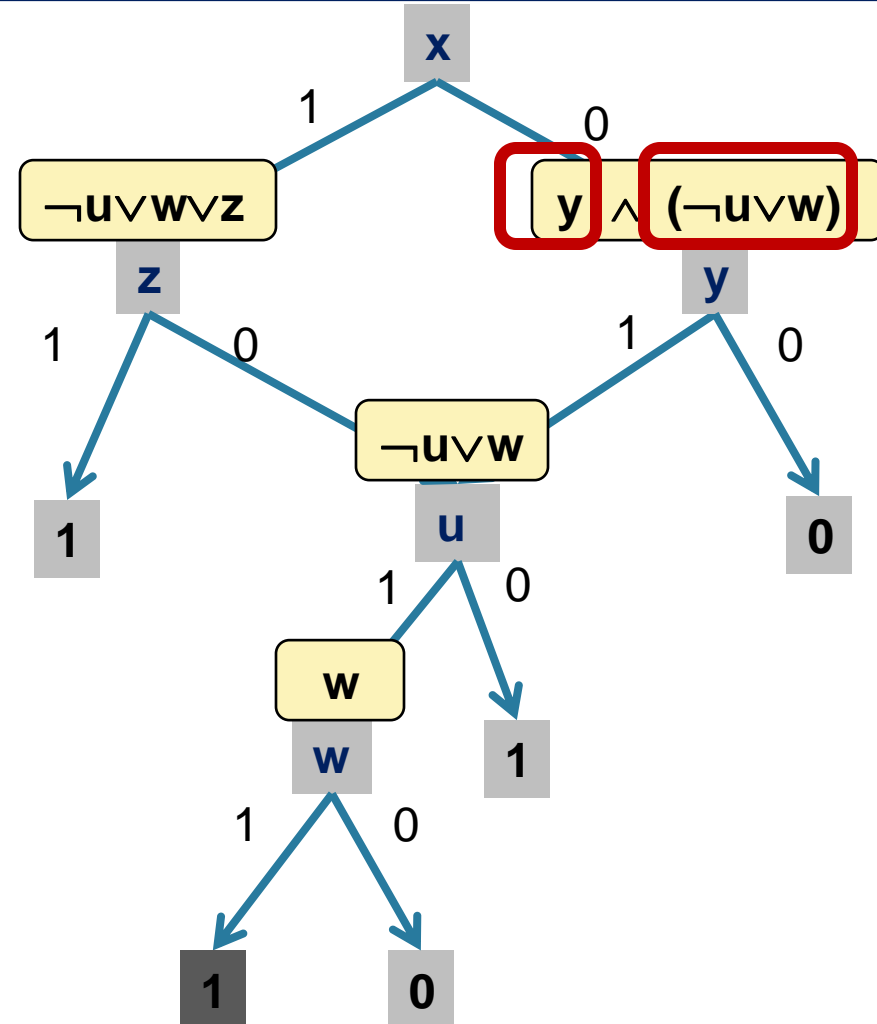
//DPLL with component analysis  
(and caching):

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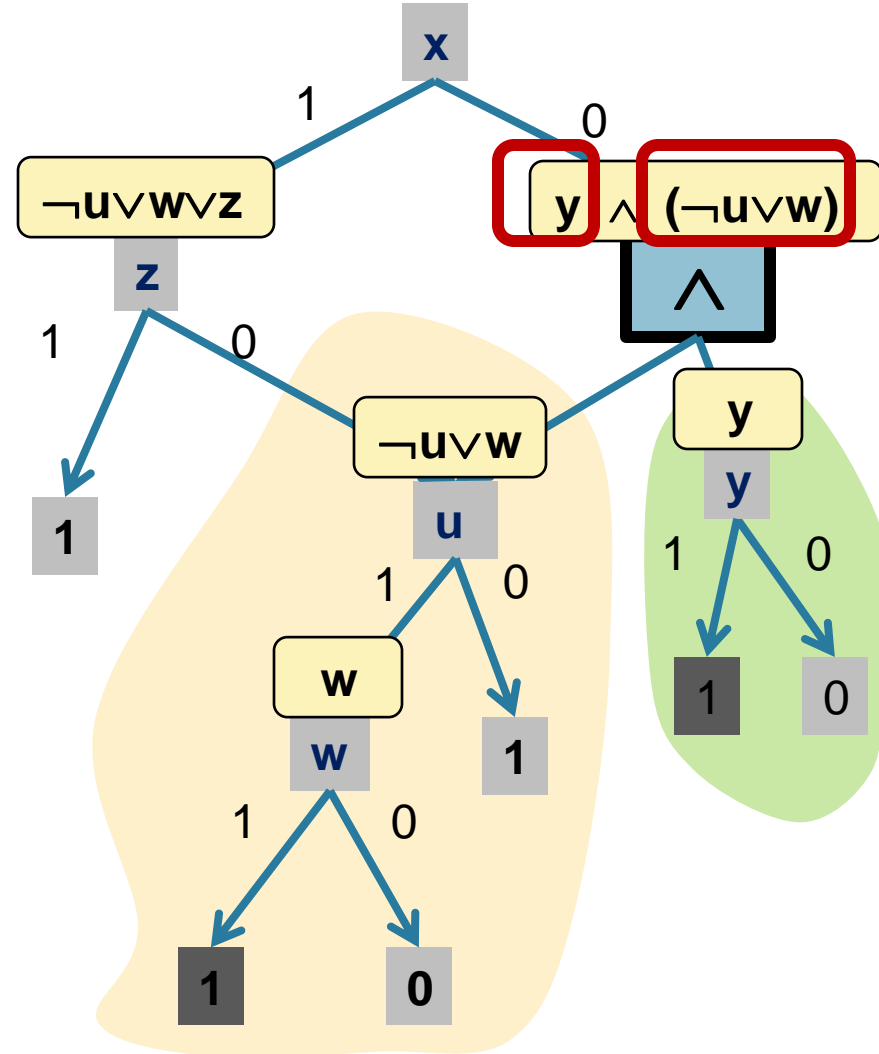
$$P(F) = P(G) \times P(H)$$

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



# Components & Decision-DNNF

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



# Components & Decision-DNNF

Decision Node

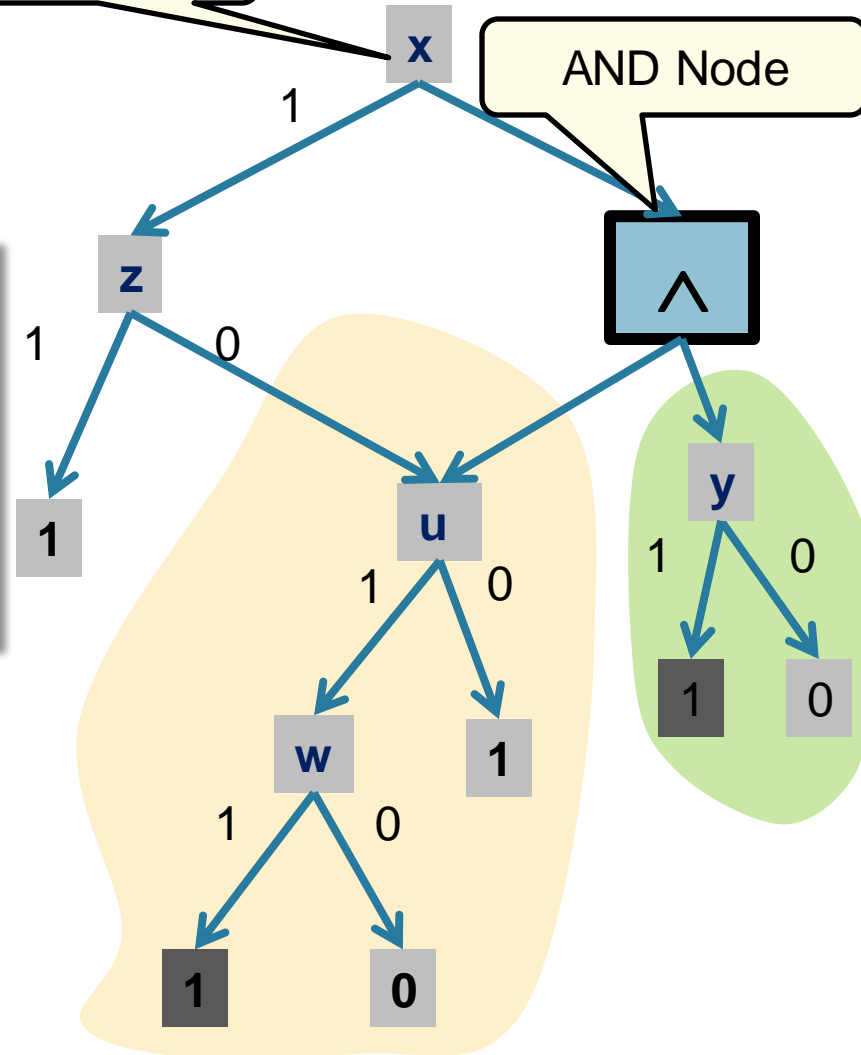
AND Node

The trace is a **Decision-DNNF**

[Huang'05, '07]

**FBDD + “Decomposable” AND-nodes**

(Two sub-DAGs do not share variables)



# New Queries From $H_k$

Consider the  $k+1$  clauses that form  $H_k$

$$H_{k0} = \forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0))$$

$$H_{k1} = \forall x_1 \forall y_1 (S_1(x_1, y_1) \vee S_2(x_1, y_1))$$

$$H_{k2} = \forall x_2 \forall y_2 (S_2(x_2, y_2) \vee S_3(x_2, y_2))$$

...

$$H_{kk} = \forall x_k \forall y_k (S_k(x_k, y_k) \vee T(y_k))$$

# Asymmetric WFOMC

**Theorem.** [Beame'14] If the query  $Q$  is any Boolean combination of the formulas  $H_{k0}, \dots, H_{kk}$  then:

- Any DPLL-based algorithm takes time  $\Omega(2^{\sqrt{n}})$  time
- Any Decision-DNNF has  $\Omega(2^{\sqrt{n}})$  nodes.

For example,  $Q_W$  is a Boolean combination of  $H_{30}, H_{31}, H_{32}, H_{33}$ .  
Liftable (hence **PTIME**), yet grounded WMC takes exponential time

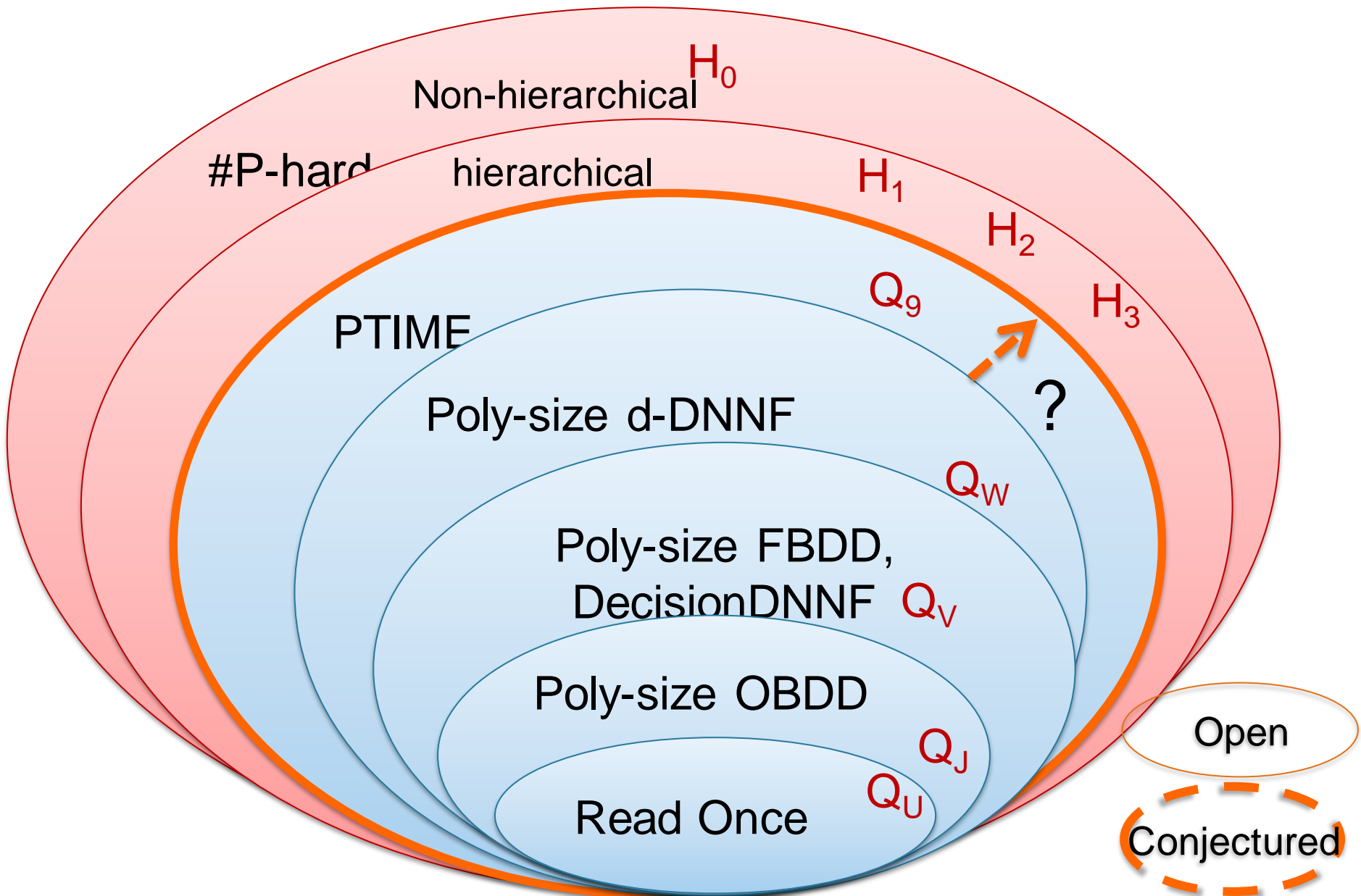
# Discussion

- This answers question 2: there exists queries that (a) are liftable, and (b) grounded algorithms like DPLL search or Decision-DNNF run in exponential time
- Perhaps there are more powerful grounded algorithms? We don't know. Open problem: do d-DNNFs compute these queries in PTIME?



# Möbius Über Alles

[Suciu'11]



# Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

# Summary

- Relational models = the vast majority of data today, plus probabilistic Databases
- Weighted Model Counting = Uniform approach to Probabilistic Inference
- Lifted Inference = really simple rules
- The Power of Lifted Inference = we can prove that lifted inference is better

# Lifted Algorithms (in the AI community)

- Exact Probabilistic Inference
  - First-Order Variable Elimination [Poole'03, Braz'05, Milch'08, Taghipour'13]
  - First-Order Knowledge Compilation [V.d.Broeck'11a, '11b, '12a, '13a]
  - Probabilistic Theorem Proving [Gogate'11]
- Approximate Probabilistic Inference
  - Lifted Belief Propagation [Jaimovich'07, Singla'08, Kersting'09]
  - Lifted Bisimulation/Mini-buckets [Sen'08, '09]
  - Lifted Importance Sampling [Gogate'11, '12]
  - Lifted Relax, Compensate & Recover [V.d.Broeck'12b]
  - Lifted MCMC [Niepert'12, Niepert'13, Venugopal'12]
  - Lifted Variational Inference [Choi'12, Bui'12]
  - Lifted MAP-LP [Mladenov'14, Apsel'14]
- Special-Purpose Inference:
  - Lifted Kalman Filter [Ahmadi'11, Choi'11]
  - Lifted Linear Programming [Mladenov'12]

# “But my application has no symmetries?”

1. Statistical relational models have **abundant symmetries**
2. Some **tasks** do not require symmetries in data  
*Weight learning, partition functions, single marginals, etc.*
3. Symmetries of **computation** are not symmetries of data  
*Belief propagation and MAP-LP require weaker automorphisms*
4. Over-symmetric **approximations**
  - Approximate  $P(Q|DB)$  by  $P(Q|DB')$
  - $DB'$  has more symmetries than  $DB$  (is more liftable)
  - Very high speed improvements
  - Low approximation error

# Open Problems

Symmetric spaces:

- Prove hardness for ANY lifted inference task. Likely needed: #P1-hardness.
- Are lifted inference rules complete beyond FO<sup>2</sup>?

Asymmetric spaces:

- Prove completeness for CNF FO formulas
- Extend lifted inference algorithms beyond liftable formulas (need approximations)
- Measure of complexity as a function of the FO formula AND the database D. E.g. if D has bounded treewidth then tractable

# Final Thoughts

Long-term outlook: probabilistic inference exploits

- 1988: conditional independence
- 2000: contextual independence (local structure)

201?: Exchangeability/Symmetries  
Need lifted inference!

# Thank You!

Questions?



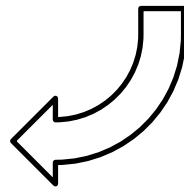


# Thank You!

Questions?



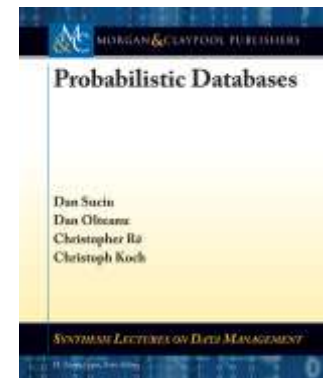
StarAI Workshop  
@ AAI on Sunday



Probabilistic  
Inference  
Inside!



[Suciu'11]



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